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Comparison of Concept Drift Detectors in a Health-Care Facility Dataset to detect Behavioral Drifts

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All'amicizia, senza la quale, non avrei potuto realizzare tutto questo.

Sommario

Questa ricerca descrive gli algoritmi che analizzano stream di dati in evoluzione con lo scopo ultimo di apprendere da essi in tempo reale avvalendosi dell'utilizzo del framework MOA, uno tra i più popolari open source framework progettato per l'implementazione di quest'ultimi. L'obiettivo della tesi è quello di testare gli algoritmi di concept drift detector implementati nel framework andando ad analizzare le Activities Daily Livings (ADL) umane per prevedere e controllare le malattie, soprattutto mentali, che sono causate dall'avanzamento d'età degli individui. In letteratura, in riferimento a questo argomento, molti autori pongono la loro attenzione allimportanza di monitorare il comportamento di un individuo in relazione al suo benessere dando però meno importanza ai cambiamenti comportamentali individuati dallo studio dei dati prodotti da dispositivi tecnologici quali possono essere i sensori. Questo studio inizia con l'analisi delle prestazioni dei rilevatori di concept drift in MOA su dati generati da quest'ultimo tramite specifiche opzioni implementate nel framework. Gli stessi, poi, sono stati testati su un dataset che simula il comportamento degli individui in diverse attività quotidiane (ADL) contenti in maniera artificiale diversi tipi di drift. In seguito, sono stati fatti diversi esperimenti con diverse configurazioni per rilevare i miglior detection learner in base alle diverse tipologie di drift. I risultati degli esperimenti rivelano che i drift di tipo Abrupt possono essere facilmente rilevati attraverso il metodo DDM o più in generale con un algoritmo basato sulla statistica. Tramite l'EDDM è invece possibile trovare in modo molto dettagliato la i drift di tipo Gradual. Infine, per quanto riguarda gli Incremental drift, possiamo usare il metodo ADWIN che è in grado di identificare le varie derive comportamentali riguardo andamenti incrementali nel tempo ma, in presenza di rumori, periodicità e anomalie, questo metodo non è raccomandato. In questi casi, infatti, potrebbe essere megli utilizzare l'algoritmo SEED Change Detector che sfrutta la sua componente di statistica pure essendo un metodo basato sulle finestre.

Abstract

This research describes the algorithms that analyze evolving data streams with the ultimate aim of learning from them in real-time using the MOA framework, one of the most popular open-source frameworks designed for the implementation of the latter. The objective of the thesis is to test the concept drift detector algorithms implemented in the framework by analyzing human Activities Daily Livings (ADL) to predict and control diseases, especially mental ones, that are caused by the advancement of individuals by age. In literature, about this topic, many authors focus their attention on the importance of monitoring the behavior of an individual concerning his wellbeing, while giving less importance to the behavioral changes identified by the study of data produced by technological devices such as sensors. This study begins with the analysis of the performance of concept detectors drift in MOA on data generated by the latter through specific options implemented in the framework. The same, then, were tested on a dataset that simulates the behavior of individuals in different daily activities (ADL) artificially containing different types of drift. Later, several experiments were made with different configurations to detect the best detection learner based on the different types of drift. The results of the experiments reveal that Abrupt drifts can be easily detected through the DDM method or more in general with an algorithm that is statistically based. Through the EDDM it is possible instead to find in a very detailed way Gradual drift. Finally, as far as the incremental drift is concerned, we can use ADWIN able to identify all the various behavioral drift over time but, in the presence of rumours, periodicity and glitches, this method is not recommended. In these cases, in fact, could better use a SEED Change detector algorithm that exploits its statistic component even being a window based method.

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Chapter 1

Introduction

1.1 Problem Definition

In 2050 there will be about 10 billion individuals on the planet. The history of mankind tells us that it took thousands of years (from the appearance of man until 1800) before the world population reached the first billion, but few centuries were enough to reach today's 7.7 billion: the second billion was reached in 130 years (1930), third billion in 30 years (1960), the fourth billion in 15 years (1974) and the fifth billion in just 13 years (1987) [1] and also the projections for the future are not comfortable in these terms as shown in Figure 1.1. The growth of the world population in the last two centuries is in fact due to the progress of medicine and the improvement of the standard of living, which have significantly reduced infant and maternal mortality, and to increase life expectancy. Demographic change is a real issue of our time. The healthcare systems of every country will face significant

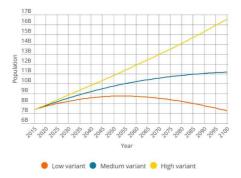


Figure 1.1: Population projections 2015-2100 [1]

challenges to meet the needs of an aging population. According to the United Nations report[6],the number of people aged 60 years old and above is estimated to increase 56A way of monitoring and recording the behavior of the people is through the adoption of smart sensors in their everyday environments. Many systems for the analysis of the huge amount of data gathered from these new sensors and for the detection of human needs and activities have been developed. Different measurements of wellbeing have been proposed and validated in the literature and most researchers agree that individual wellness assessment could benefit from the implementation of complex systems that monitor users' physical parameters.

