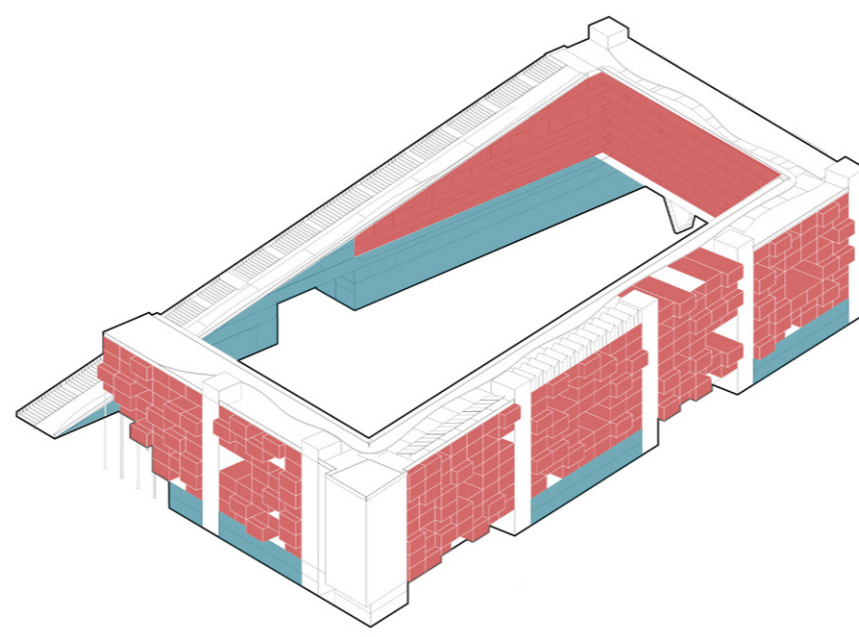
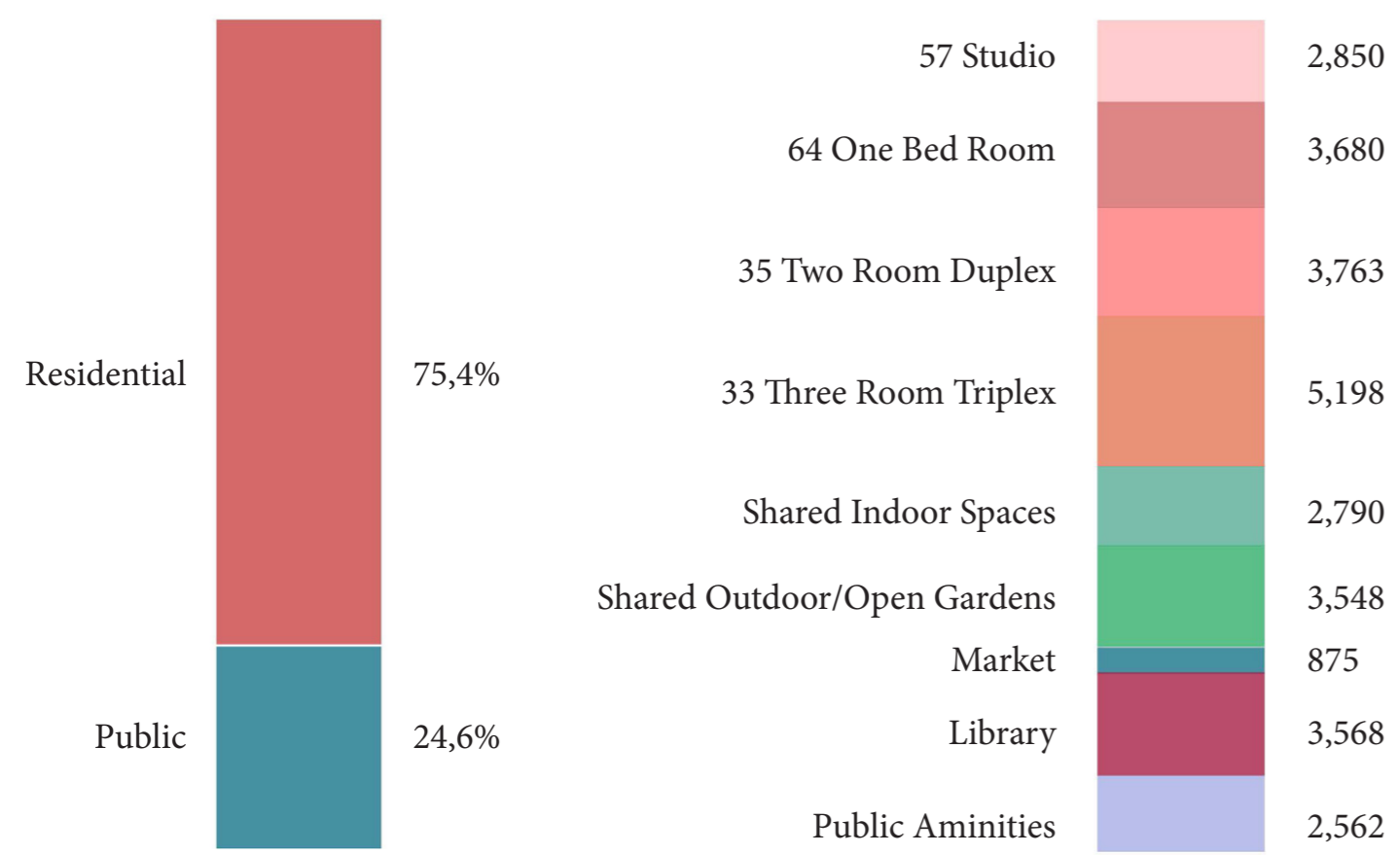
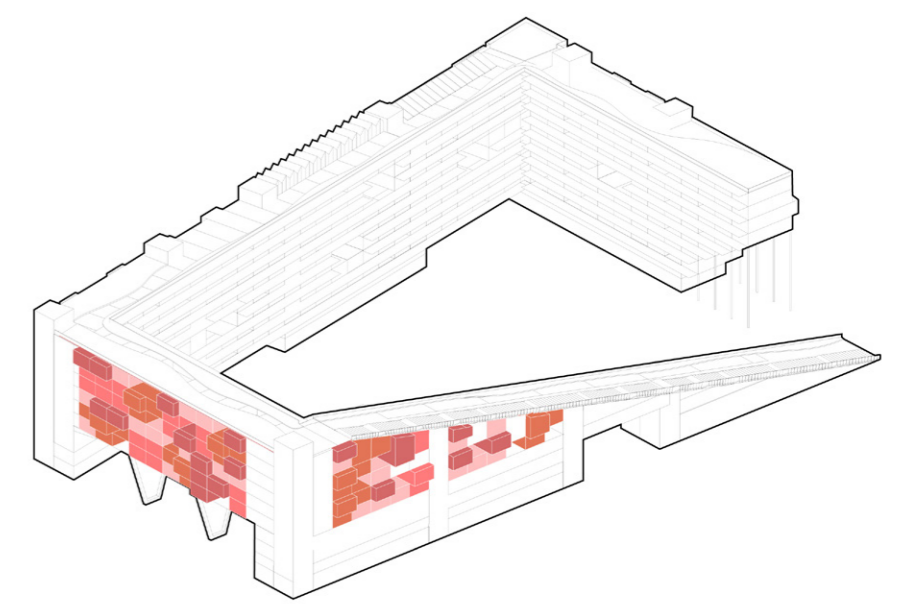
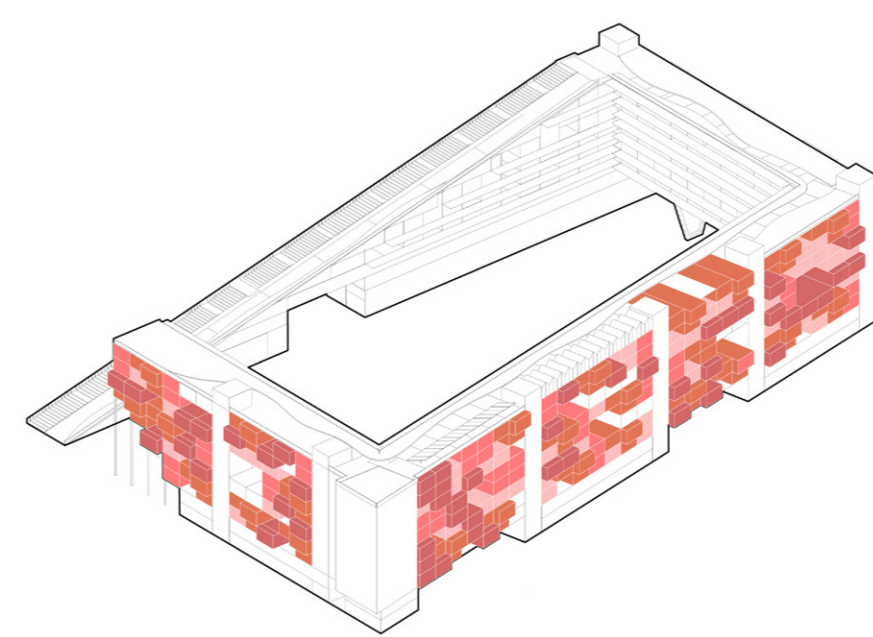


