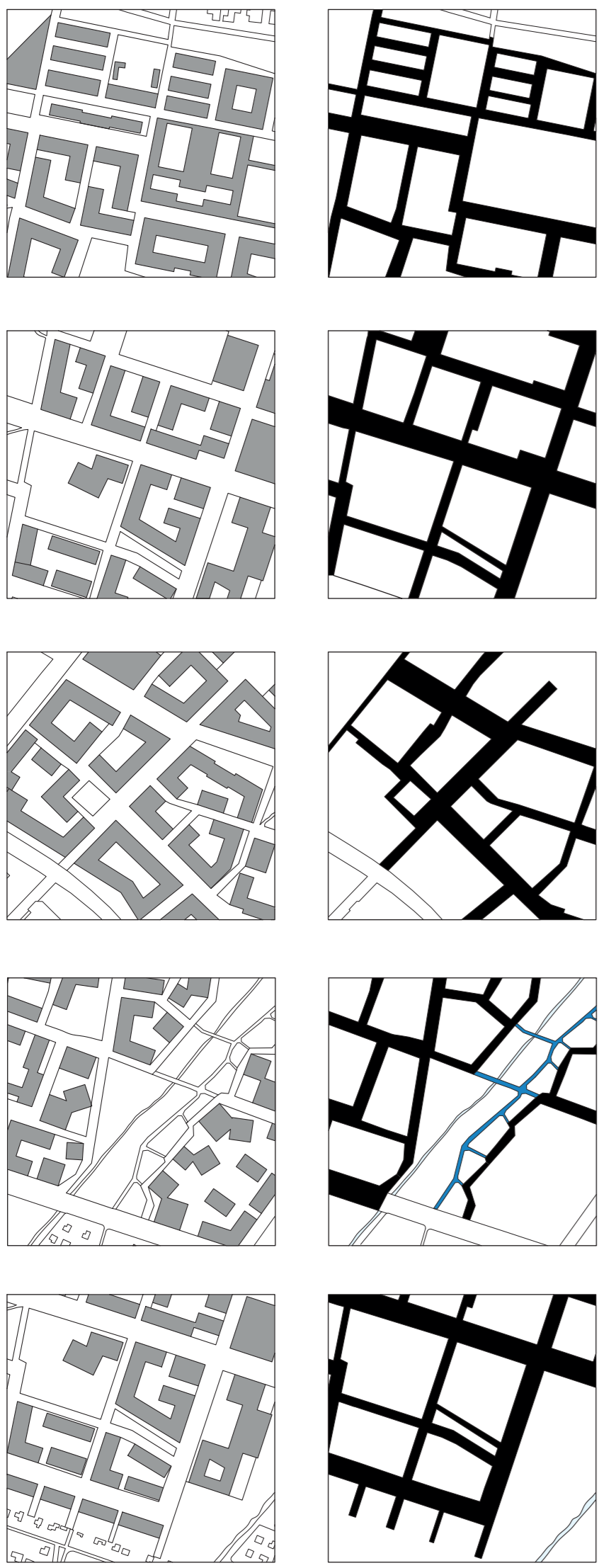


Simple geometrical shapes - L shapes derivatives - U shapes derivatives - Blocks with patios - Irregular open blocks  
(68) (21) (10) (7) (12)