In our work, we analyze the data stream received by these smart sensors. Once received them, we test all the different algorithms that are able to detect drift in these data in order to understand which is the best method to detect, as soon as possible, some potential drifts in the behavior of the older people. The final scope is to prevent illnesses and increase the quality of life.

1.2 Thesis Contribution

Our work focusses on the study of the identification of Concept Drift, meaning that the values of a given parameter, that we are trying to predict, change over time in unexpected ways and, doing this, the predictions became less accurate. Concept drift can be applied to a very big range of fields. We have decided to focus our attention on the Behavioural Drift trying to propose a new approach for detecting behavioral drift of the older people. We review interpretations, models and measurements of all the different drifts, present in the literature, to understand the common elements and properties among the different works proposed by the researchers. After understanding the theories behind Concept Drift, we start to get familiar with MOA, a software environment where it is possible to run experiments and implement algorithms for online learning and detection of drifts from evolving data streams. Firstly, we have tried all the drift detectors implemented on it with the help of MOA's function that allows us to generate streams of data with artificial drifts. Once briefly discussed the results, we test them on a simulated dataset inspired by a real dataset coming from "Il Paese Ritrovato" healthcare facility located in Monza that was created for the residential care of people affected by Alzheimer's disease. We believe that understanding which is the best method to detect a potential drift in the behavior of a person may be relevant to provide early alerts regarding his/her psychophysical condition.

1.3 Thesis Outline

This thesis is structured as follows:

- In Chapter 2 we introduce the state of the art regarding the behavioural drift and the concept drift, their definitions, types, patterns and detectors.
- In Chapter 3 we discuss the MOA framework and some requirements that are needed to perform drift detection
- Chapter 4 present the system of Il Paese Ritrovato, a healthcare facility located in Monza that was created for the residential care of people affected by the Alzheimers disease.
- Chapter 5 presents a set of experiments, then evaluates the experiments and in the last part of this chapter, there is a discussion to point out the outline results of experiments.
- Chapter 6 consists in the conclusions of the research that has been done and discusses future extensions and improvements.

Chapter 2

Background

The goal of this chapter is to explain and discuss the state of the art regarding all that concerns the detection of potential drifts in a given stream of data. More precisely, we will explain in detail the characteristics and the functionality of the Behavioral Drift and Concept Drift in order to allow the reader to get familiar with these concepts.

2.1 Behavioural Drift

Behavioural Drift is very useful to detect and alert as soon as possible the eventually change in behaviours of the patients. Just before to talk about Behavioural drift we need to know about Activity recognition. It refers to the identification of a person is used to do in his/her home or in a family environment. Those activities are called Activities of Daily Living (ADL). As Ni at al [7] say, we can divide these activities in:

- **Basic ADLs:** activities that refer to the self-care such as Brushing Teeth and Dressing and also all the essential activities to live such as Eating, Drinking and Using Toilet.
- Instrumented ADLs: all those activities that are not necessary to keep alive but are usual and spontaneous in a normal life. Example are: Using Telephone, Watching TV, Cleaning the House, Do the Laundry.
- Ambulatory ADLs: activities that refer to tasks like Walking, Doing exercise, ride a bike or climb the stairs.

Considering ADLs, we can say that Behavioural Drift is a long term (gradual) deviation of the schedule and performance of Activities daily livings (ADLs) [8]. In this sense, there are some challenges about Behavioural Drift that, if not managed in an efficient way can falsify the output. The algorithm, in fact, should be able to distinguish drift from natural behavior or external factors such as rain or injuries and also should be able to detect cyclic behavior from a real drift such as the winter season that could affect the behavior of the patient. If we talk about data processing by the algorithm there should be problems relative to the consistence where, especially in our case, data should be full of noise or missing values. There are also other two kinds of problems referring to a persons daily life and their attitude to stay in a community. The first problem is the time overlap that occurs or when there are some parallel activities or during concurrent tasks. The second one refers to the multi-occupancy that happens at the moment in which the presence of more than one person can generate errors in the attributions of the sensor event to the right occupant. Once reduced these problems at the minimum possible, we can understand how much our prediction is consistent trough the accuracy that is the result between the number of correct prediction on the number of all the prediction done. The accuracy is characterized by the false positive and the false negative that should be avoided trough the definition of a confidence interval for false alarm detection rate [9], or the definition of a maximum time between two false alarms [10].