Main Axonometric



Functions Diagram



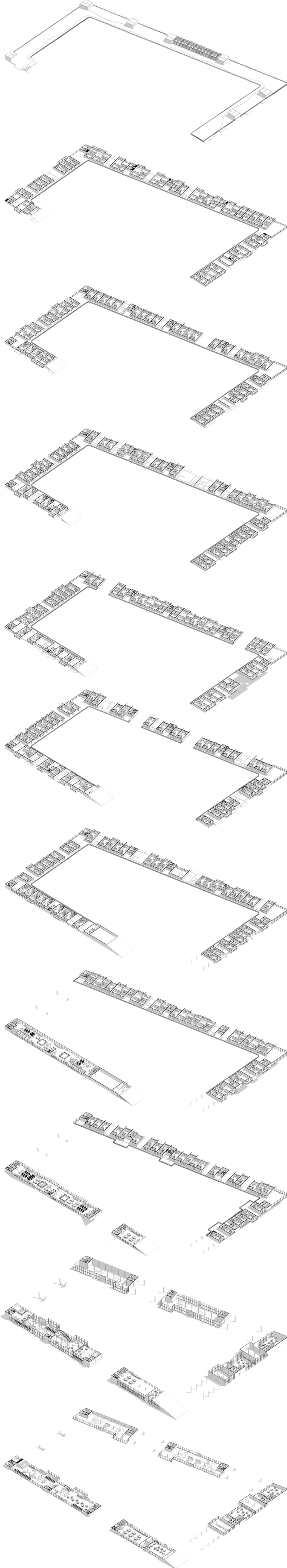
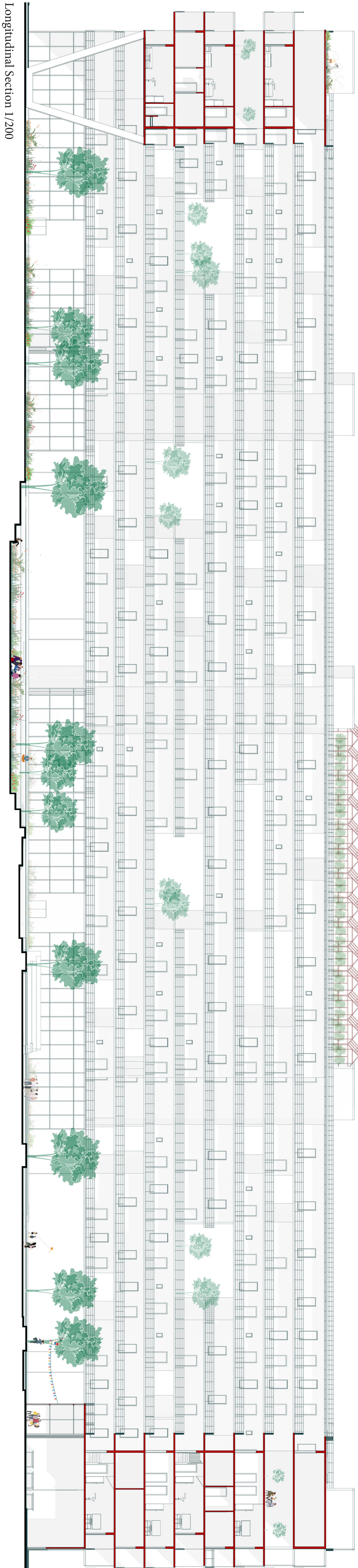
Housing Typologies Diagram

