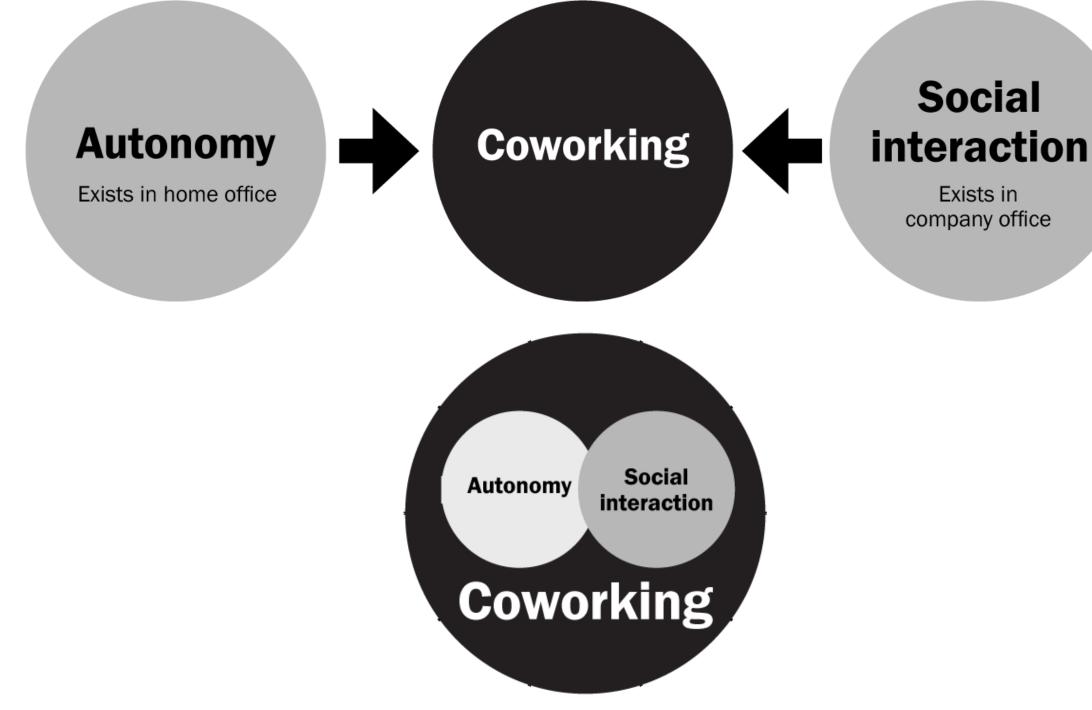
# **Coworking Office Building** Madrid



# WHAT IS COWORKING

COWORKING IS A NEW TYPE OF WORKING FACILITY. IT COMBINES THE AUTONOMY OF A HOME OFFICE WITH THE SOCIAL INTERACTION OF THE TRADITIONAL COMPANY OFFICE.



COWORKING IS A STYE OF WORK WHICH INVOLVES A SHARED WORKING ENVIRONMENT, SOMETIMES AN OFFICE, YET INDEPEND ACTIVITY. TYPICALLY IT IS ATTRACTIVE TO WORK-AT-HOME PROFESSIONALS, INDEPENDENT CONTACTORS, OR PEOPLE WHO TRAVEL FREQUENTLY WHO END UP WORKIN IN RELATIVE ISOLATION. COWORKING IS THESOCIAL GATHERING OF A GROUP OF PEOPLE, WHO ARE STILL WORKING INDEPENDENTLY, BUT WHO SHARE VALUES, AND WHO ARE INTERESTED INTHE SYNERGY THAT CAN HAPPEN FROM WORKING WITH TALENTED PEOPLE IN THE SAME SPACE.

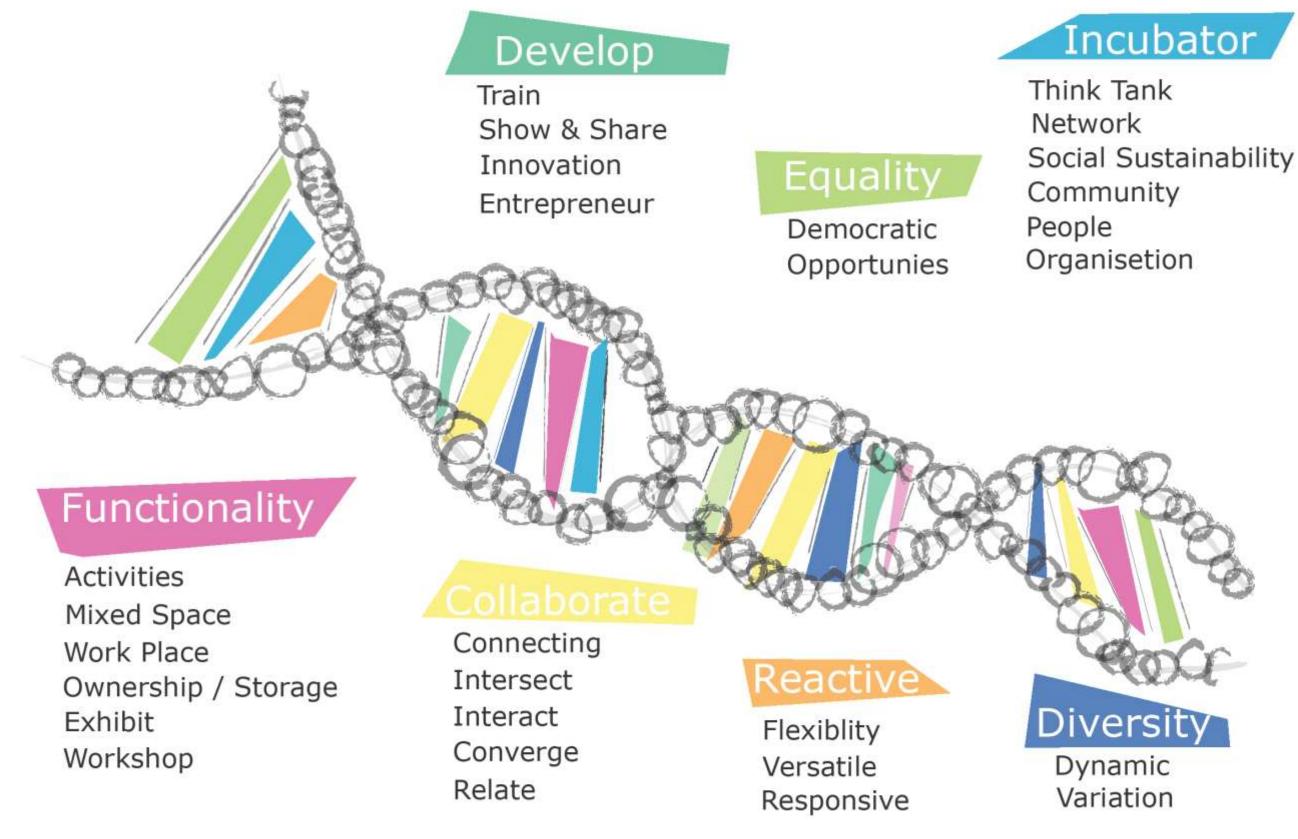
THE IDEA IS SIMPLE: INDEPENDENT PROFESSIONALS AND THOSE WITH WORKPLACE FLEXIBILITY WORK BETTER TOGETHER THAN THEY DO ALONE.

THE COMMON THREAD IS THAT WE ARE HAPPIER AND MORE PRODUCTIVE TOGETHER

THAN ALONE.



## **DYNAMICS OF COWORKING**



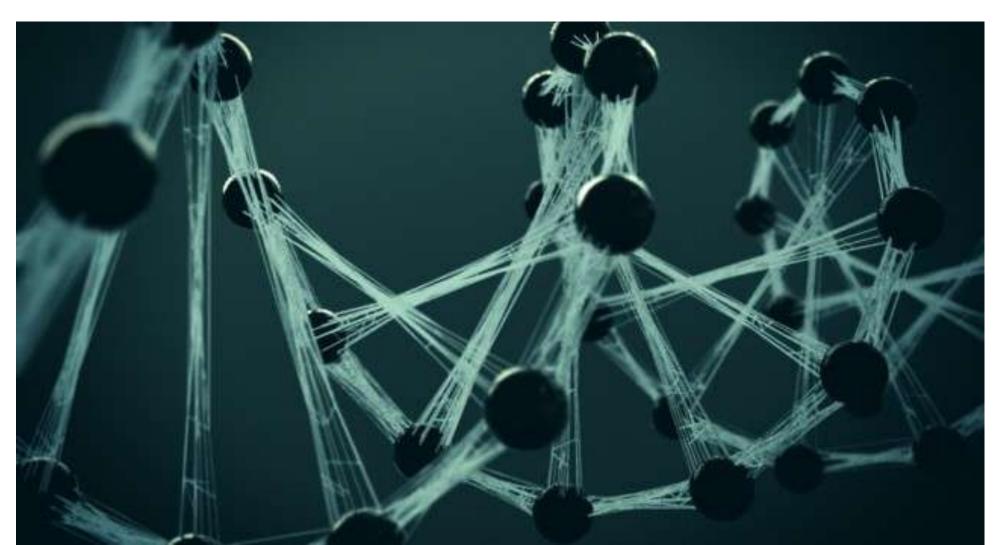
# STRATEGY

# WHAT IS MY COWORKING PROPOSAL

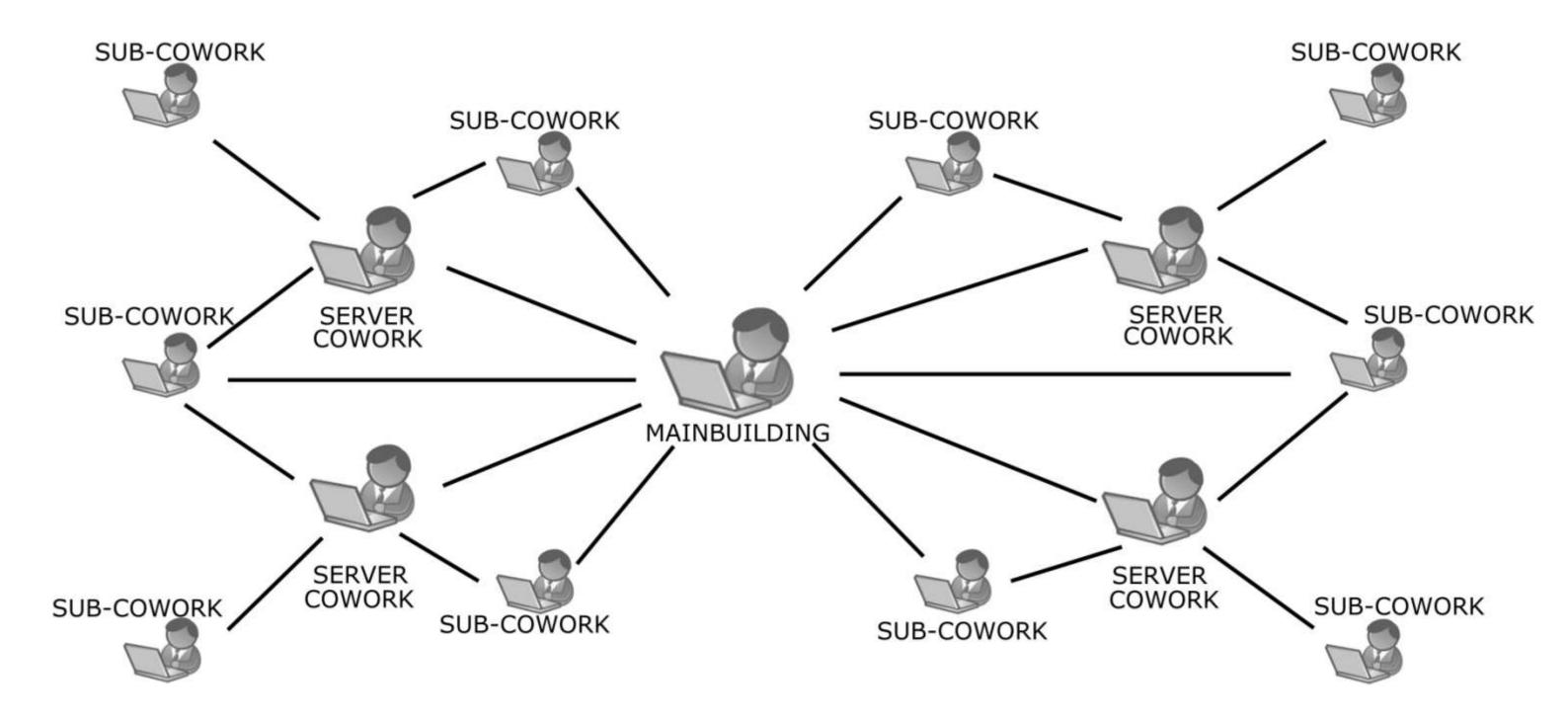
## **STRATEGY**

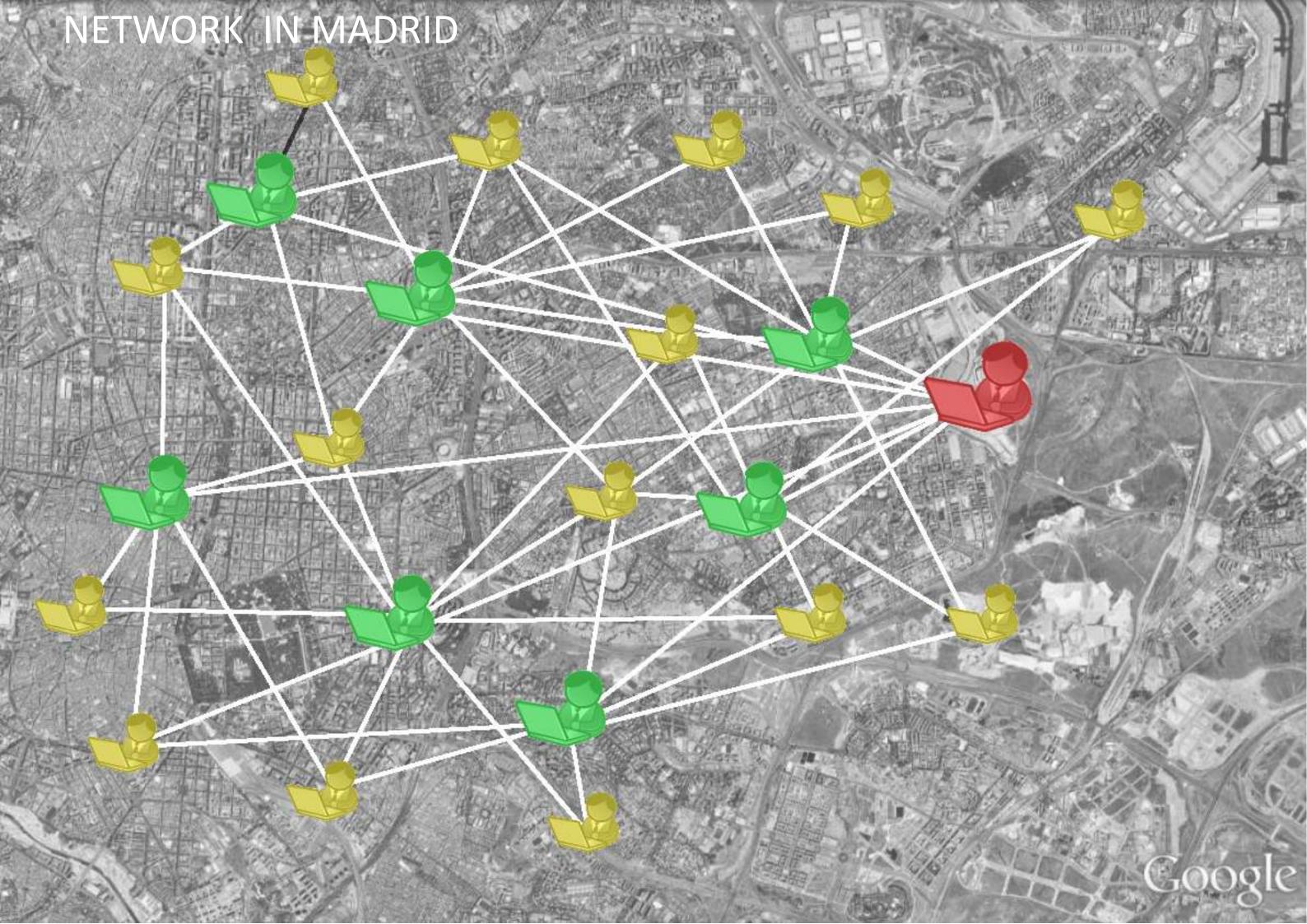
NEW COWORKING SYSTEM OF MADRID WILL BE A DIFFUSE OFFICE SYSTEM WITH A MAIN BUILDING AND MANY OF SMALLER SUB-COWORKING OFFICES. ALSO SOME OF THIS SUB OFFICES WILL HAVE ADDITIONAL FUNCTIONS THAT THEY WILL BECOME SERVERS OF THAT ZONE.

MAIN BUILDING, SERVERS AND SUB-OFFICES WILL BE CONNECTED LIKE A NETWORK . IN THIS NETWORK EACH WORKER MAY UTILIZE DIFFERENT AMBIENT OF DIFFERENT SUB-OFFICES OR SERVERS. IF A SUB-OFFICE DOESN'T HAVE VIDEO CONFERENCE ROOM, THE COWORKERS MAY GO TO THE CLOSER SERVER COWORKING OFFICE TO USE VIDEO CONFERENCE ROOM.

