

The project aims to create a sequences of spaces which is difined by new houses and existing elements.
 There are different level of spaces : huge, large and small .all of them link together and become a system of spatial in urban. The different of spaces, linkings enhance the quality of project, but all of them folow united idea of urban feature: history and urban grid.

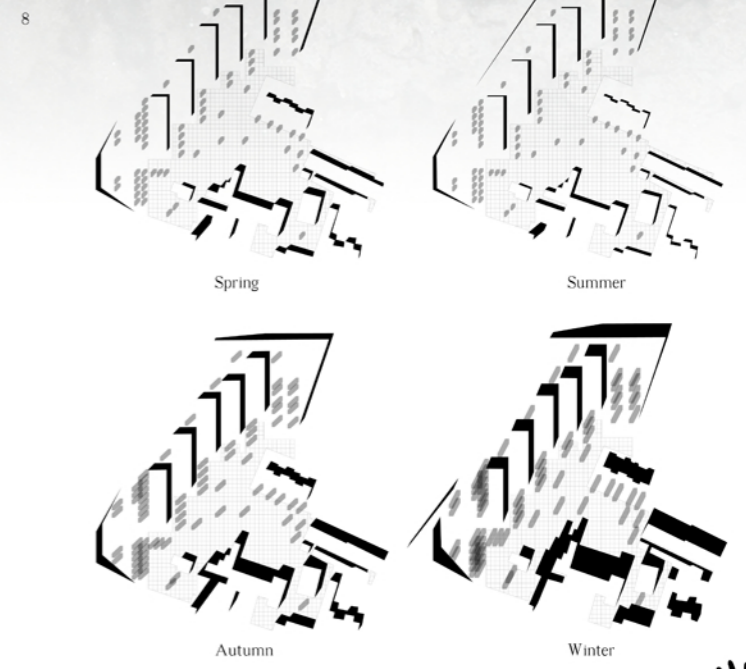
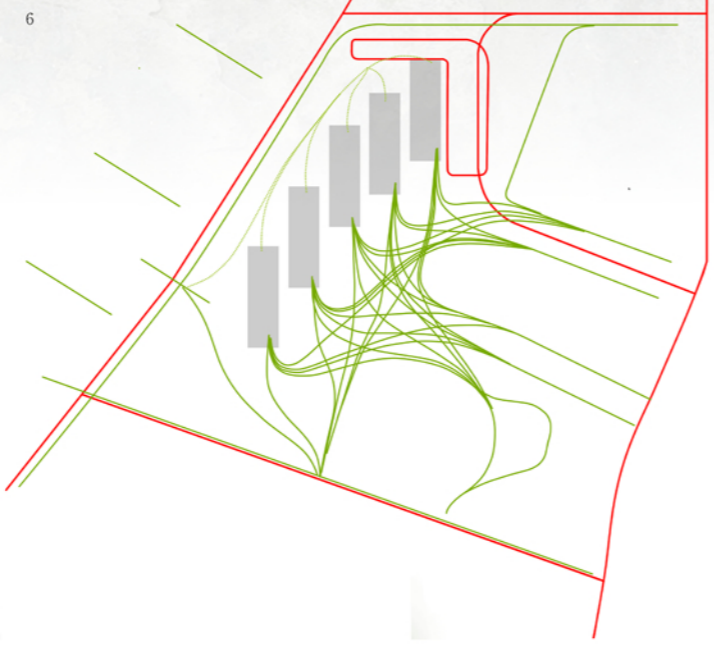
- Mies van der rohe house -

Cars
 Walking lines
 All are well designed to support human life

And you.
 A windrose, a compass
 My direction, my description of the world

The shadow is one of sun features, its help us to define the volumes as well as the spaces. There are different levels of shadow, each element has its own shadow according to sun position
 Walls have strong shadow defining more stability and private spaces, in the other hand nature elements (trees) have soft shadow thanks to its colour, leaf layers and this soft shadow create more public spaces.

- Ian Burgham -



REFINING THE BORDER ON THE GRID

FLUX - ACCESSIBILITY

MINERAL AND NATURAL

SHADOW SCHEME