Total Functional Area = 28,834 m²
Total Gross Area = 34,662 m²
Ground Floor Footprint = 3,223 m²

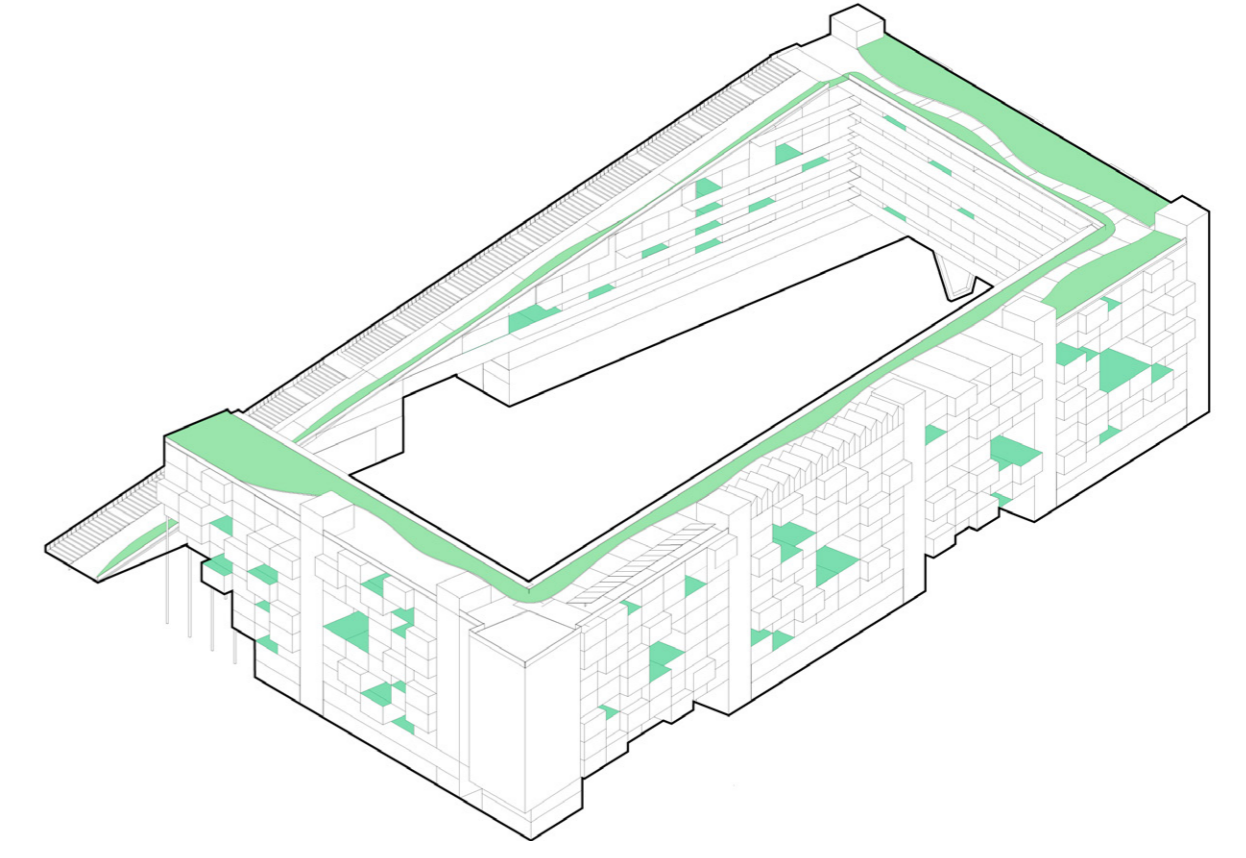
Program Bars



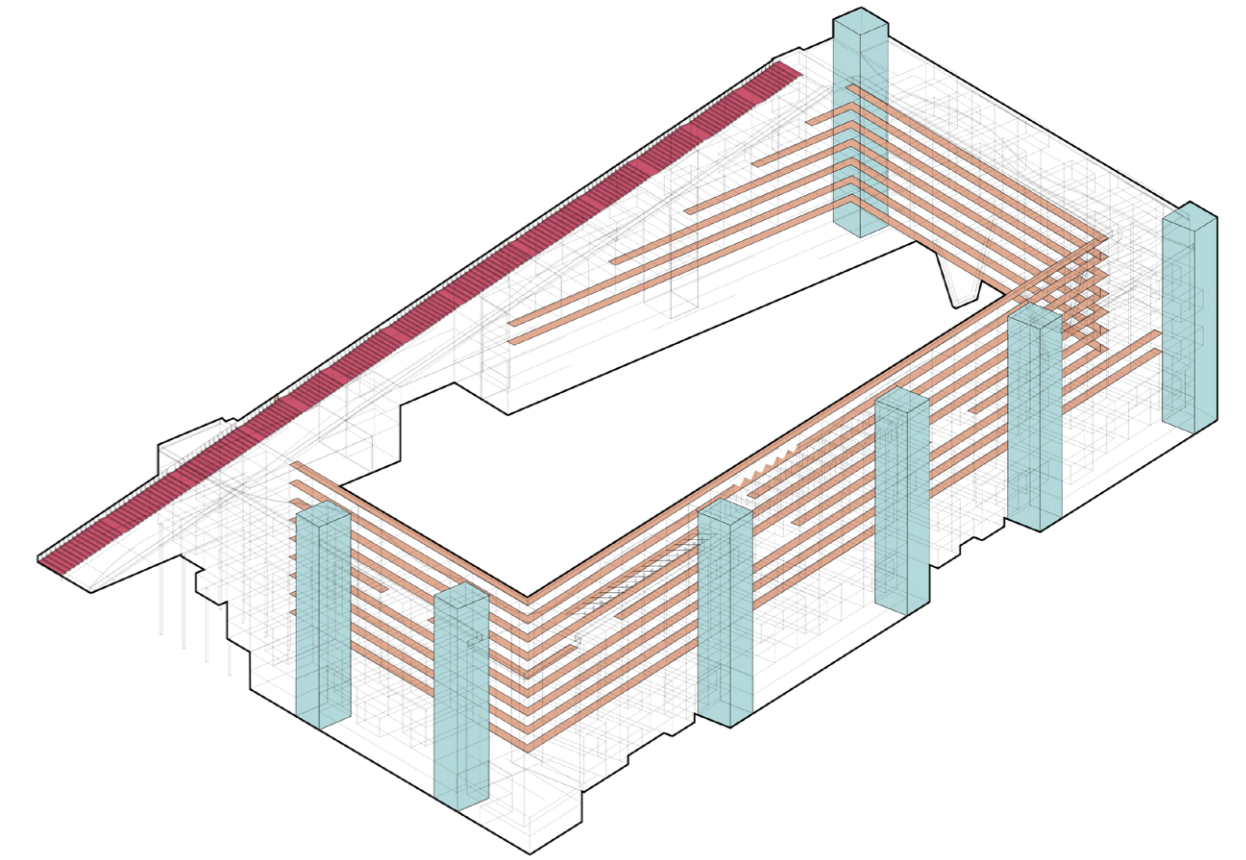
Exterior Collage



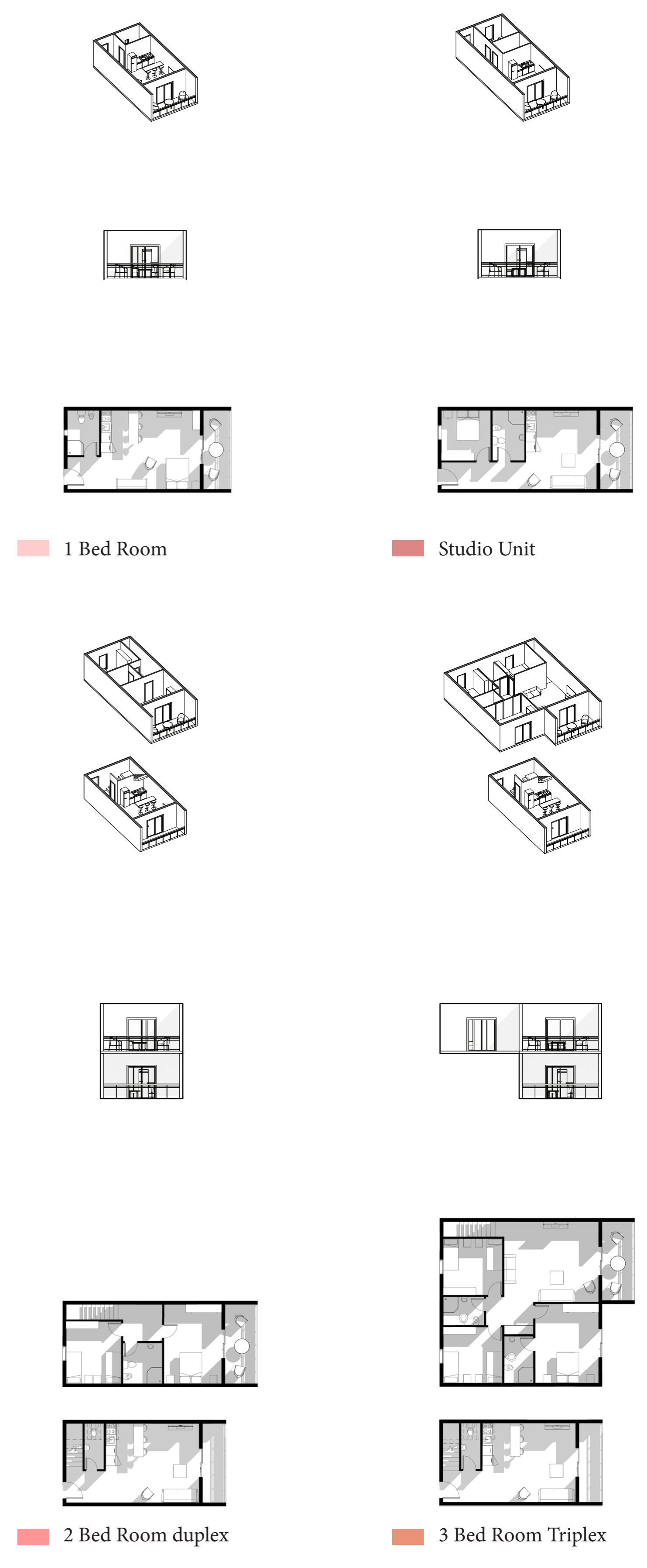
3D Exploded plans



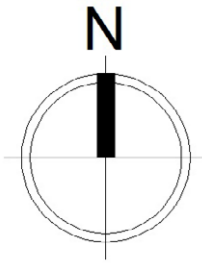
Green voids and Roof Top Diagram