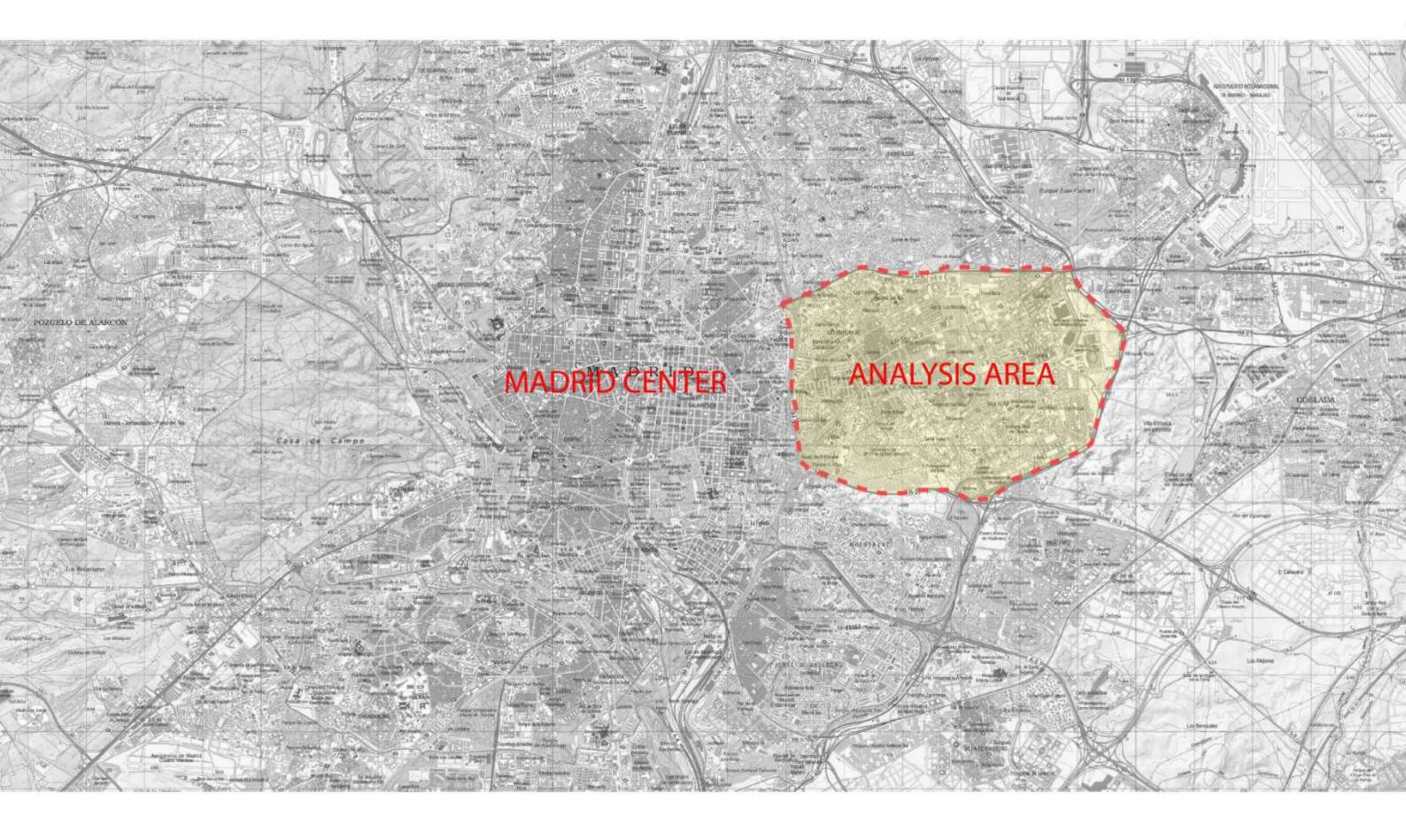


## NETWORK CONCEPT



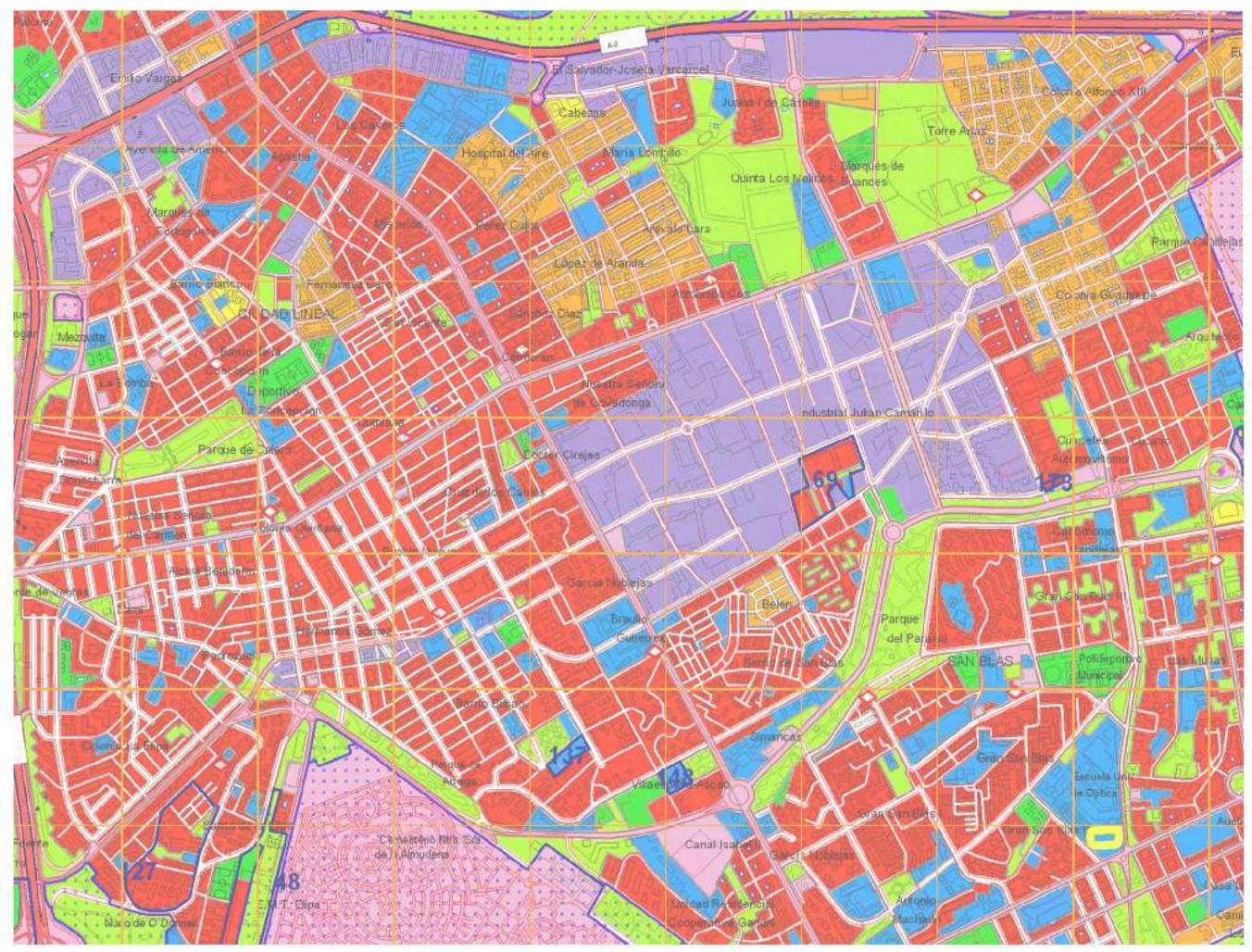


## WHERE IS THEMATIC MAP ANALYSIS AREA?



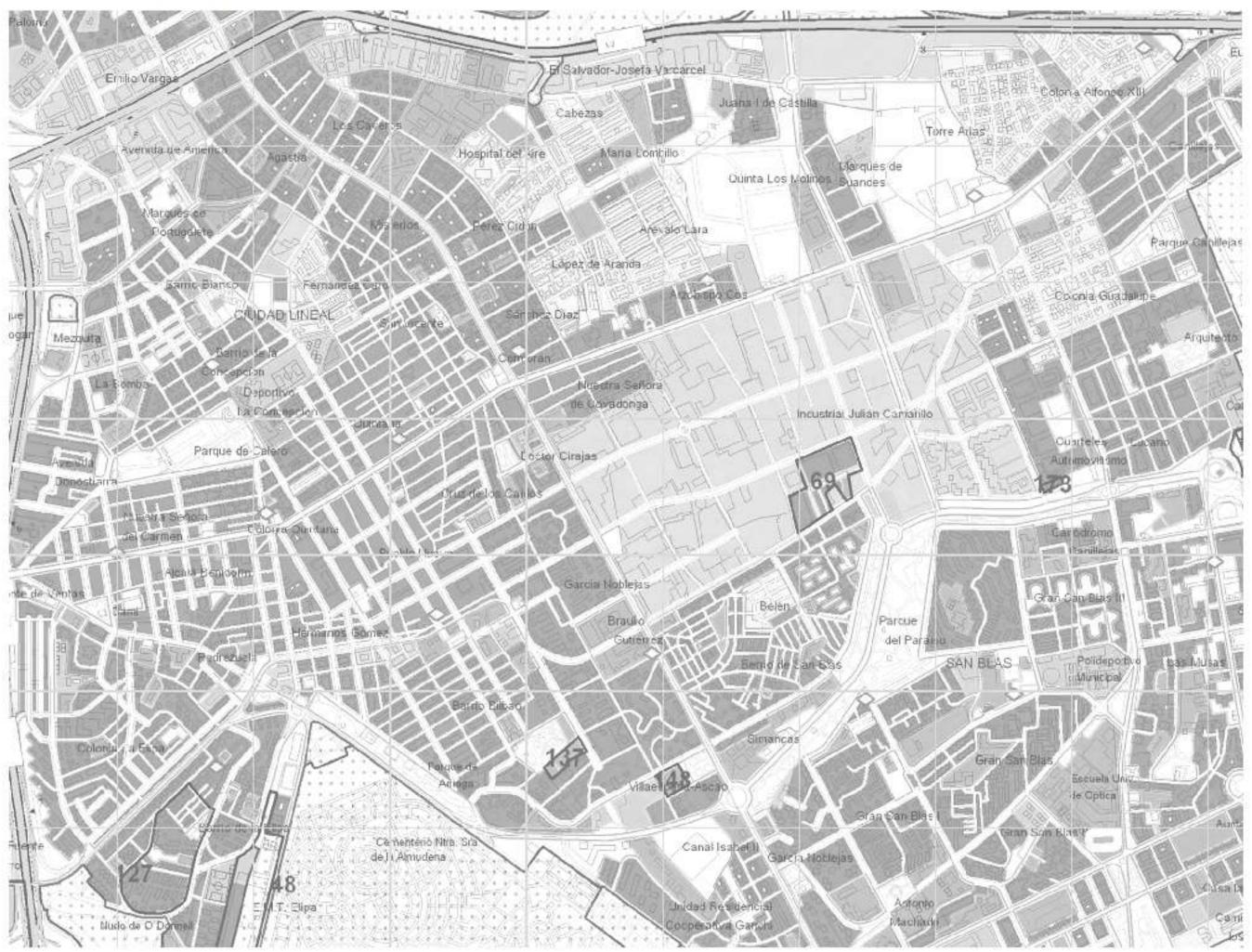
# THEMATIC MAP ANALYSIS

#### LANDUSE MAP

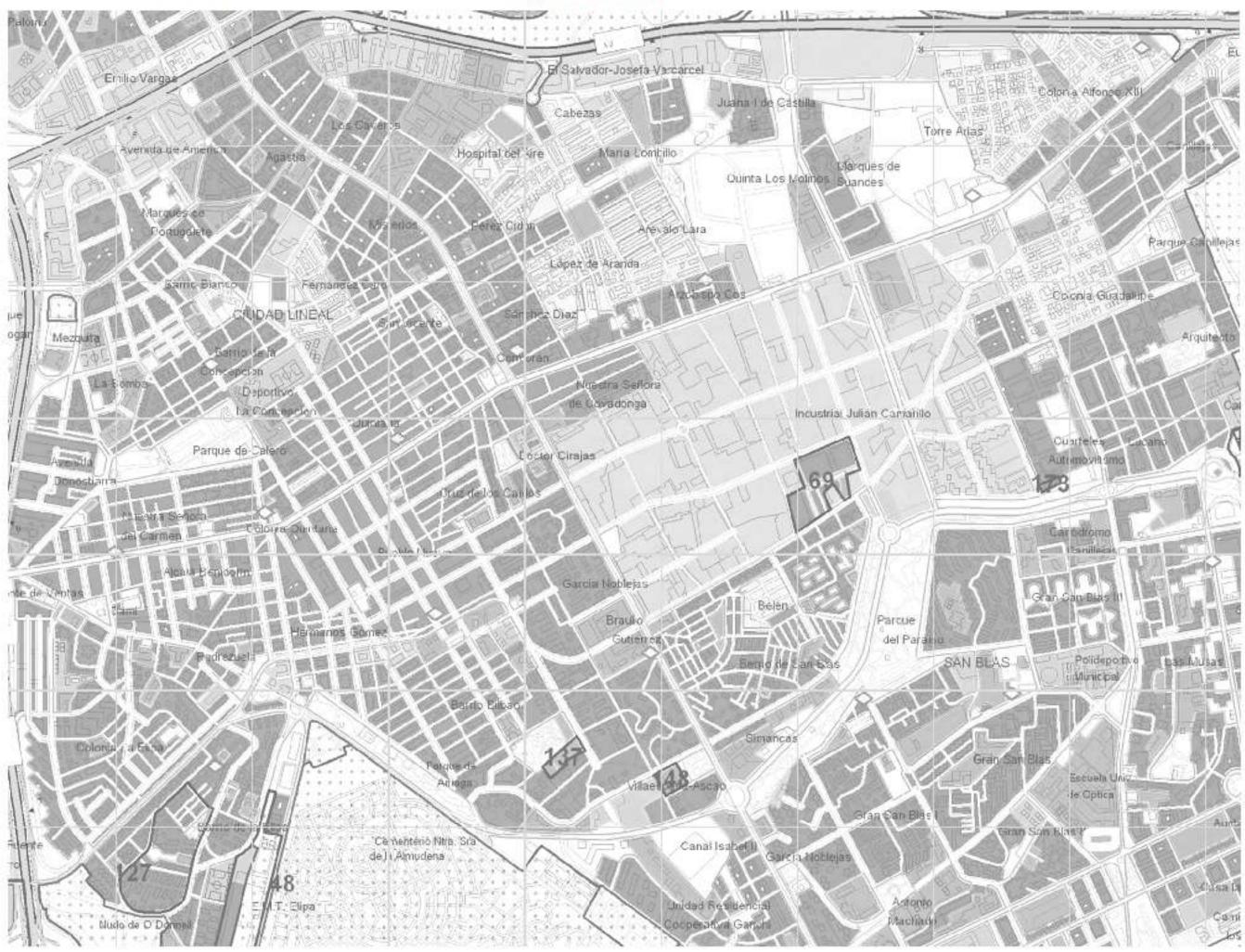


#### LEGEND

Multifamily Residential Single Family Residential Industrial/Agricultural Commercial Zone Public Services Sport Areas Public Green Services