● nodes    <---> continuous axis    <==> connections with existing settlement

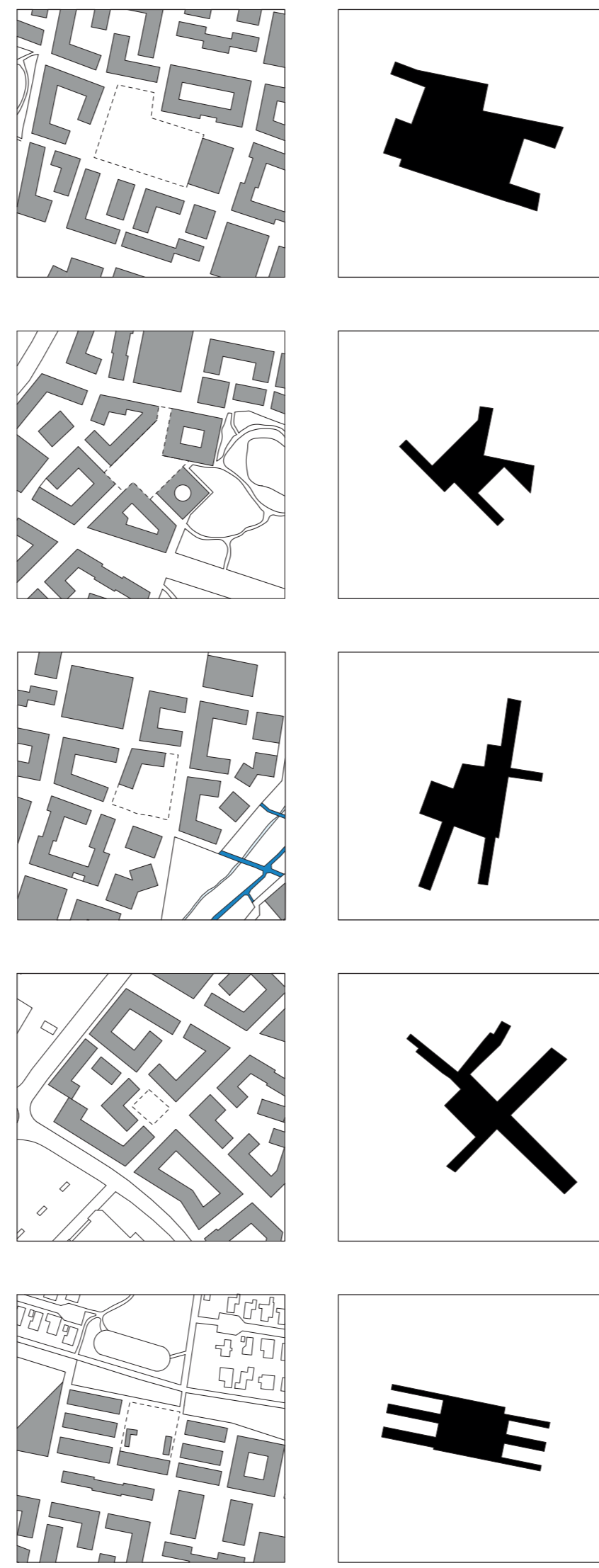
1/5000

## STREETS



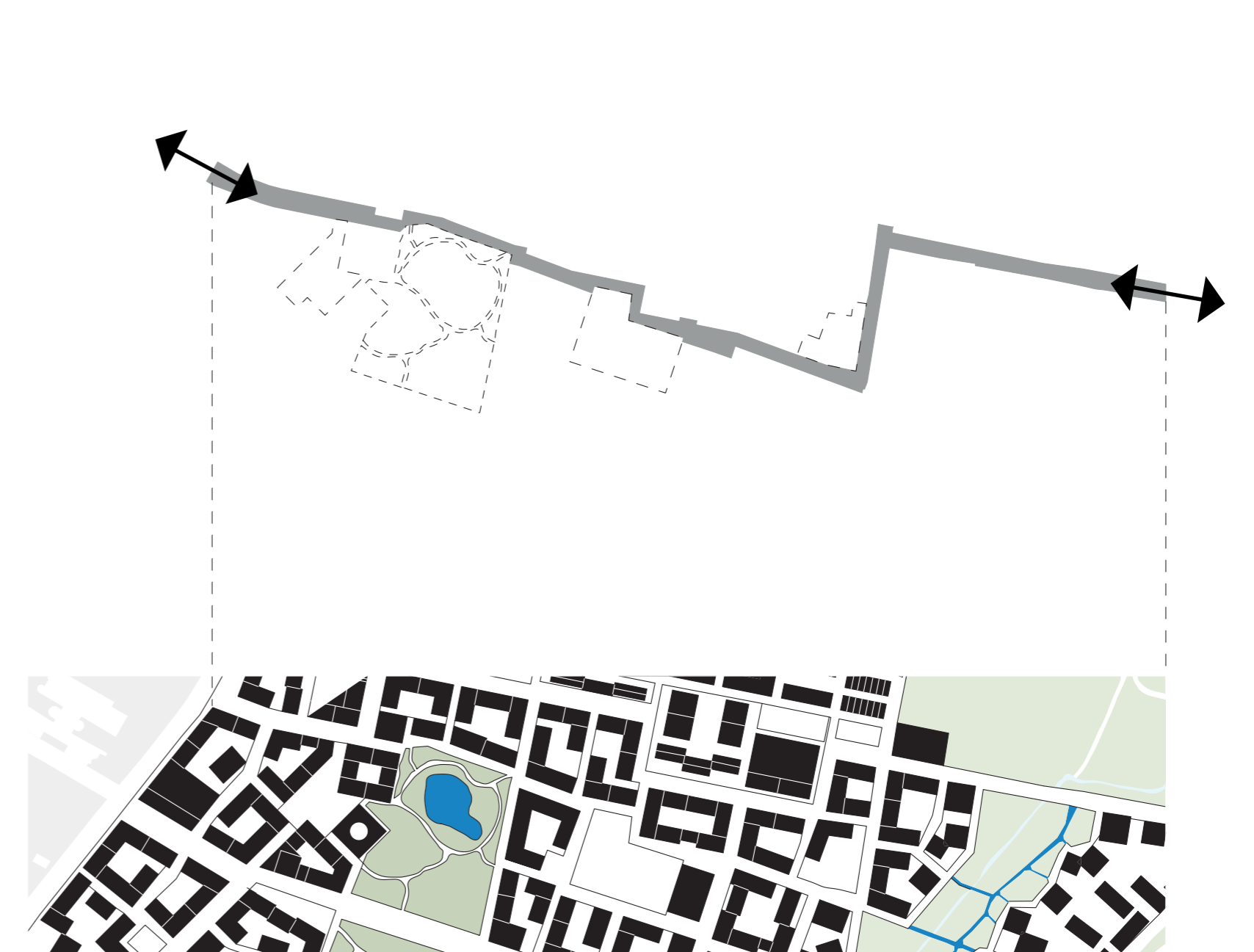
a1  
a2  
a3  
a4  
a5

## SQUARES



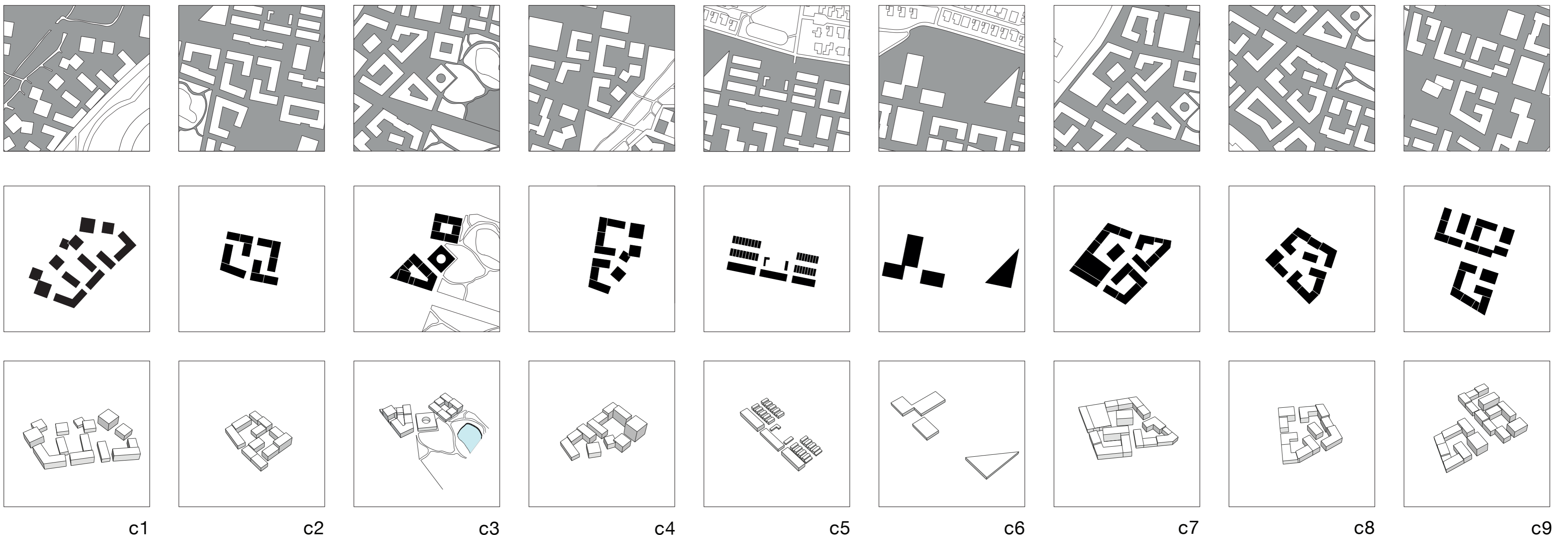
b1  
b2  
b3  
b4  
b5

## connections



a1: Parallel short streets; a2: Two different grid textures; a3: Different oriented streets; a4: Streets in relation with water; a5: Big gridal texture  
b1: Big square attached to a single building; b2: Enclosed irregular shaped square; b3: Square formed by a L shape building; b4: Small square surrounded by 3 sides; b5: Square with multiple street views  
c1: L shapes, rectangles and squares; c2: L shape combinations; c3: Big blocks with courtyards; c4: U shapes combined with squares; c5: Repetitions of equal rectangles; c6: Solid geometric shapes; c7: Irregular shapes combination; c8: Irregular shapes combination; c9: Irregular shapes combination

## BLOCKS



c1    c2    c3    c4    c5    c6    c7    c8    c9