Circulation Diagram



Housing Typologies 1/200



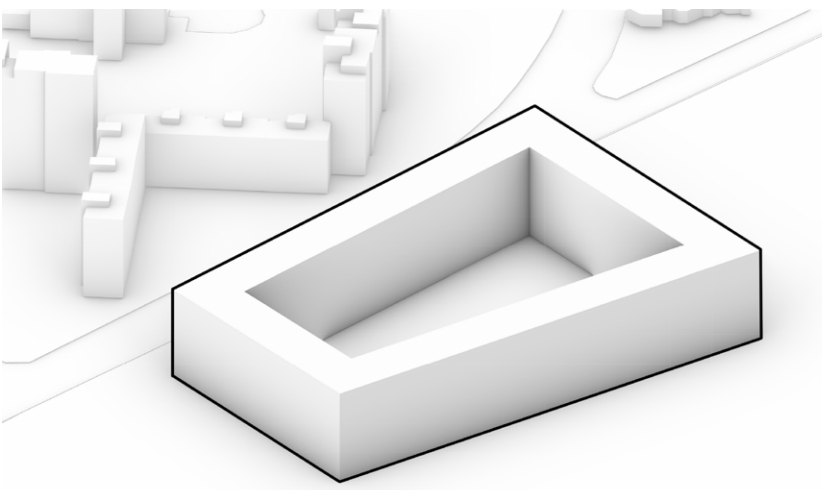
GROUND FLOOR PLAN 1/400

Outdoor Program

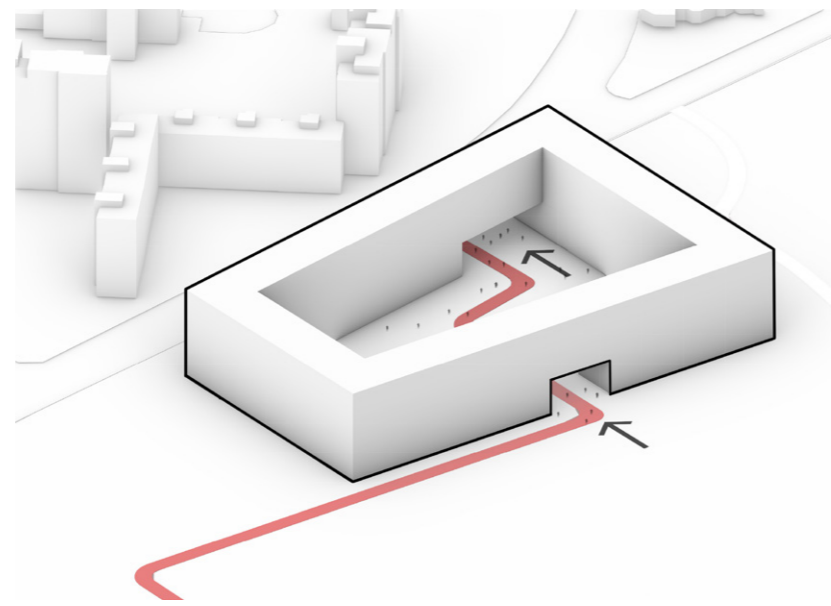
1. Edible Gardens & Orchards
2. Outdoor flexible market
3. Urban Farming
4. Nature Sanctuary
5. Outdoor Amphitheater
6. Playground
7. Outdoor Gym
8. Outdoor Art Gallery Classes