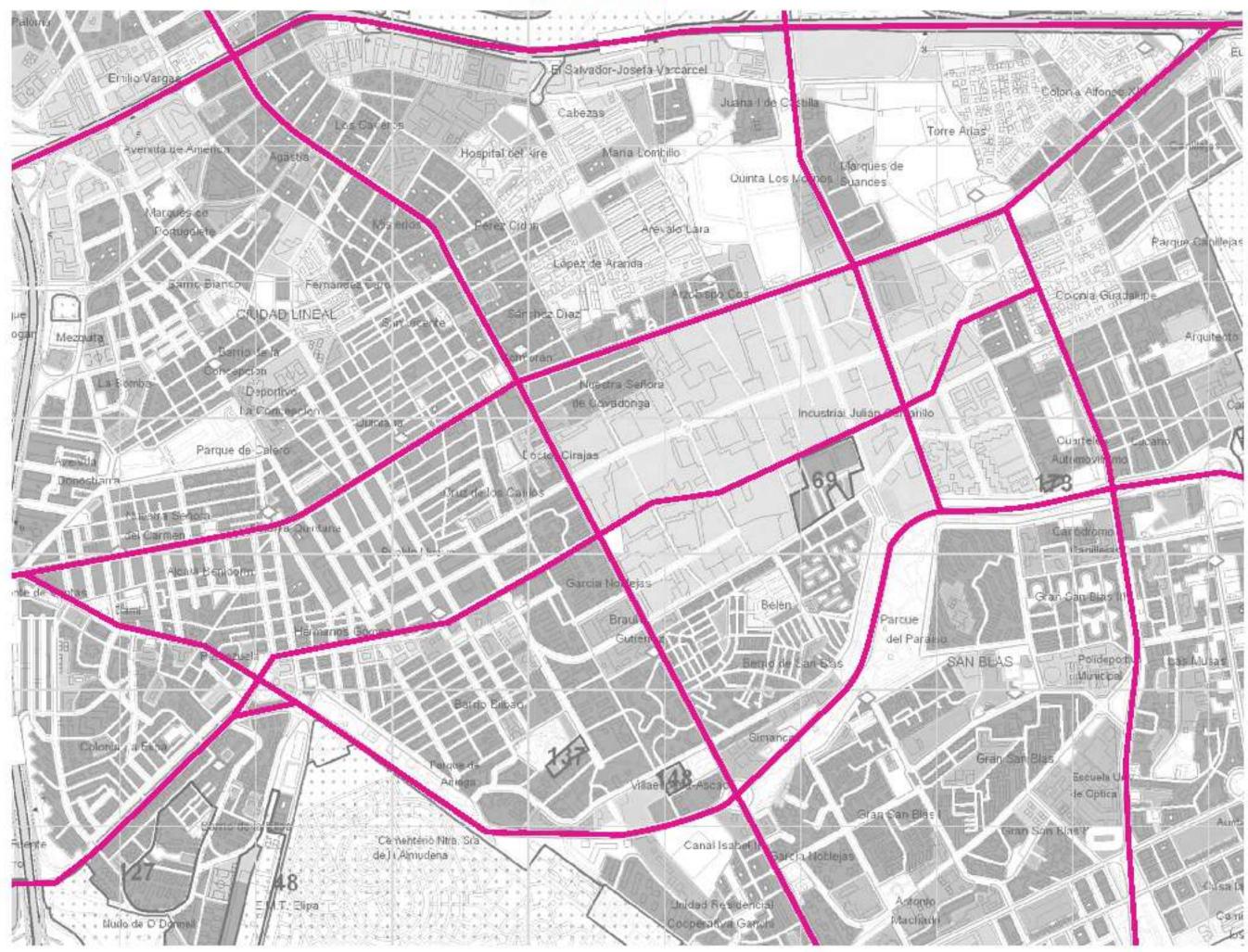


### MAINROADS



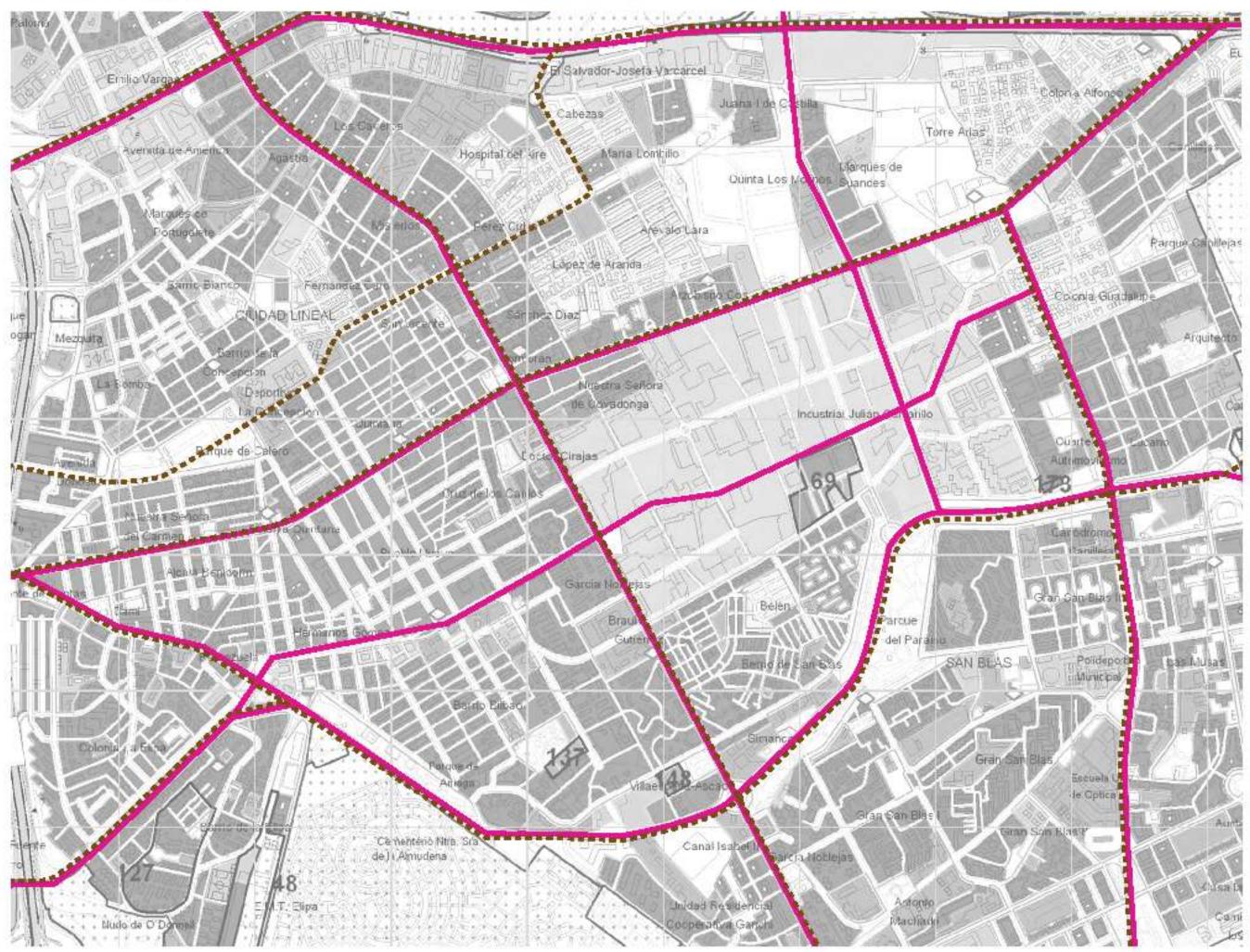
LEGEND Mainstreets / Roads

## MAINROADS



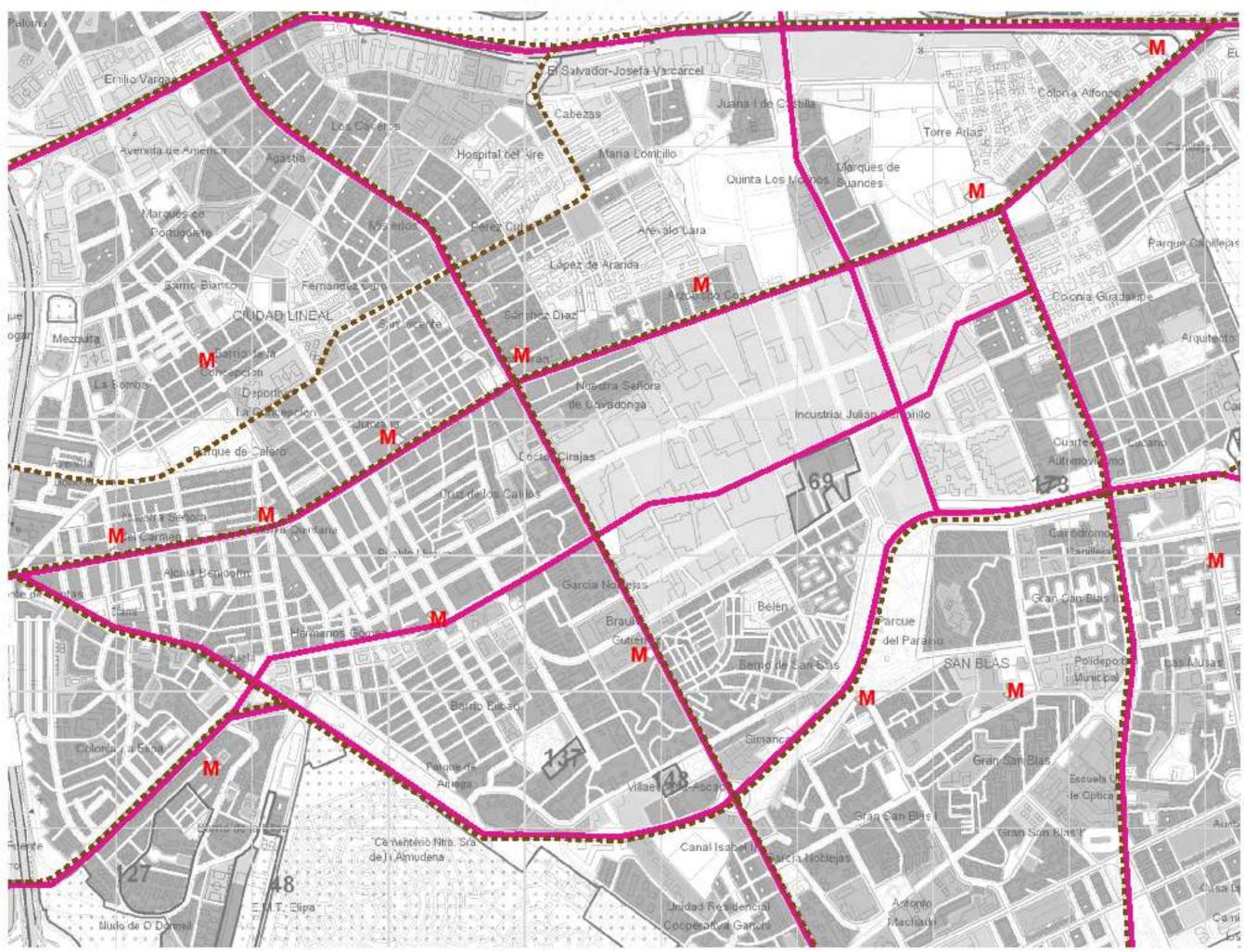
LEGEND Mainstreets / Roads

### **BIKE PATHS**



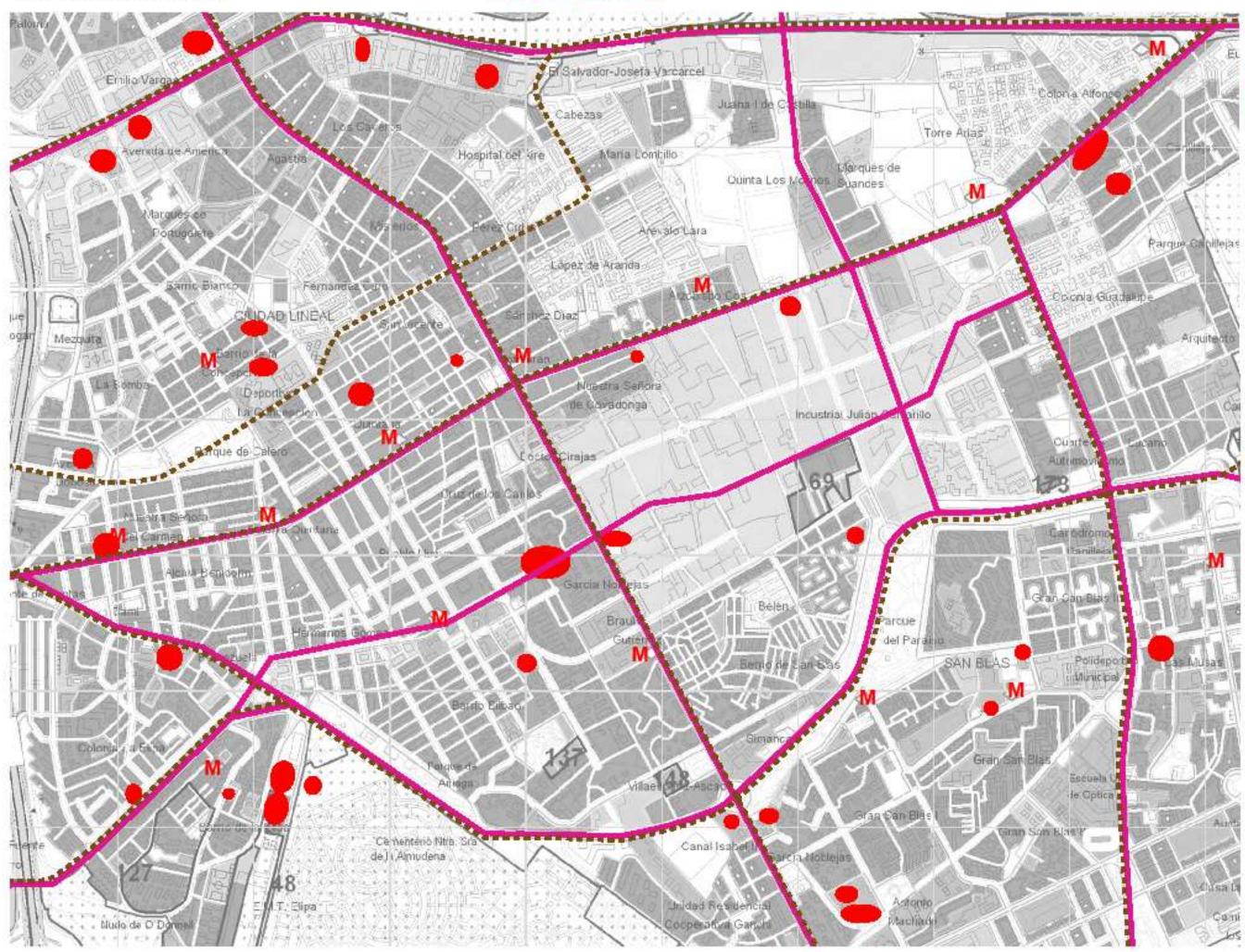
LEGEND Mainstreets / Roads Bike Paths

### SUBWAY POINTS



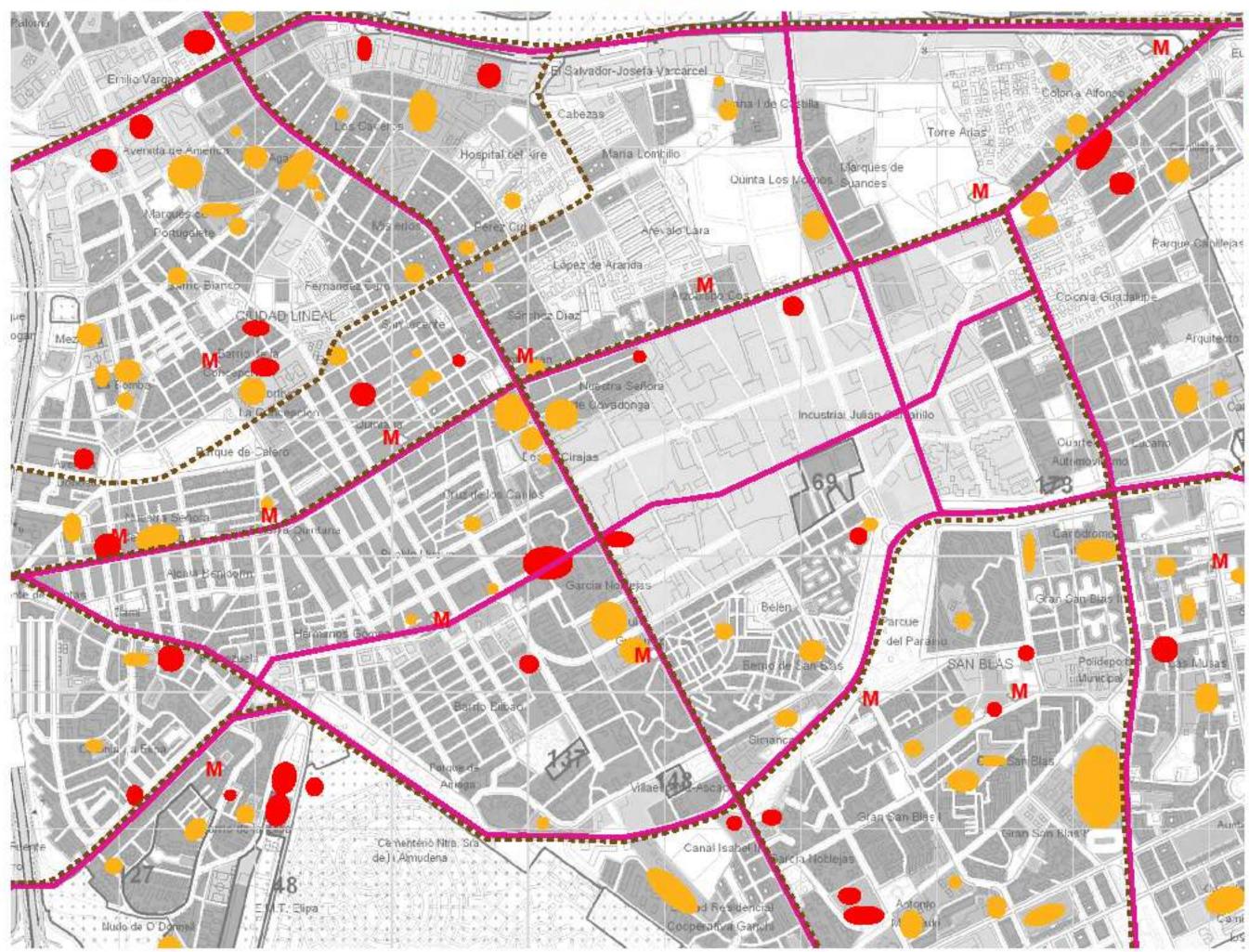
- LEGEND Mainstreets / Roads
- Bike Paths
- M Subway Stations

## PUBLIC OFFICES



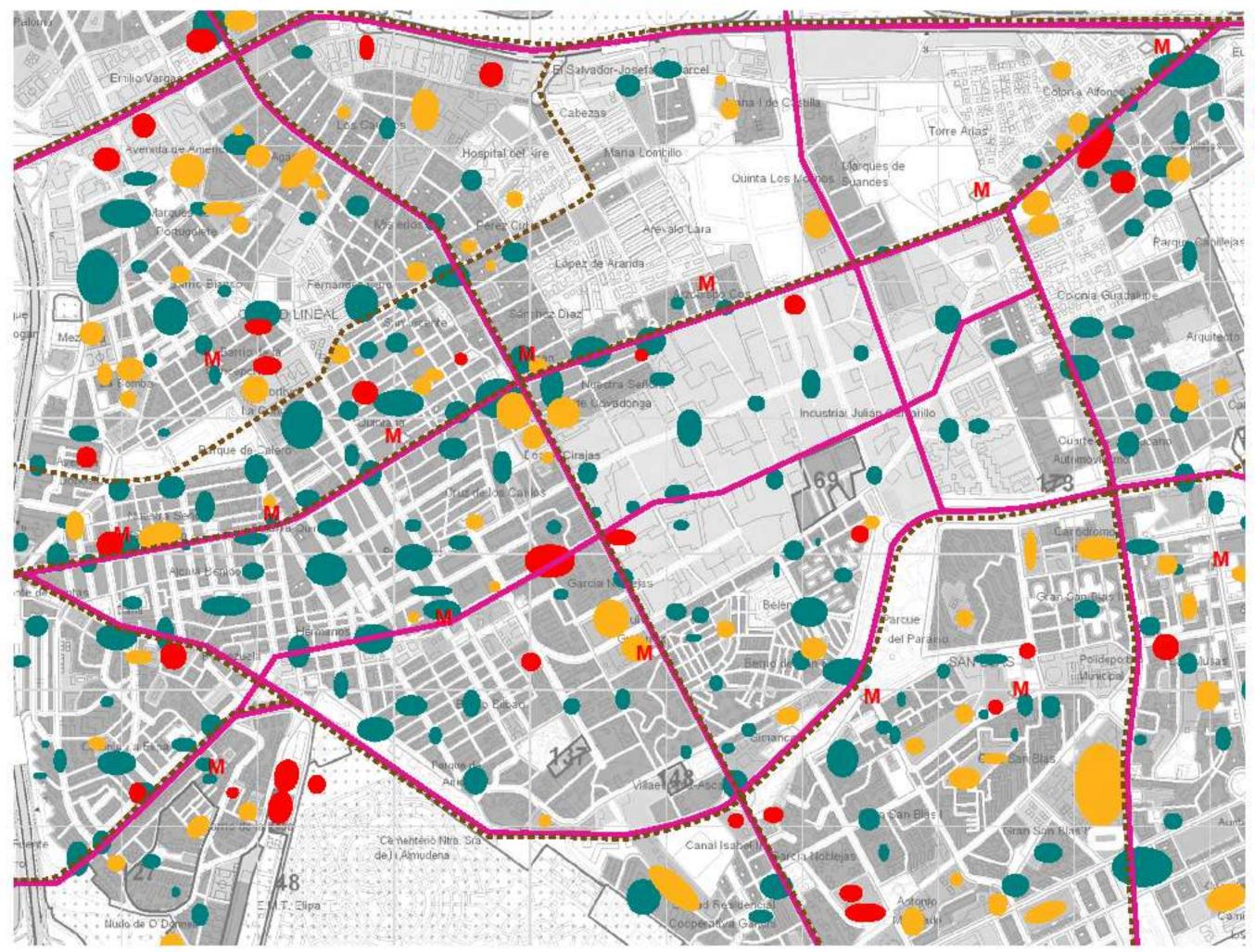
- LEGEND Mainstreets / Roads Bike Paths
- M Subway Stations
- Public Offices

#### EDUCATIONAL BUILDINGS



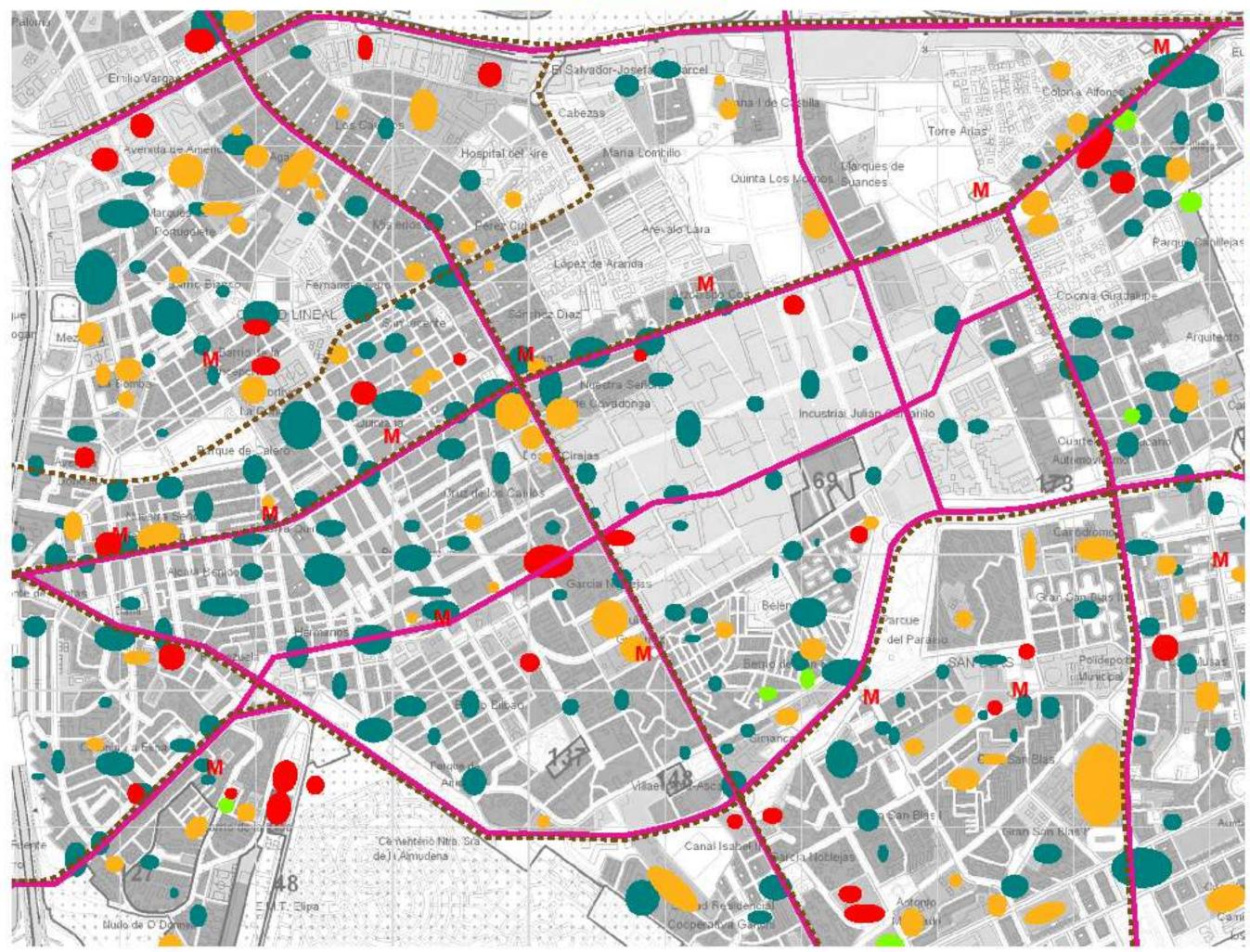
- LEGEND
  Mainstreets / Roads
  Bike Paths
- M Subway Stations
- Public Offices
- Educational Buildings

#### COMMERCIAL BUILDINGS



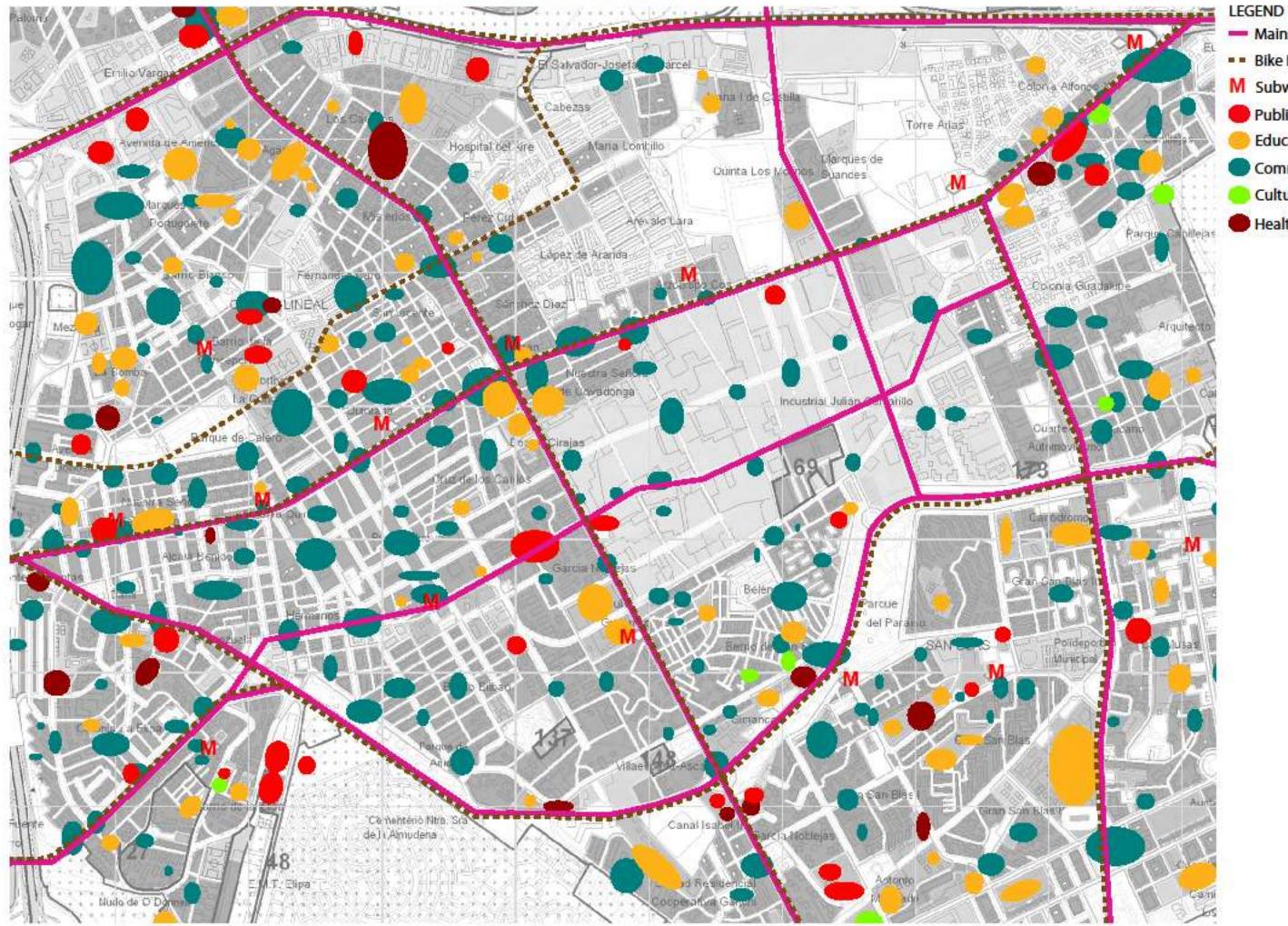
- LEGEND Mainstreets / Roads Bike Paths Subway Stations
- Public Offices
- Educational Buildings
- Commercial Buildings

## CULTURAL BUILDINGS



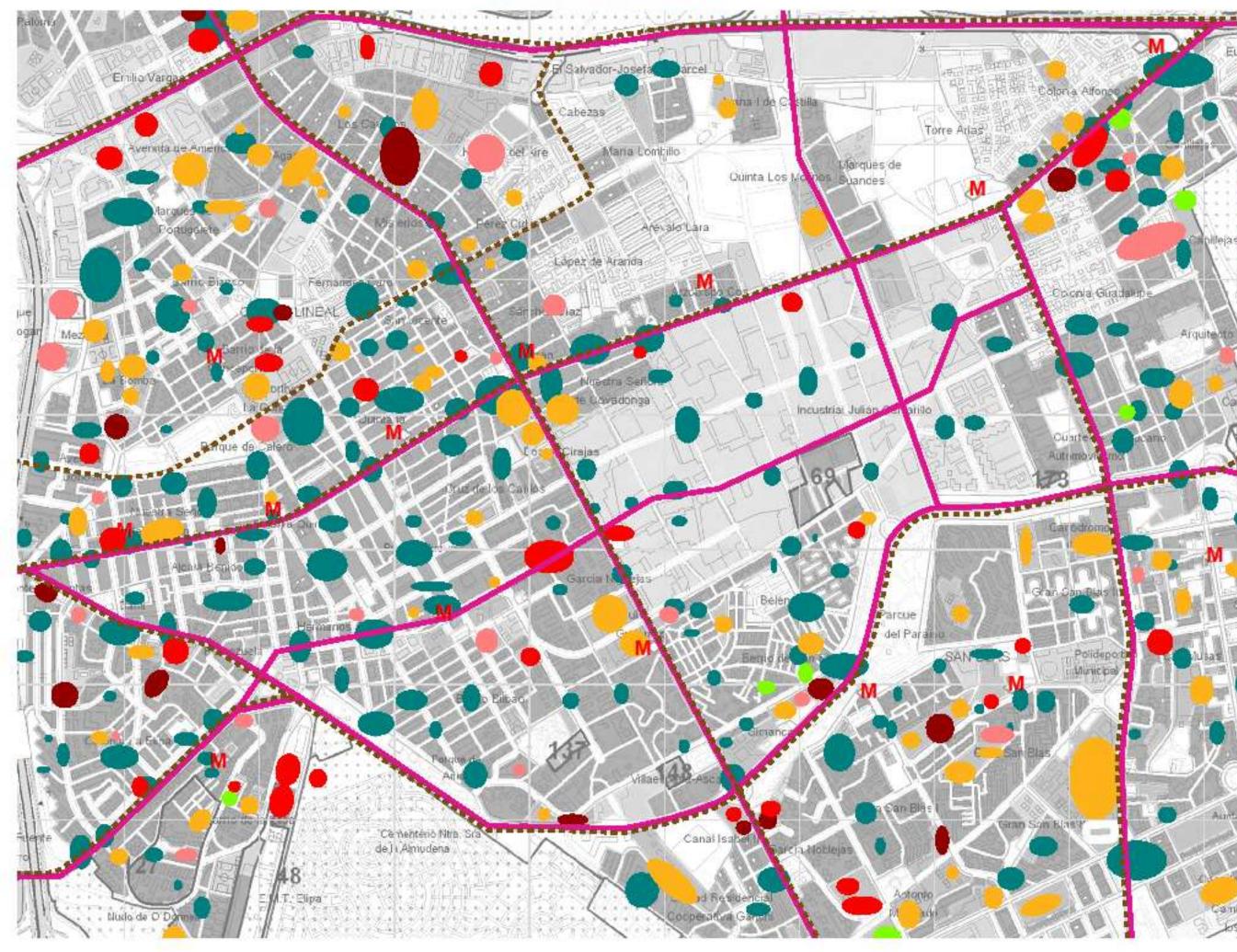
- LEGEND
- Mainstreets / Roads
- Bike Paths
- M Subway Stations
- Public Offices
- Educational Buildings
- Commercial Buildings
- Cultural Buildings

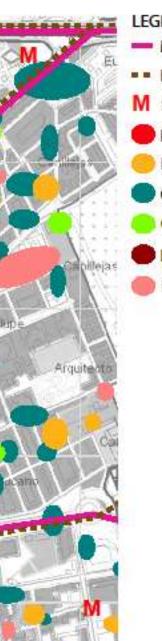
### **HEALTHCARE BUILDINGS**



- Mainstreets / Roads
- Bike Paths
- M Subway Stations
- Public Offices
- Educational Buildings
- Commercial Buildings
- Cultural Buildings
- Healthcare Buildings

## **RELIGIOUS BUILDINGS**

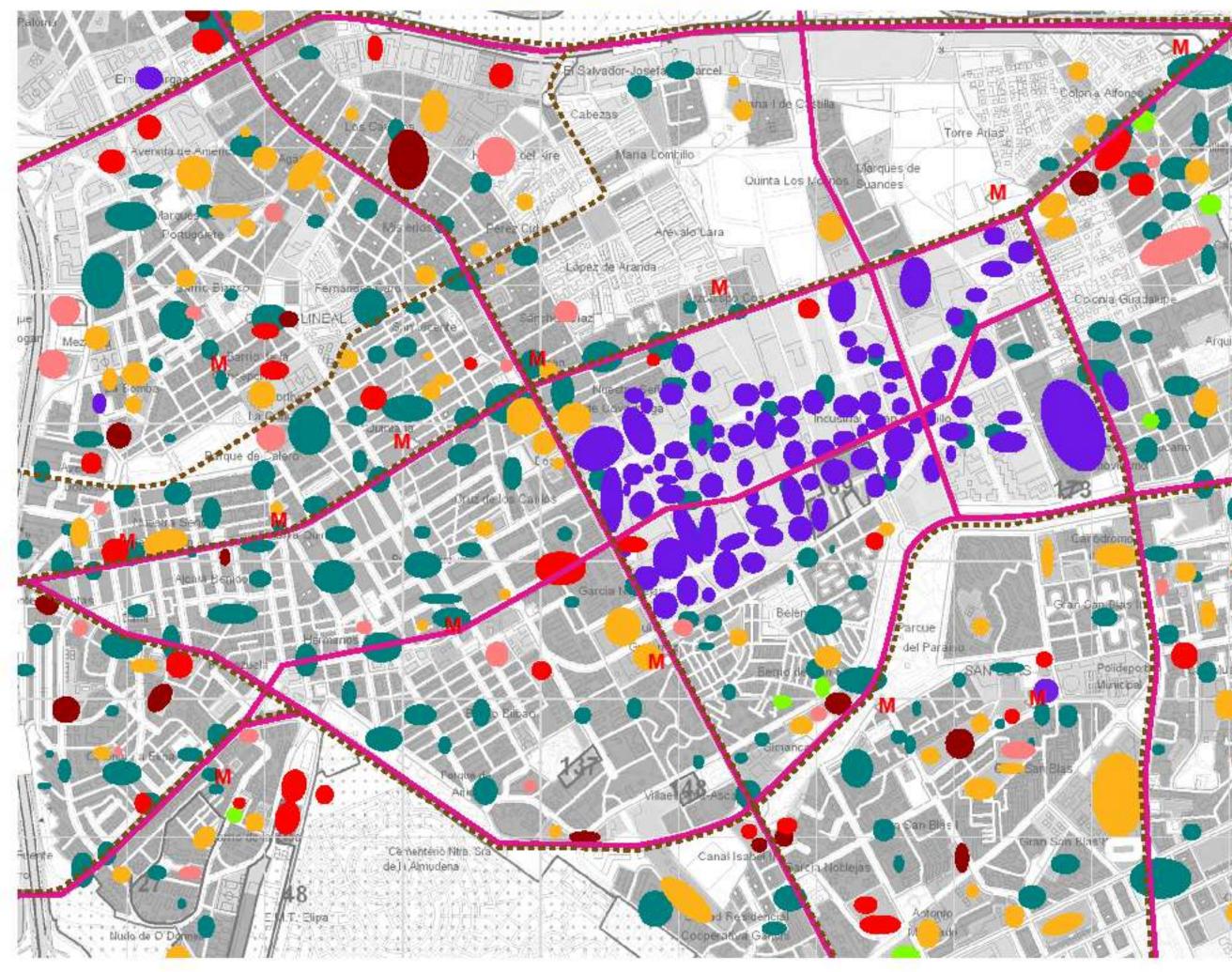




LEGEND

- Mainstreets / Roads
- Bike Paths
- M Subway Stations
- Public Offices
- Educational Buildings
- Commercial Buildings
- Cultural Buildings
- Healthcare Buildings
- Religious Buildings