9. Outdoor Reading Space
10. Outdoor children area
11. Out door sitting & dining
12. Outdoor cafe sitting
13. Outdoor Working space

Indoor Program

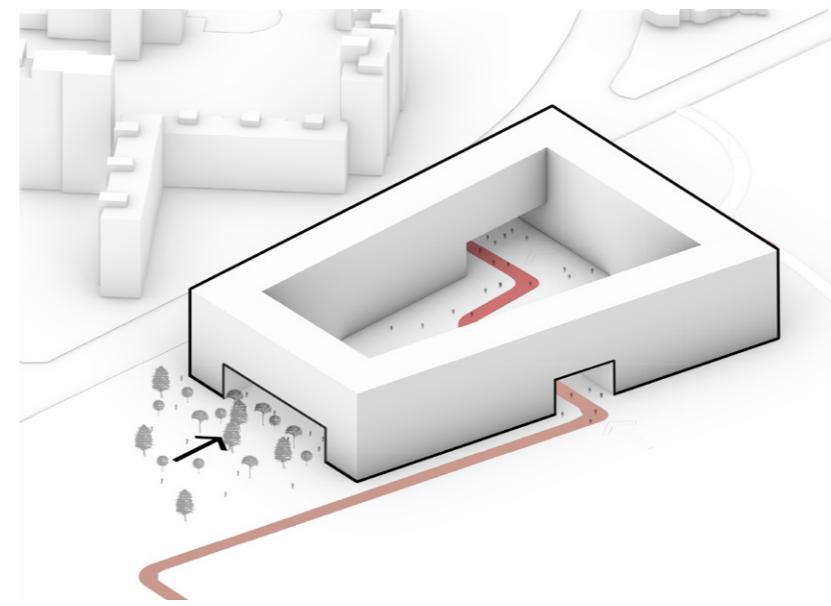
14. Market
15. Library
16. Co-working space
17. Cafe
18. Bike shed
19. Workshop/Art Gallery
20. Local Restaurants
21. Community Events Room