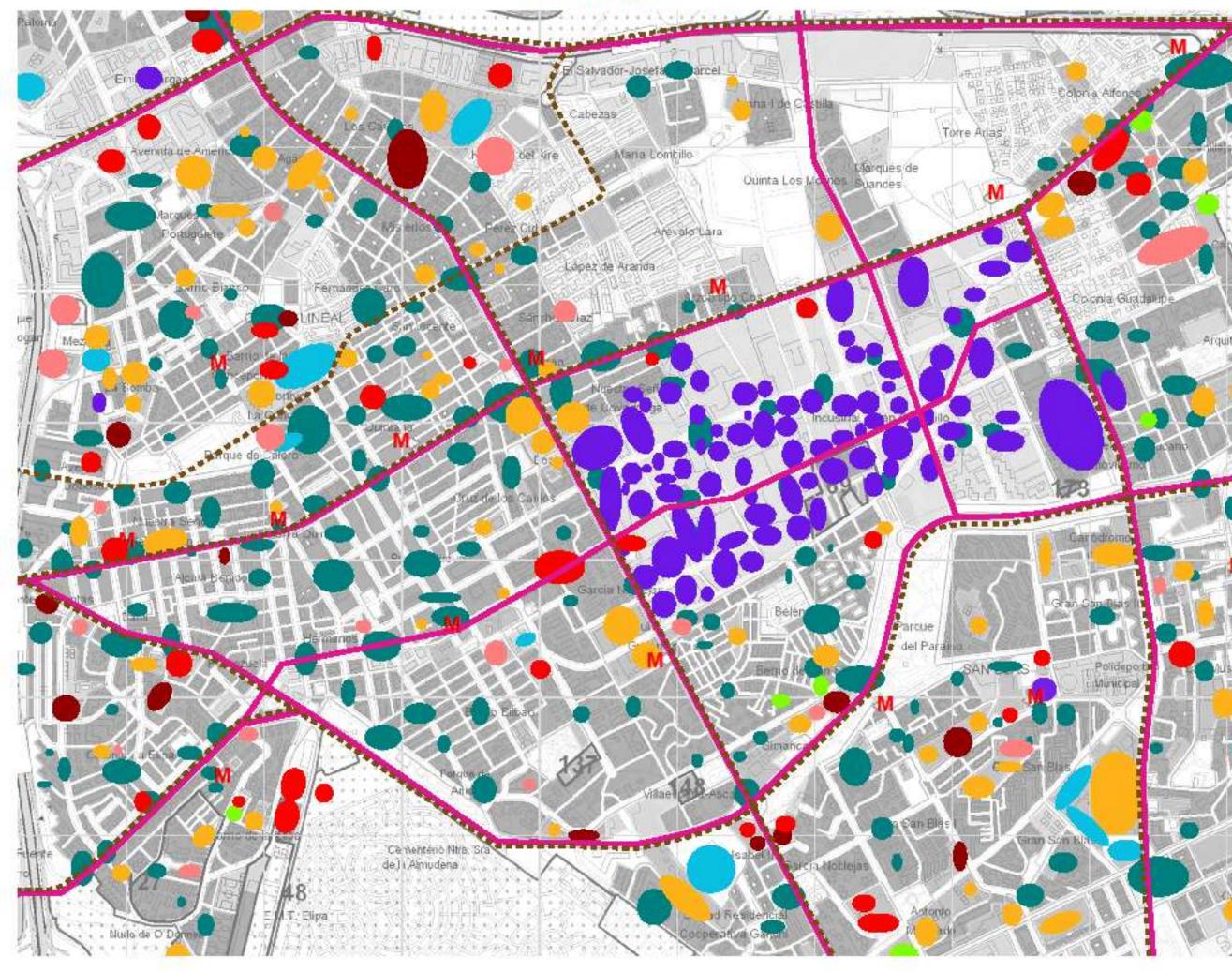
### INDUSTRIAL BUILDINGS





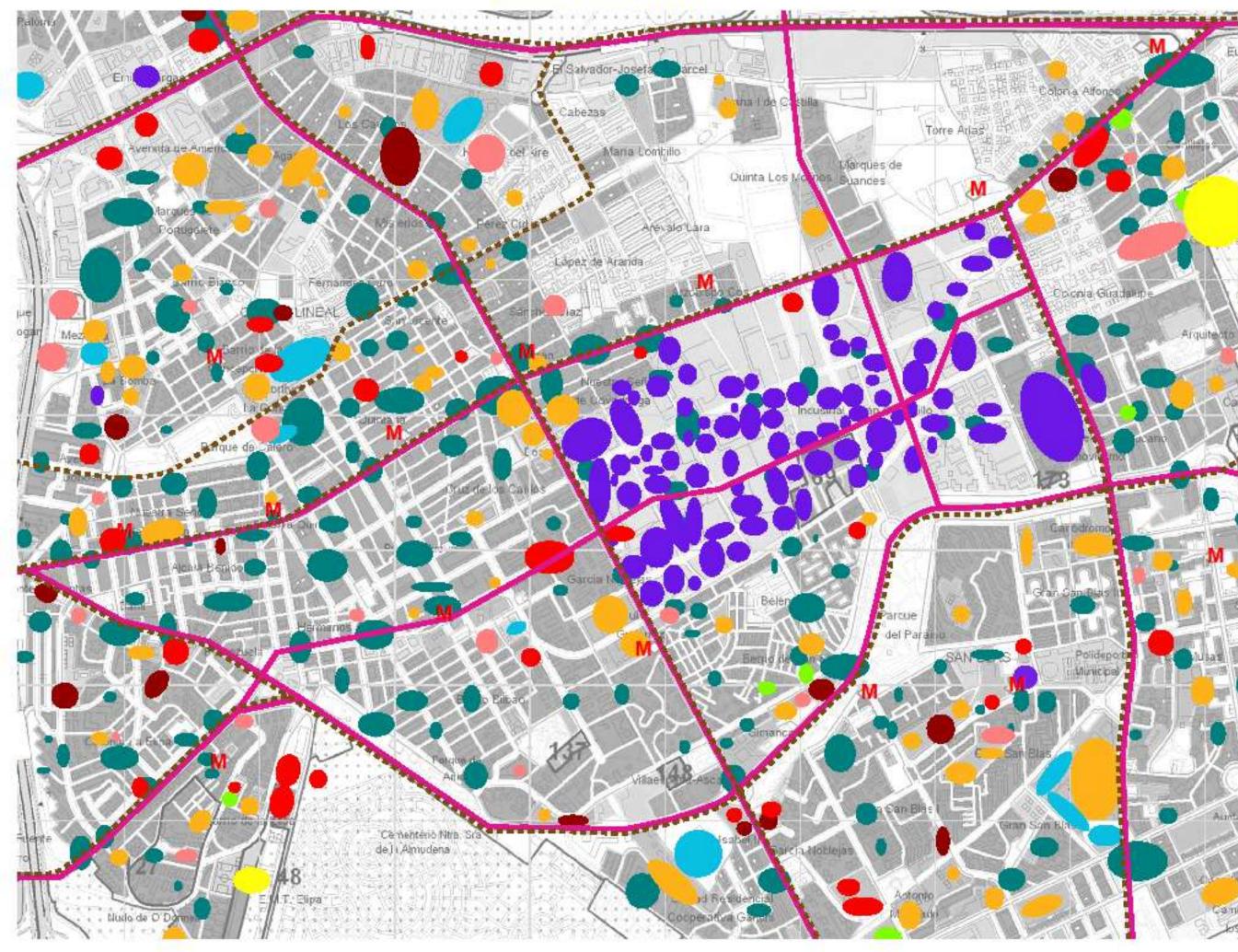
Industrial Buildings

## SPORT AREAS





Arquite

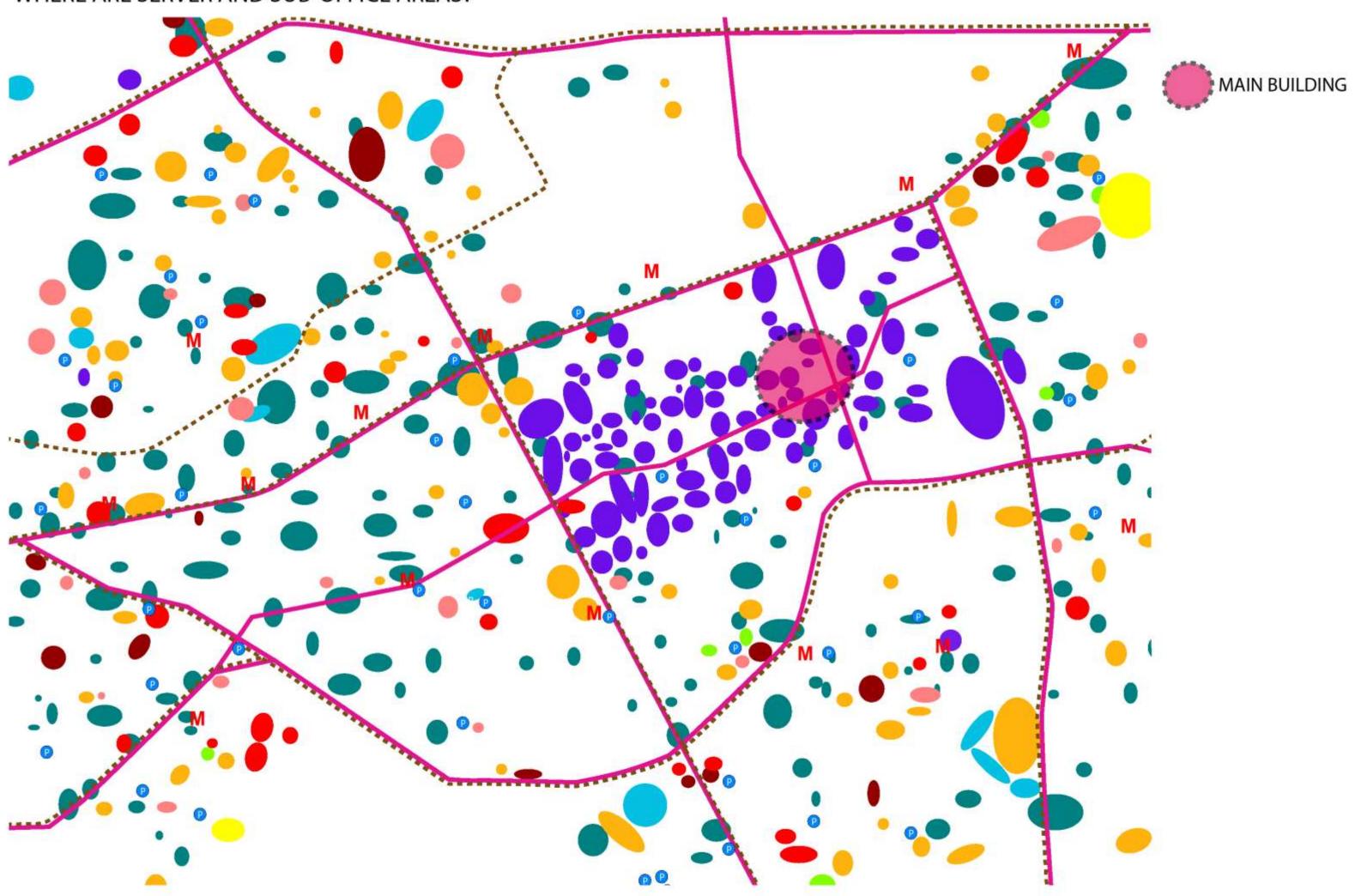


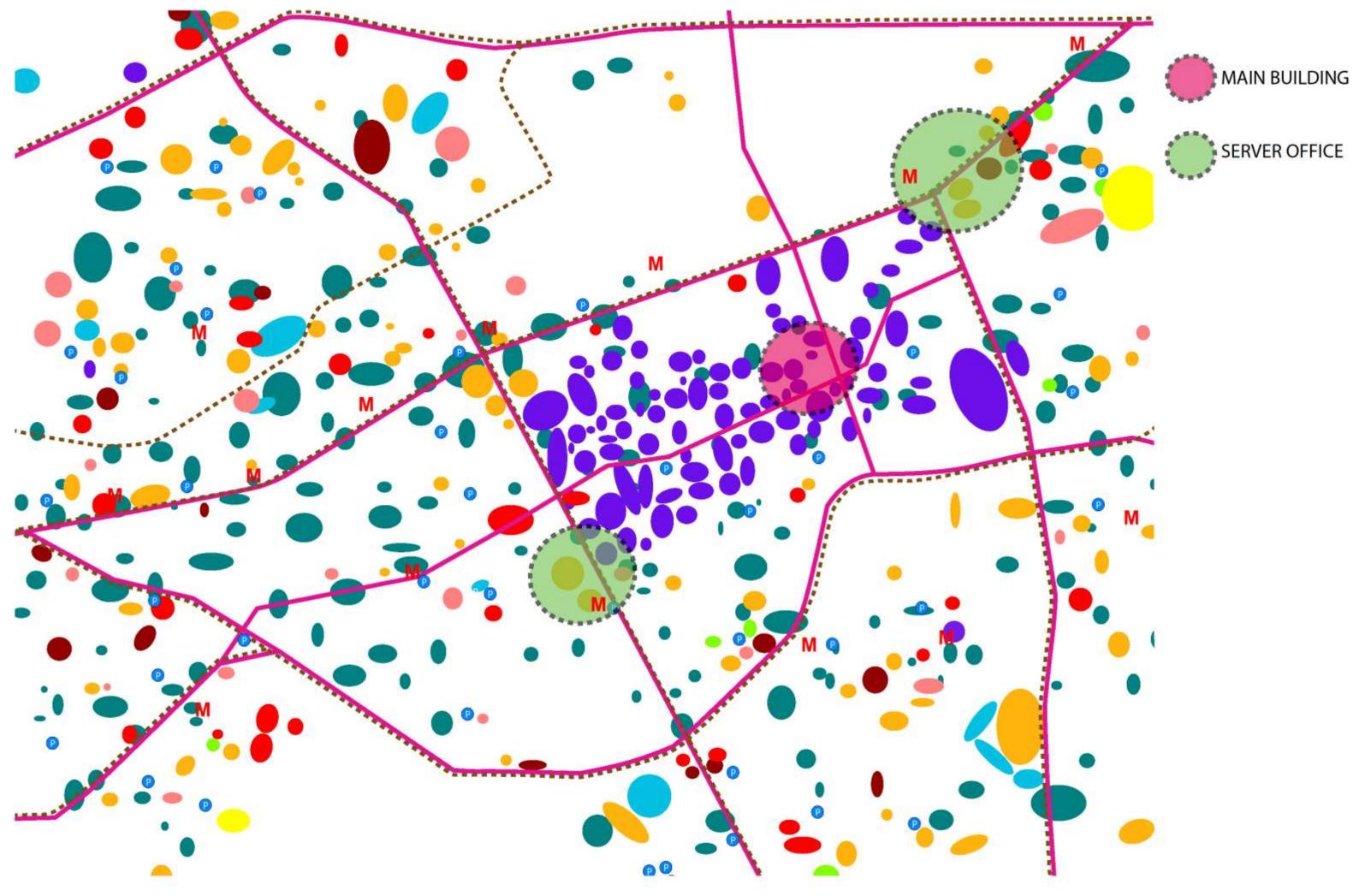


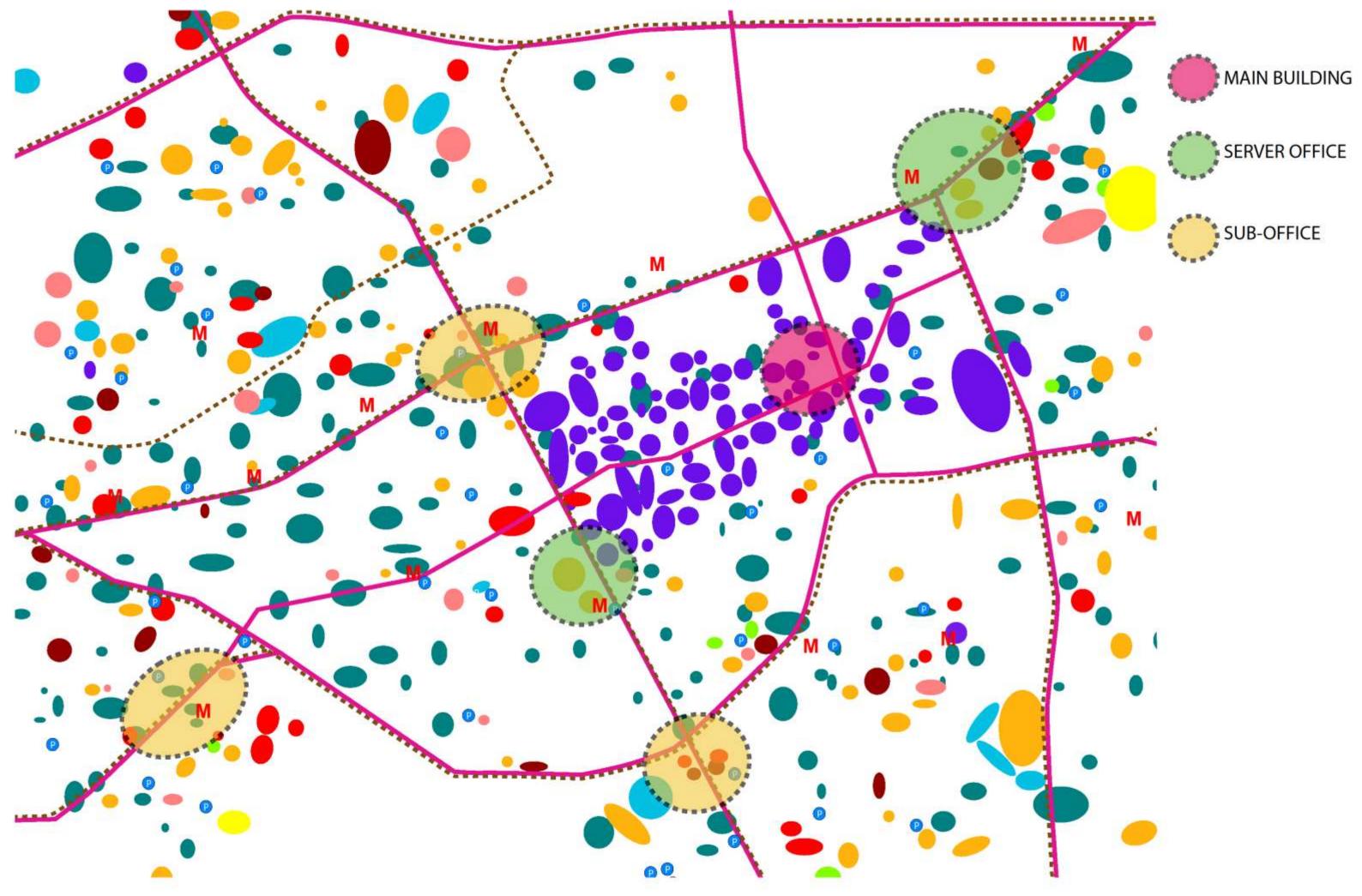
- Mainstreets / Roads Bike Paths M Subway Stations Public Offices Educational Buildings Commercial Buildings Cultural Buildings Healthcare Buildings Religious Buildings Industrial Buildings Sport Areas

Transportation/Stations











# LIVE-WORK CONCEPT

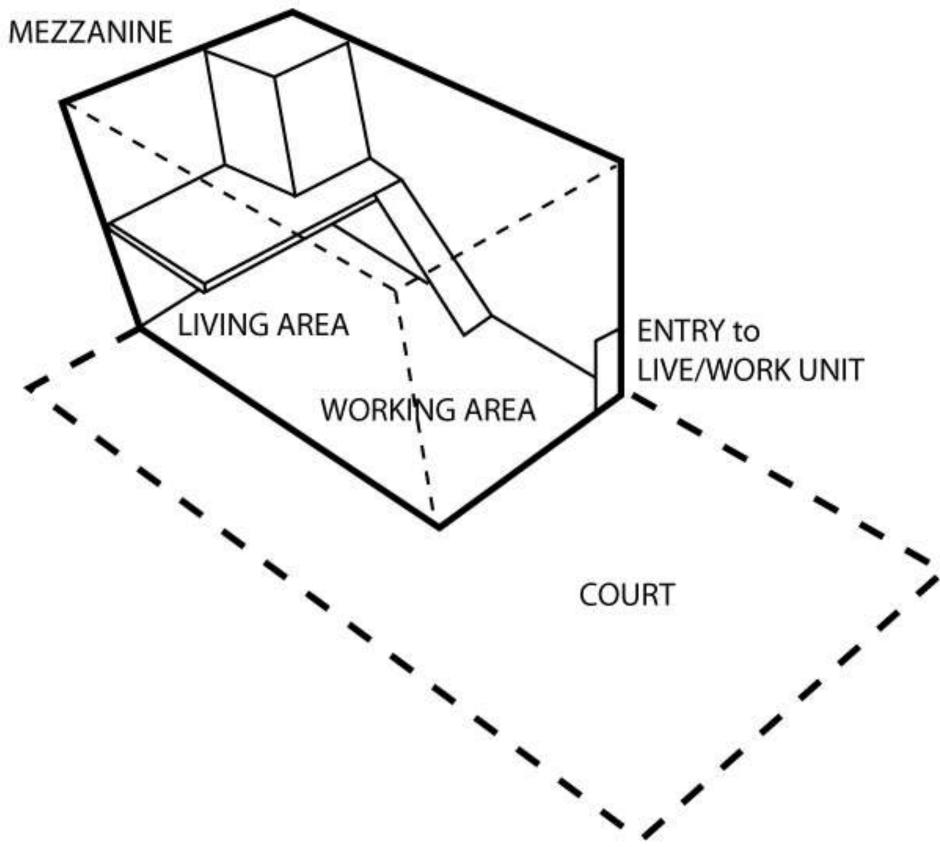




# LIVE-WORK PROXIMITY TYPES

LIVE- WITH

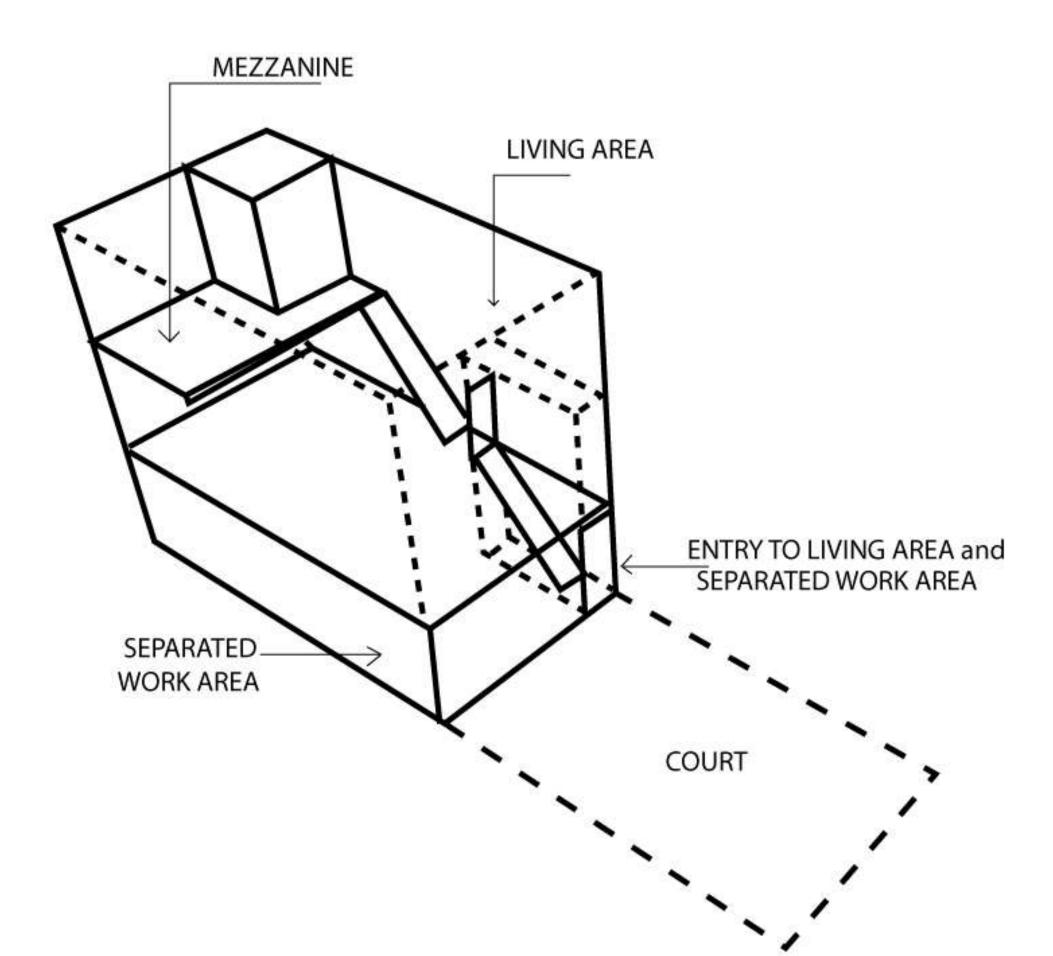
•SUB-OFFICES



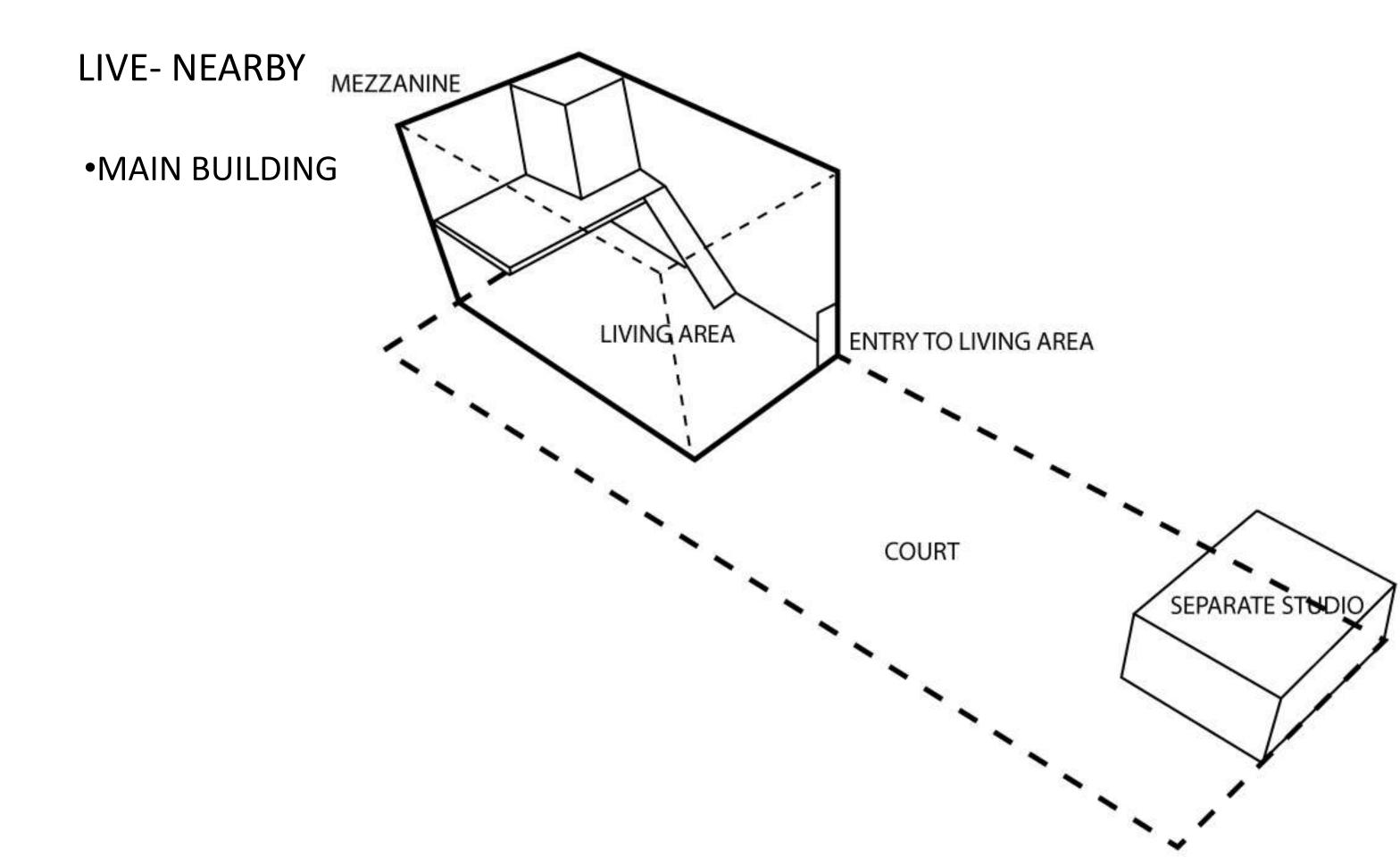
# LIVE-WORK PROXIMITY TYPES

LIVE- NEAR

•SERVERS



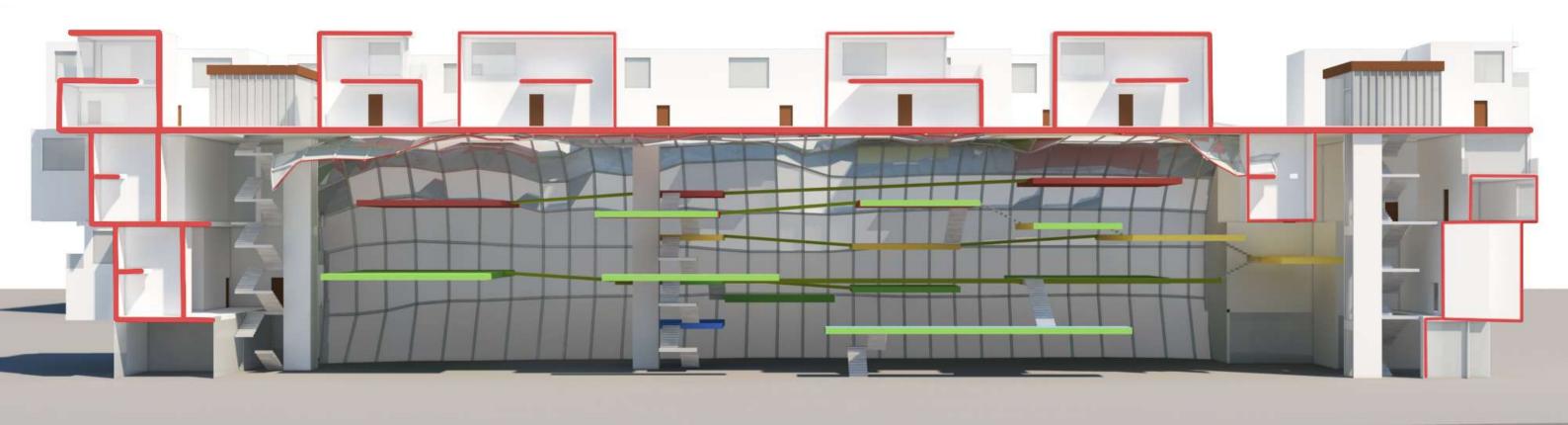
# LIVE-WORK PROXIMITY TYPES

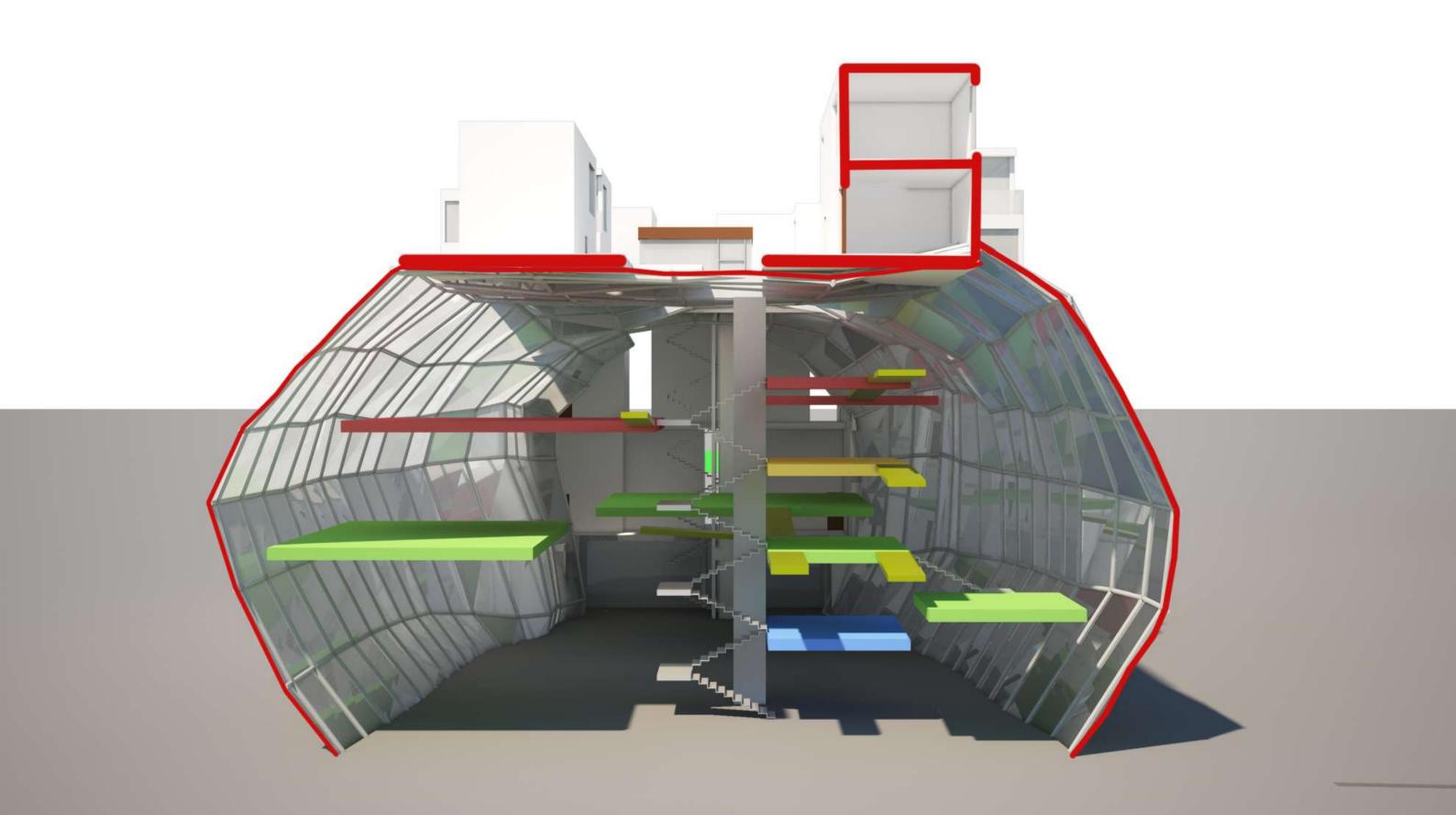


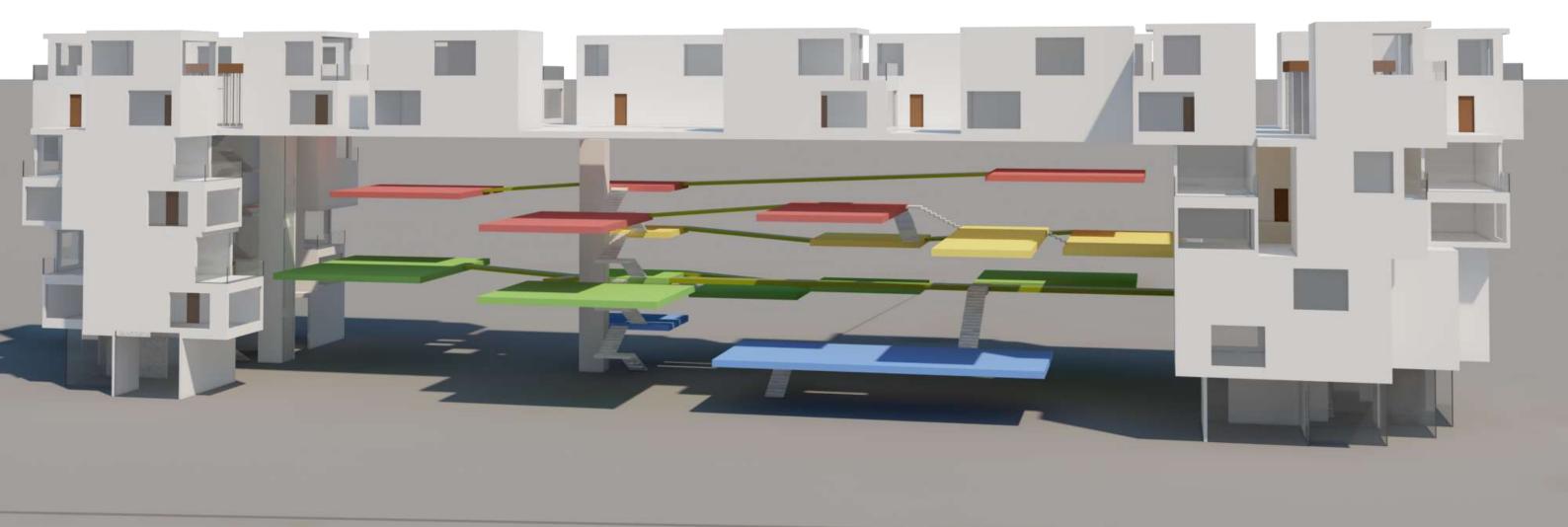
## Main Building Studies

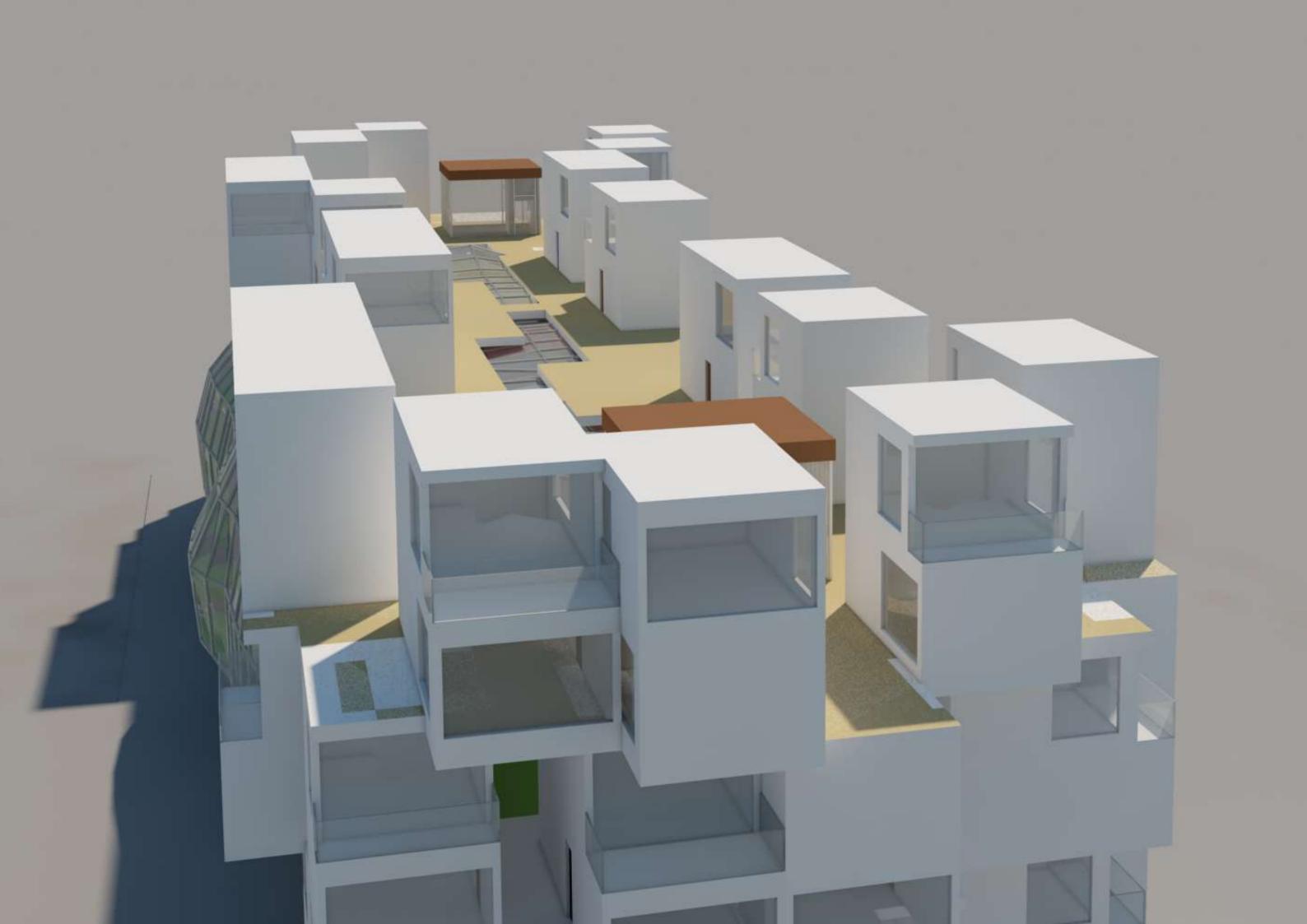


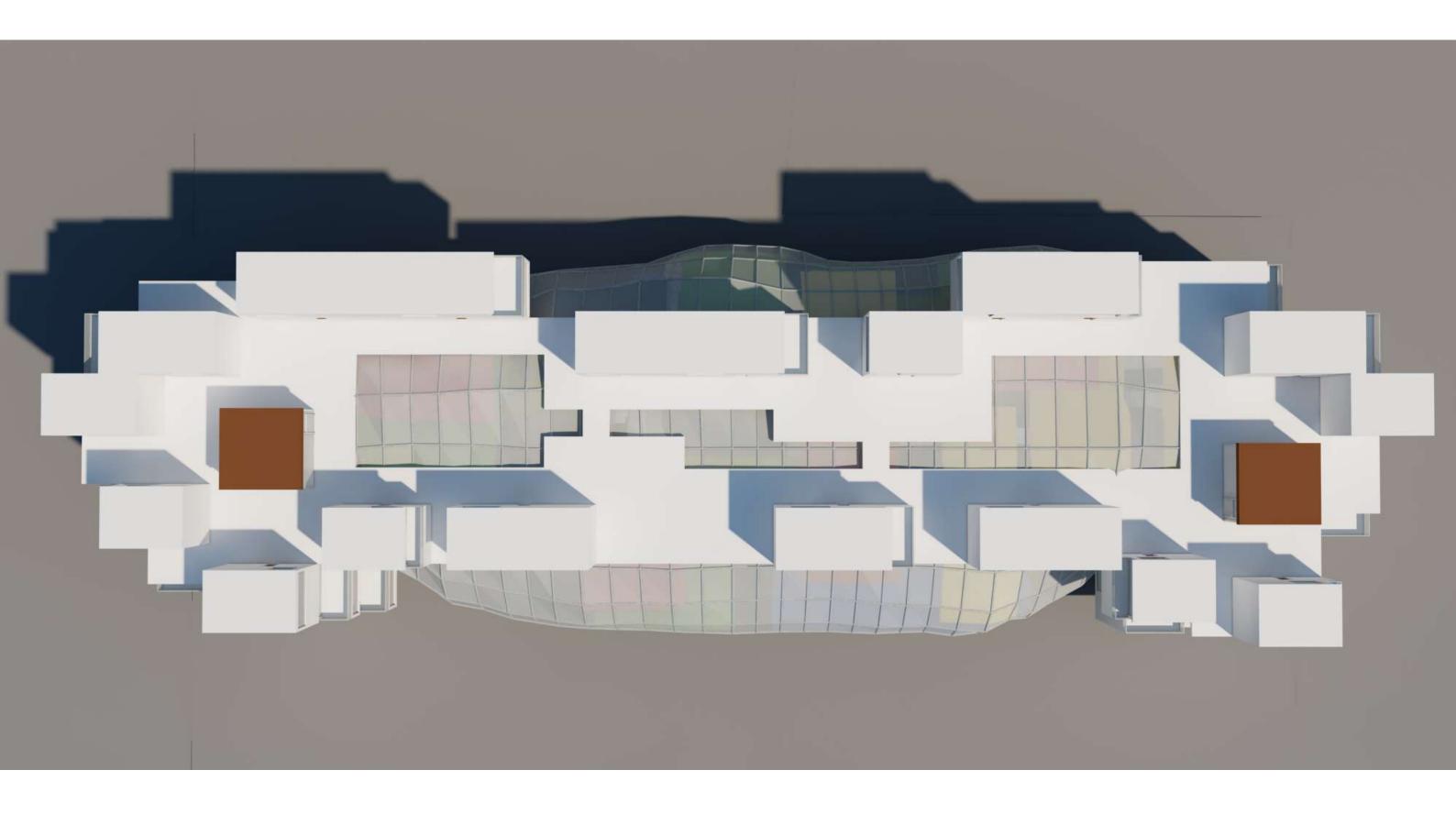


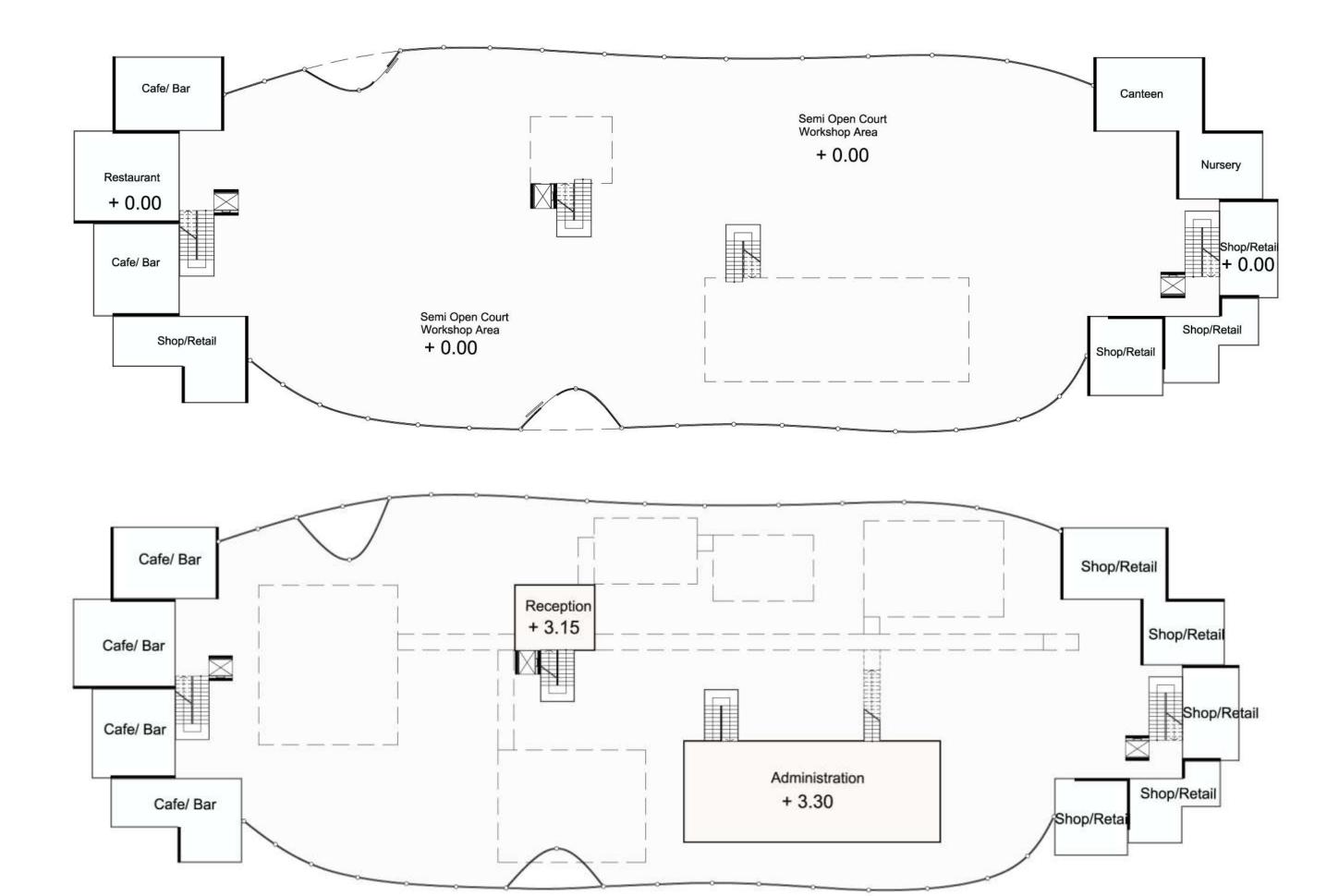


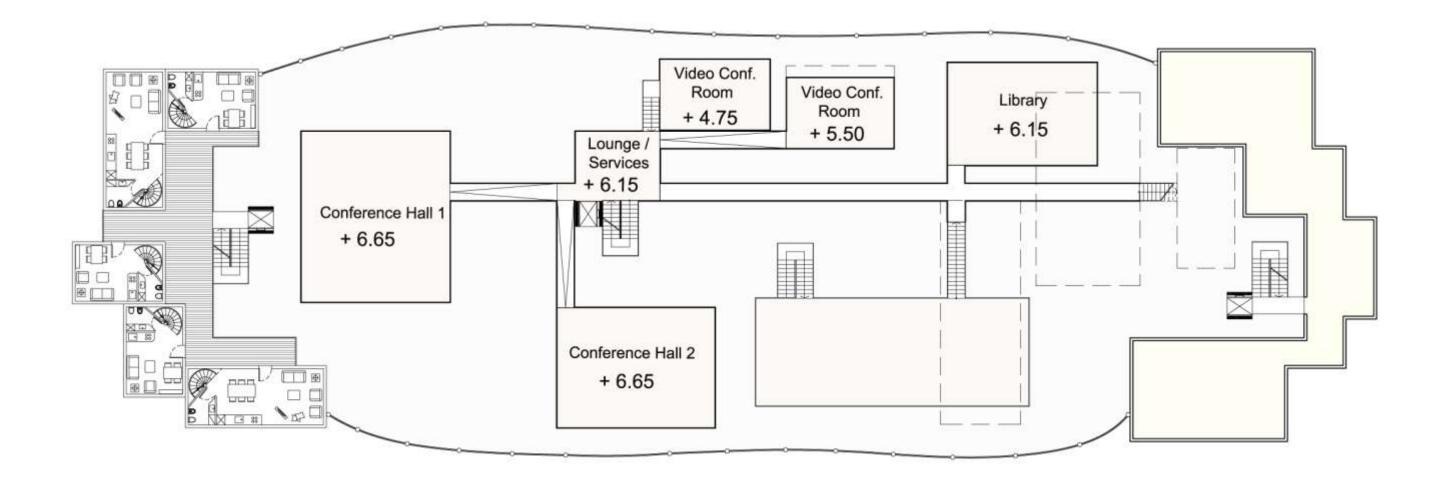


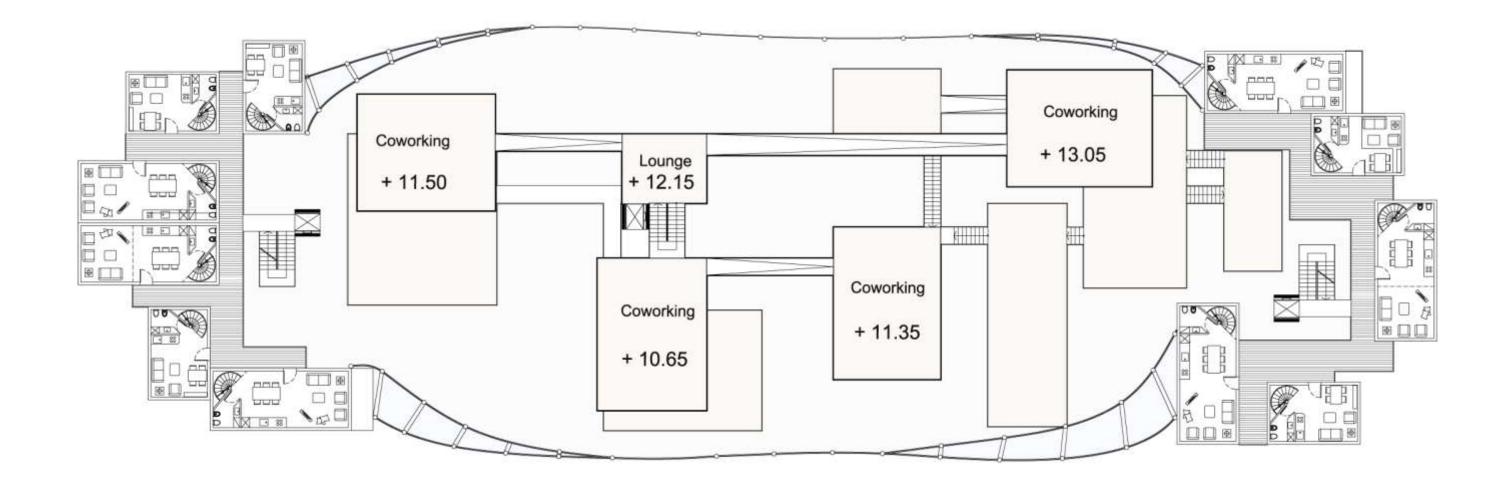


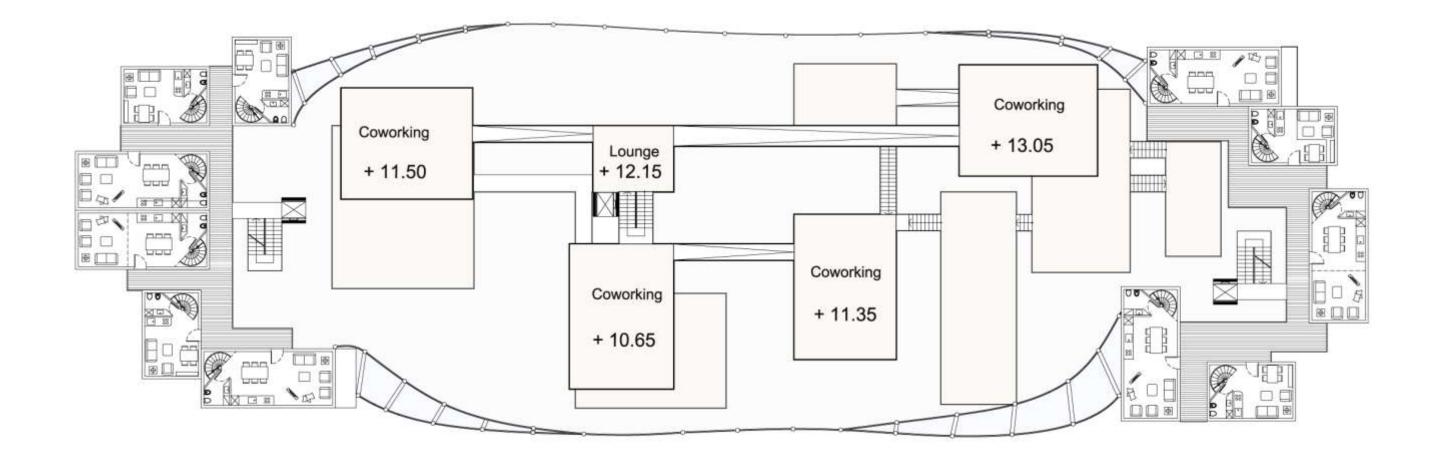


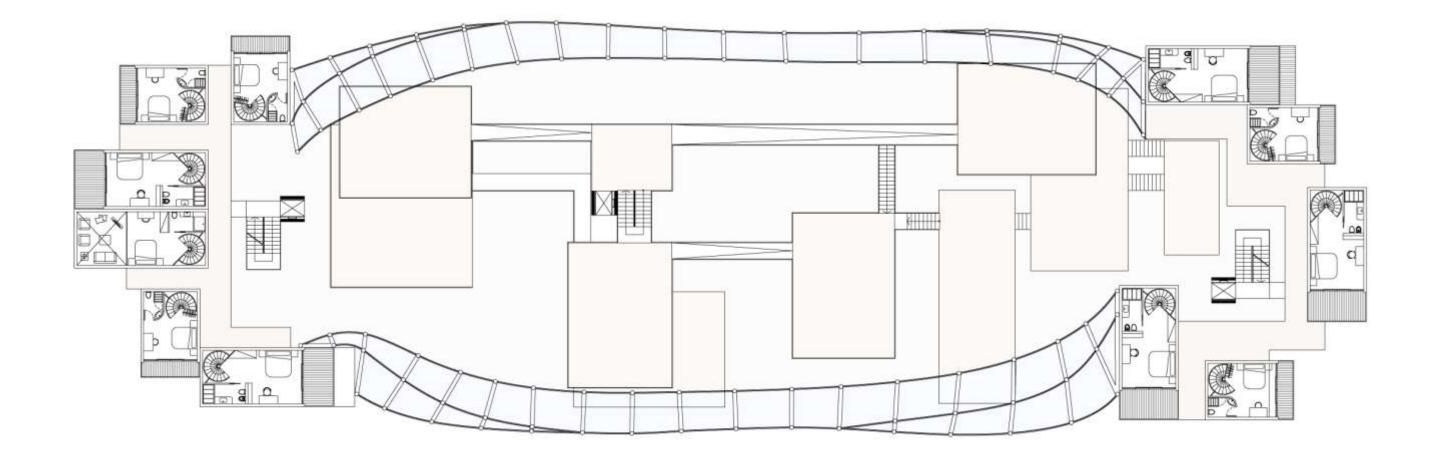


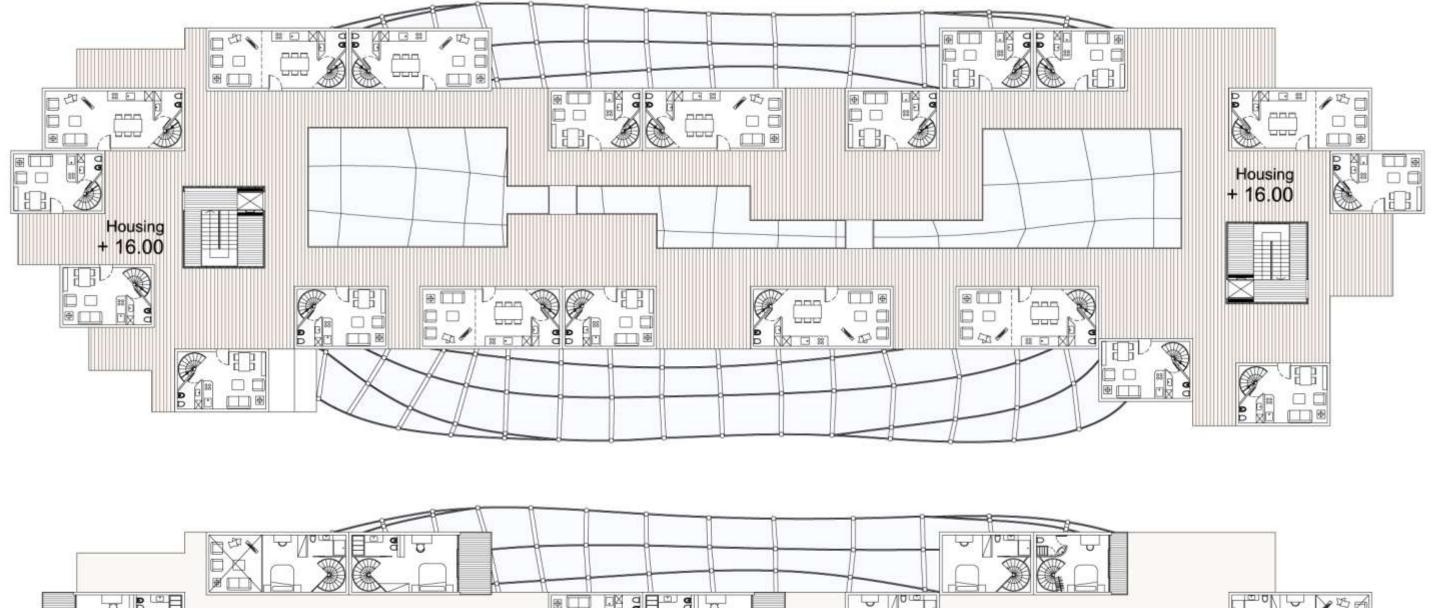


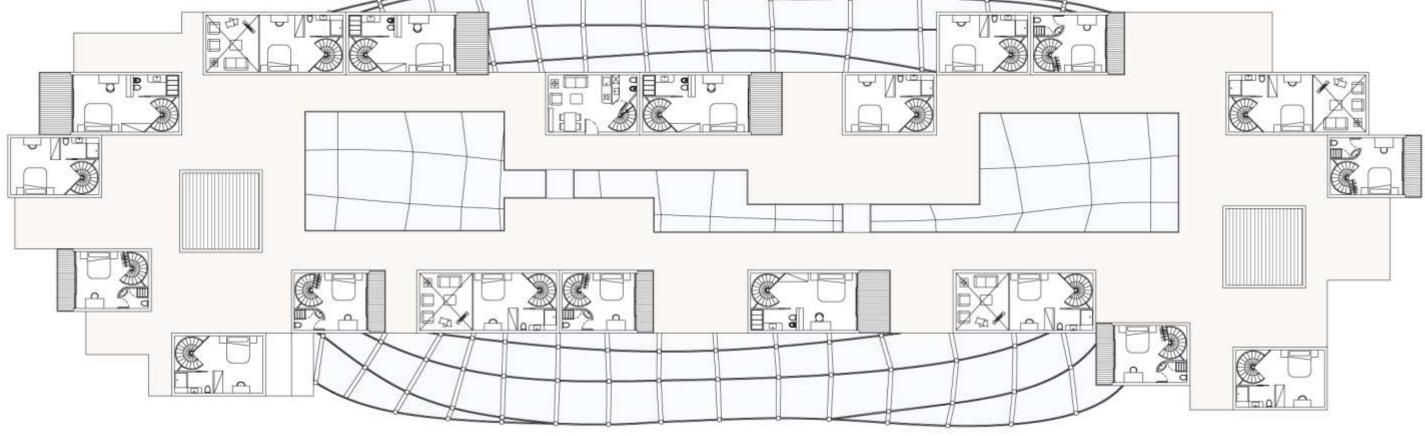












-Sub Office and Server Building Studies