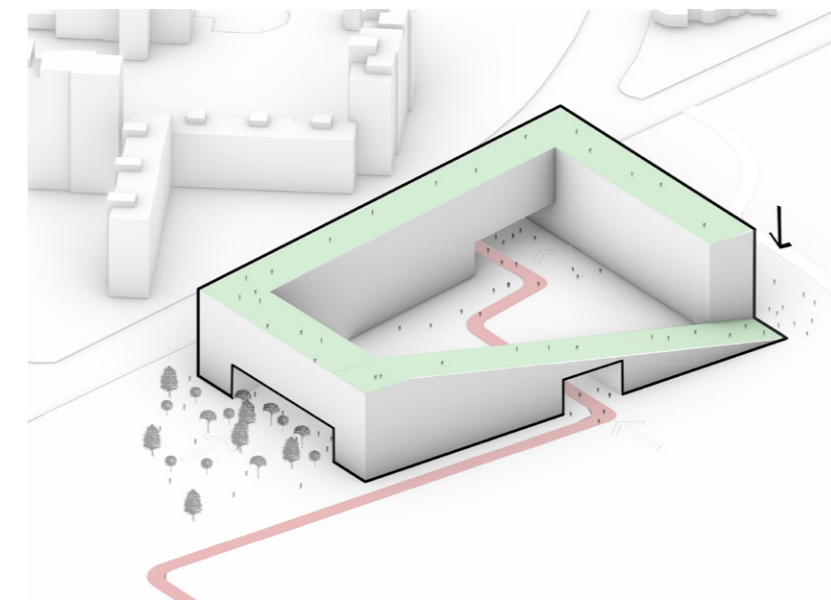
1. Courtyard: Creating a sanctuary for the residents in the heart of the block



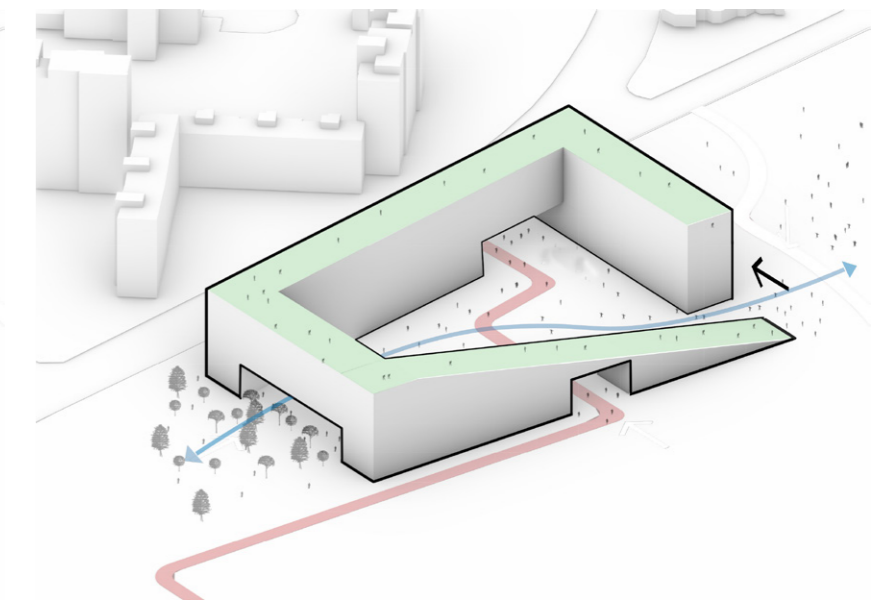
2. Permeability: Respecting the existing route and enhancing the accessibility between outside and inside



3. Acting with: Respecting the existing vegetation by flipping-up the western facade



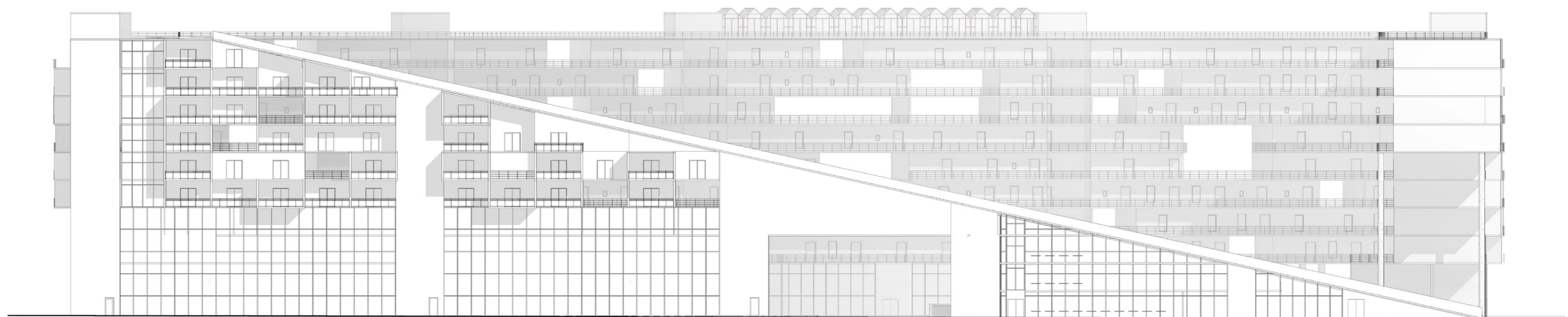
4. Open-to-all: Making the building accessible from the ground by facilitating the way to the green roof top which acts as a social layer in the project



5. Porosity: Make the courtyard fully accessible from 4 sides and thus foster the relationship between the building and the outer greeneries