# **HOW TO USE AN EXISING BUILDING?**

WHEN WE CHOOSE A BUILDING FOR COWORKING FACILITY, FIRST WE HAVE TO DEMOLISH ALL INTERNAL STRUCTURE AND WALLS. WE CAN KEEP EXTERNAL WALLS LIKE A SECOND SKIN. THAN WE HAVE TO APPLY OUR NEW STEEL STRUCTURE SYSTEM. ON THE ROOF WE CAN OPEN SOME SMALL OPENINGS FOR LIGHTING IF NECESSARY.

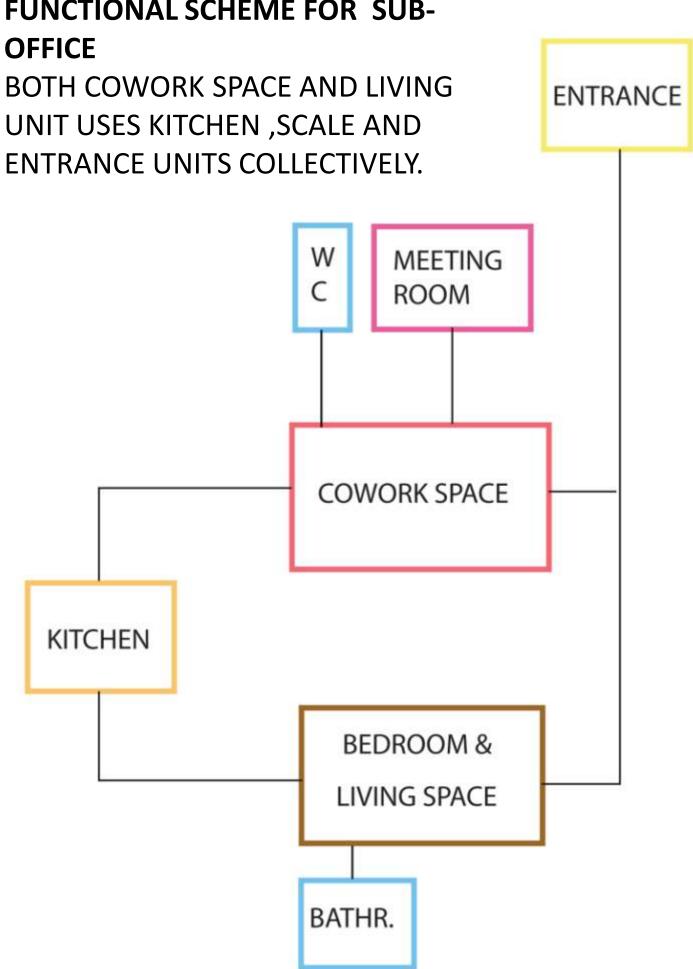


### **SUB OFFICE**

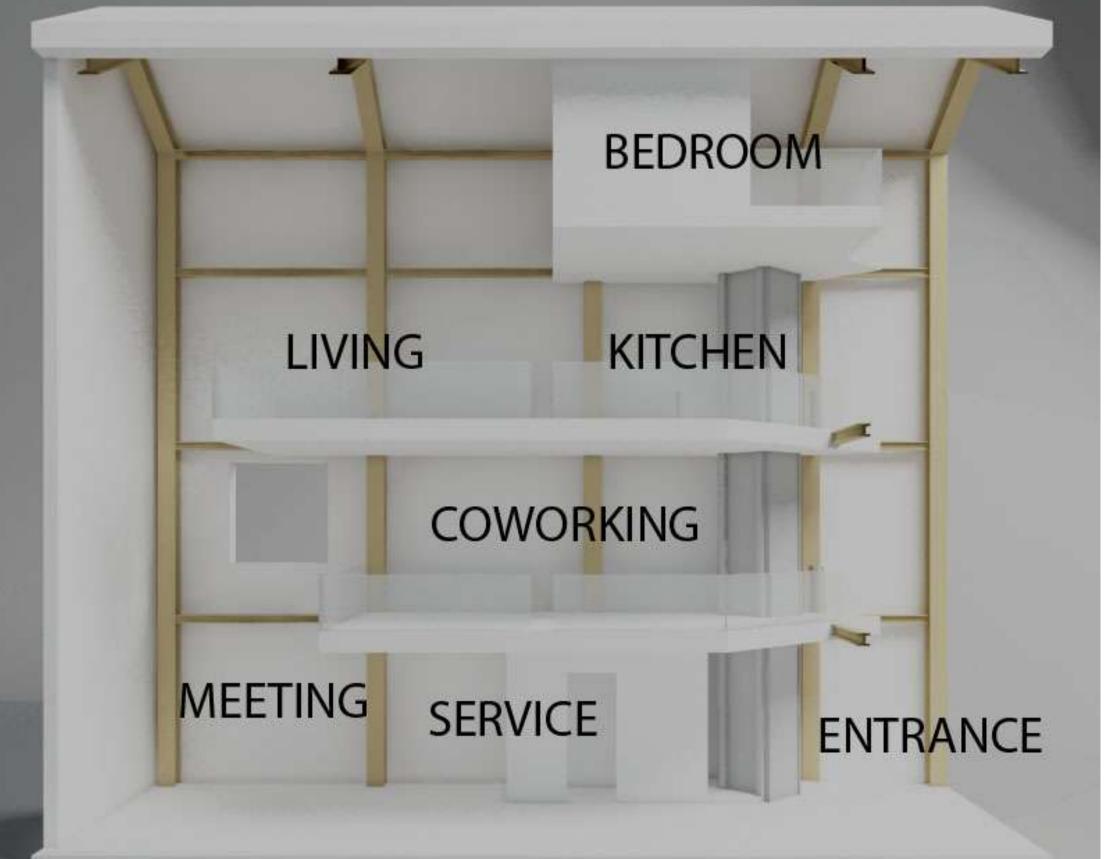
SUB OFFICE WILL BE THE SMALLEST MEMBER S OF COWORKING NETWORK. BECAUSE OF THAT THEY WILL HAVE MINIMUM REQUIREMENTS OF A COWORKING OFFICE.

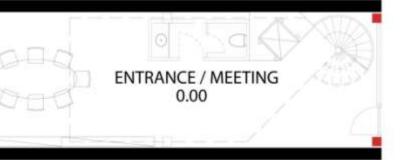
IN THE GROUND FLOOR THERE ARE A COLLECTIVE ENTRANCE AND STORAGE, BOTH FOR LIVING UNIT AND COWORK SPACE. THESE TWO UNITS USE THE SAME VERICAL CORE. THIS VERTICALITY WITH INTERNAL GALLERIES, CREATES VISUAL AND PHYSICAL CONNECTION BEWEEN LEVELS, SO BUILDING BECOMES MORE DYNAMIC . AS I SAID AT THE BEGINNING OF THE **PROJECT, COWORKERS LOOK FOR MORE ATTRACTIVE** AND INSPIRING OFFICES FOR THEMSELF. IF THE AMBIENT EFFECTS THEM