Outside Perspective

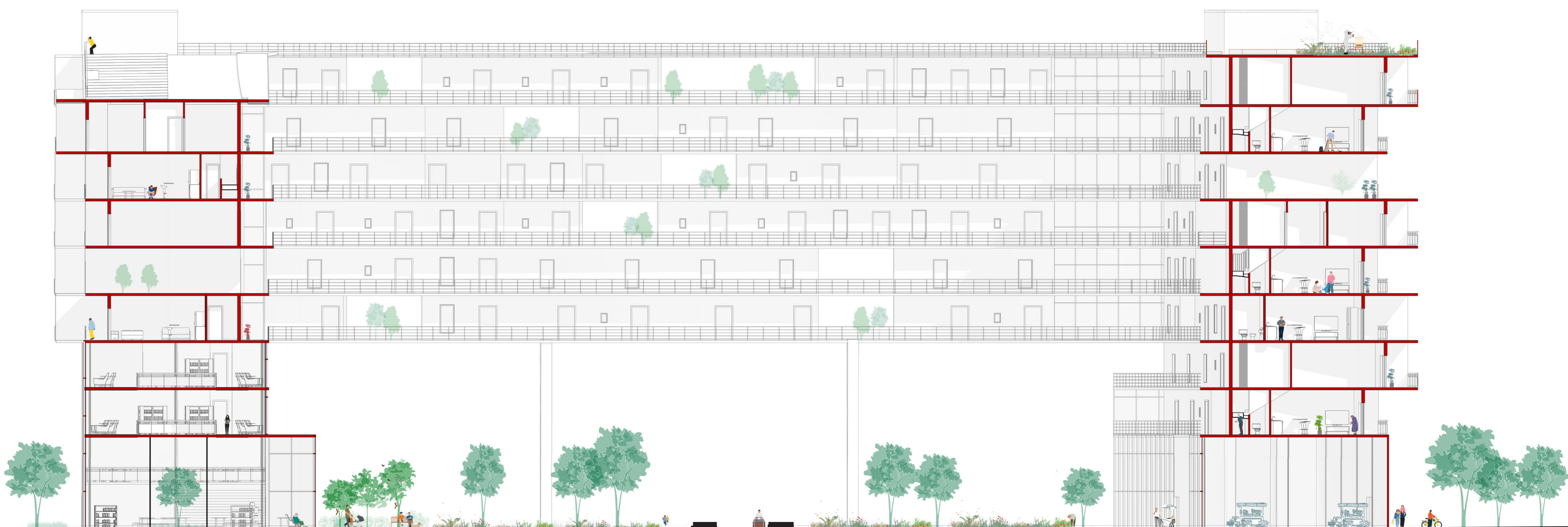




Urban Farming & outdoor Market



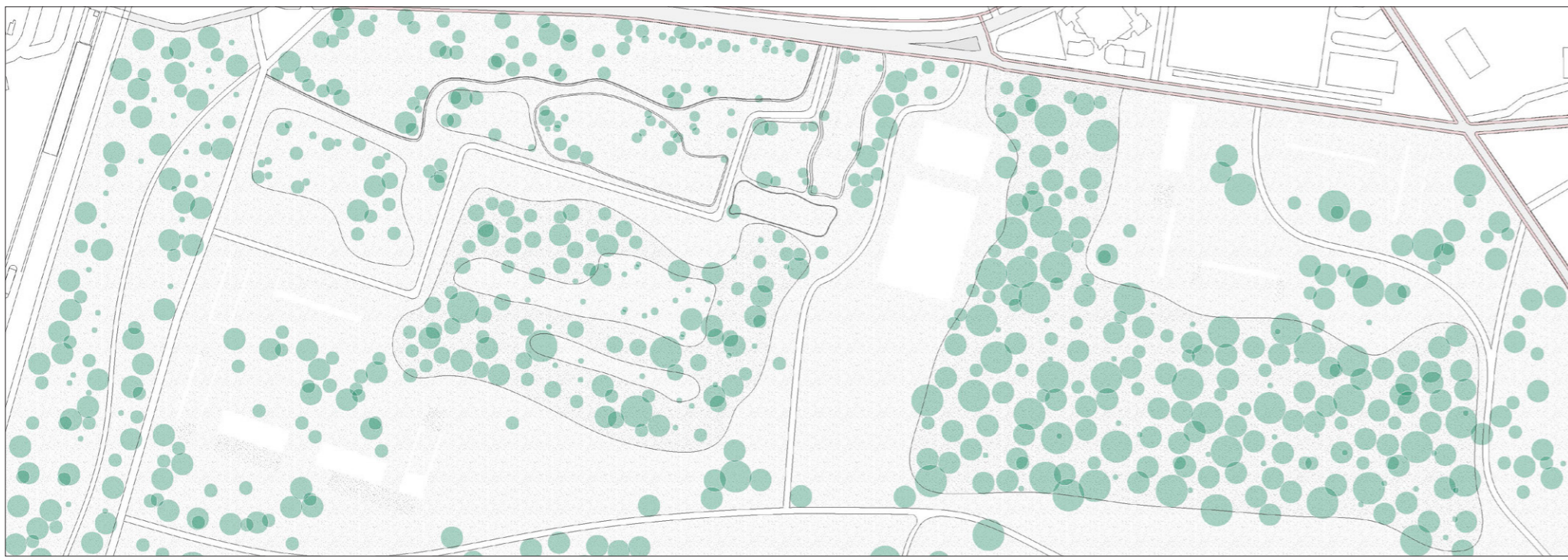
Second Floor Plan 1/400



Cross Section 1/200



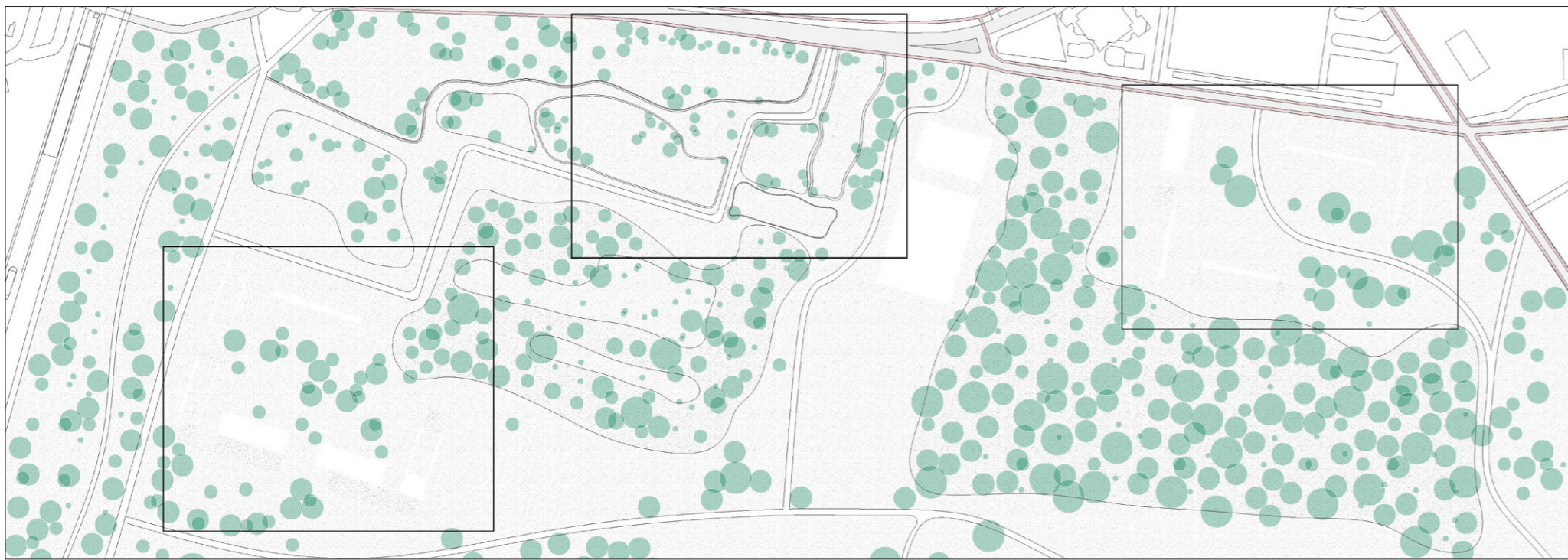
Master Ground Floor Plan, 1/1500



1. Existing situation



4. Islands landing on the site



2. Archipelagos (the islands) zones



5. Linking the islands with city streets



3. Identifying Islands (city blocks) initial footprint while respecting the existing greeneries



6. Grouping city blocks from the top floor and creating friendly indoor sanctuaries

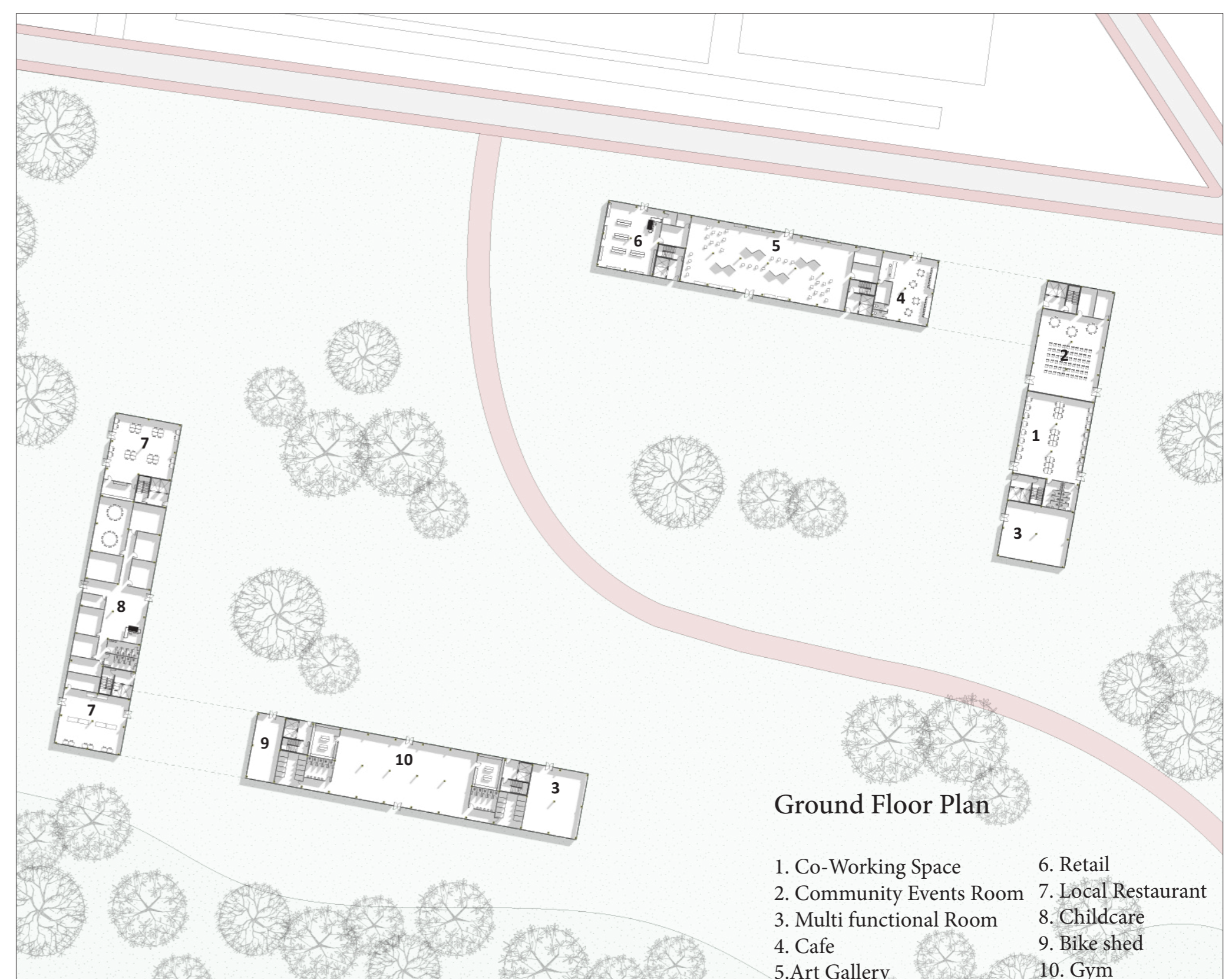
Concept Development Schemes



Ground Floor Plan

- 1. Environmental Learning Center
- 2. Cafe
- 3. Market
- 4. Healthcare
- 5. Childcare
- 6. Co-Working
- 7. Workshop
- 8. Market

Western Island, 1/800



Ground Floor Plan

- 1. Co-Working Space
- 2. Community Events Room
- 3. Cafe
- 4. Art Gallery
- 5. Retail
- 6. Local Restaurant
- 7. Childcare
- 8. Bike shed
- 9. Gym

Eastern Island, 1/800