POSITIVELY, THEY CAN BE MUCH MORE CREATIVE PEOPLE. BECAUSE OF THAT -THINKING ALSO THE MINI SCALE OF CLUSTER- THE EXISTING BUILDINGS HAVE TO HAVE 3 OR 4 FLOORS AND THEY HAVE TO BE TIGHT BUILDINGS. IN THIS CASE WE CAN USE VERTICALITY EASILY AND DESIGN OUR IDEA. IN THE FIRST AND SECOND FLOORS COWORKING SPACES INCLUDE THE WORKING AREA, A RESTROOM AND A MEETING ROOM. UPPER FLOOR IS THE LIVING UNIT FOR 2 PERSON. IF THE EXISTING BUILDING HAS MORE LEVELS, WE CAN INCREASE COWORKING SPACE OR LIVING UNIT SPACE.

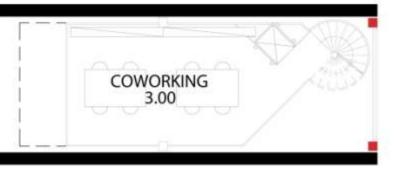
#### **FUNCTIONAL SCHEME FOR SUB-**OFFICE



# SUB OFFICE TYPE A - LIVEWITH UNIT







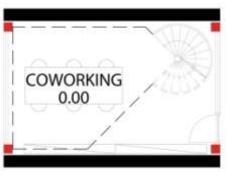


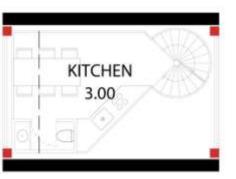




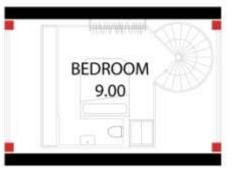
# SUB OFFICE TYPE B - LIVEWITH UNIT





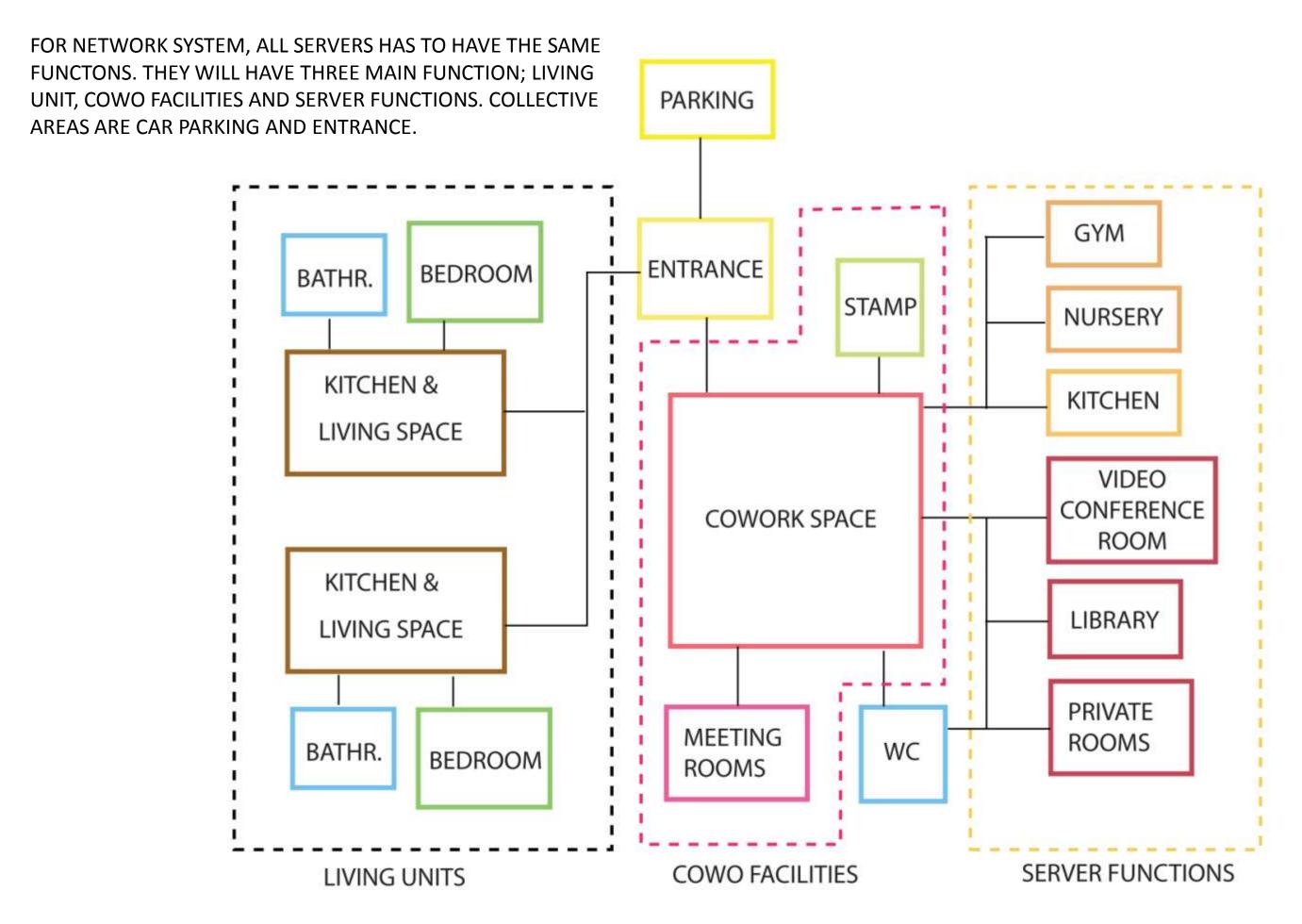




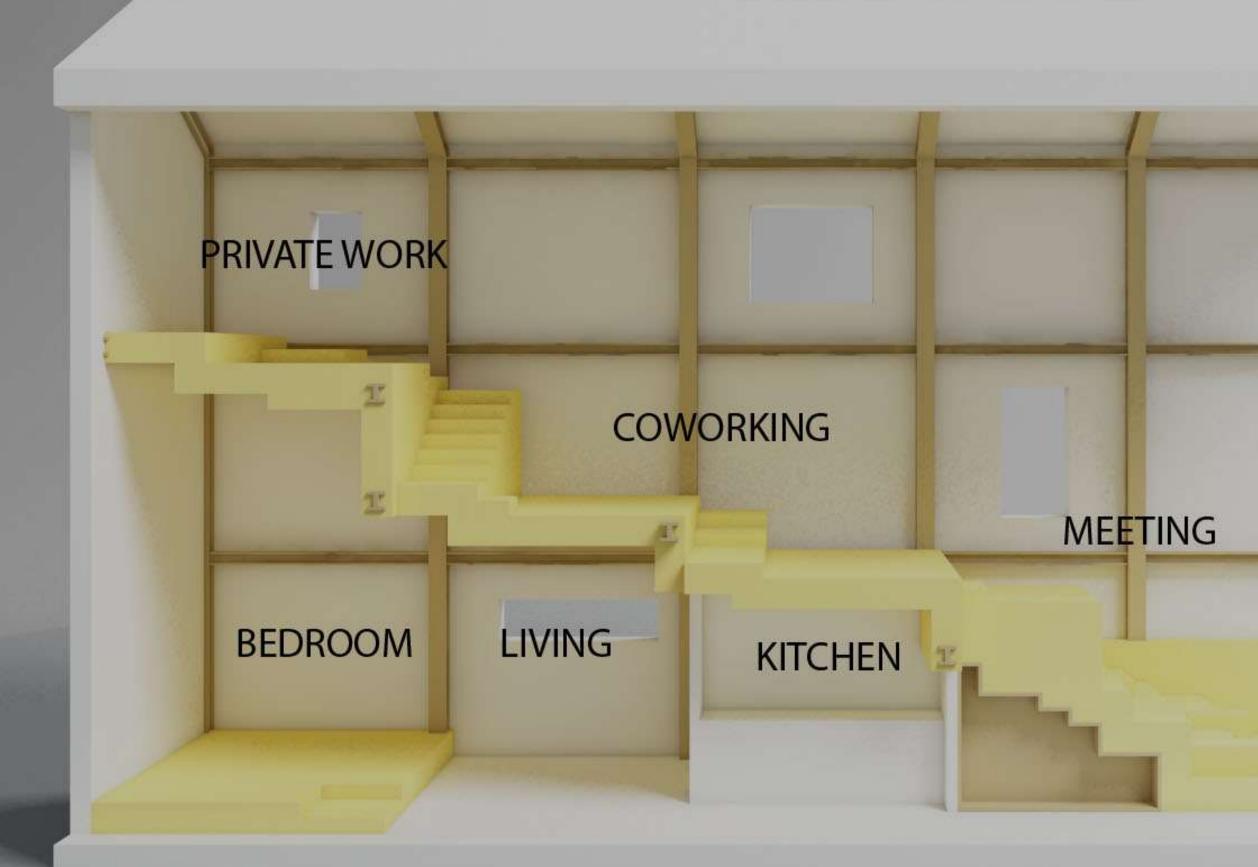




#### FUNCTIONAL SCHEME FOR SERVER



# SERVER OFFICE- LIVNEAR UNIT



### ENTRANCE