2.2 Concept Drift

Predictive modeling is defined as the problem of learning a model from historical data and using it to make predictions on new data where we do not know the answer. Usually, this model is static, meaning that the modeling learned from historical data can be valid in the future on new data for the fact that the relationships between input and output data dont change. This is true for many problems. Sometimes there are cases, instead, where the relationships between input and output data can change over time. These changes may be able to be detected, and if detected, it may be possible to update the learned model. In a nutshell, we can say that a Concept Drift occurs, in the data minings field, at the moment in which, once created a trained model this amount of data keeps changing and this means that the statistical properties of the input attributes and target classes shifted over time. The consequence of

this shifting is the fact that the accuracy of the trained model can be lower. The application of the Concept Drift can have a very huge impact in multidisciplinary domains such as medicine [11–13], monitoring and control [14, 15], management and strategic planning [16, 17]. Many authors have talked about concept drift in different reviews. Some of them are Maloof [18]that concentrated his reviews on the inductive rule learning algorithms of the Concept Drift. Kadlec et al. [19] that explains how the Concept Drift can be useful for the soft sensor and in the end Moreno-Torres et al [20] that focus their attention on the various ways through which a data distribution can change during the time.

2.3 Concept Drift Formal Definition

More often in the field of Computer Science, it is used to organize data trough data streams model instead of static databases due to the increment of the application of Machine Learning and Data Mining that are based on the concept of Classification and its utilization for decision making. For this reason, many interesting algorithms have been developed. According to [21-24] A Concept Drift refers to changes in the statistical properties of a target variable. The Classification task, through a learning model L, tries to predict the class label $y_1=(i=1,2,3...,c)$ of the input data streaming X. It bases its prediction on forecasting the distribution D that is the joint probability $P(X,y_1)$. In this sense, if we are referring to a particular distribution D_t at time t we can define it as a concept.

$$D_{\rm t} = P_{\rm t}(X, y_1), P_{\rm t}(X, y_2), ..., P_{\rm t}(X, y_{\rm c})$$

We can detect a Concept Drift when a changing in the joint probability between two time points t_0 and t_1 occurs:

$$P_{t_0}(X, y_i) \neq P_{t_1}(X, y_i)$$

In order to give the possibility to the reader to be more confident with the subject, we can go deeply and integrate this definition with the Bayesian Theory. In this sense, we will compute an estimation of $P(X, y_i)$ at any point. Then, we consider the prior class probability $P(y_i)$ and the class-conditional probability $p(X | y_i)$ as follows:

$$P(X, y_{i}) = P(y_{i})p(X \mid y_{i})$$

In the end, the classification task is performed, according to the Bayesian Decision Theory, finding the maximal posterior probability:

$$P(X \mid y_{i}) = \frac{P(y_{i})p(X \mid y_{i})}{P(X)}$$

where the P(X) is the evidence factor that is used to guarantee that the posterior probabilities sum is equal to one:

$$P(X) = \sum_{i=1}^{c} P(y_i) p(X \mid y_i)$$

Alippi et al [25] say that it's possible apply the Concept Drift detection monitoring the classification errors over time.

2.4 Concept Drift Shape

According to Gonalves et al [26] Concept Drift can be affected by the changing of one out the three components of the Bayes Theory:

- The Posterior distribution $P(y_i \mid X)$
- The distribution $P(X \mid y_i)$
- The class prior $P(y_i)$

In the moment in which one of these three elements change we can have different kinds of drift.

2.4.1 Real Concept Drift

This kind of drift can happen when there is a change in the posterior distribution and this means that, starting from an initial concept (Figure 2.1(a)) and taking the same instances in different frames of time, they will be associated with a class labels different from the previous one as shown in Figure 2.1(b). In a nutshell, we can say that all the instances remain the same but the class label will change and for this reason we can use the fact that the performance of the learner will decrease to detect the change. In our experiment we have these kind of drifts.

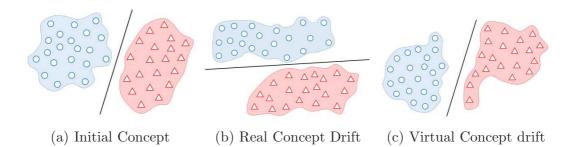


Figure 2.1: Type of drift: circles and triangle represent instances, different colors represent different classes [2]

2.4.2 Virtual Concept Drift

Change of a target concept can happen not only with changes in context but concept but may also cause a change of the underlying data distribution as shown in Figure 2.1(c). Even if the target concept remains the same of the 2.1(a), and it is only the data distribution that changes, this may often lead to the necessity of revising the current model. This can happen because, with the new data distribution, the models' error may no longer be acceptable. The necessity in the change of current model due to the change of data distribution is called virtual concept drift. In a nutshell, we can say that if the data were to change and not the classes means that the distribution $P(X \mid y_i)$ is changed and the boundaries remain unaffected. In order to detect this kind of drift we can monitor the changes in the class condition.

2.5 Characteristics of Concept Drift

As said in Subsection 2.2, a Concept Drift happens when there is a change in the learned structure that occurs over time. Analyzing these change, as shown in Figure 2.2, we can detect different peculiarities in which the concept drift should diverge.

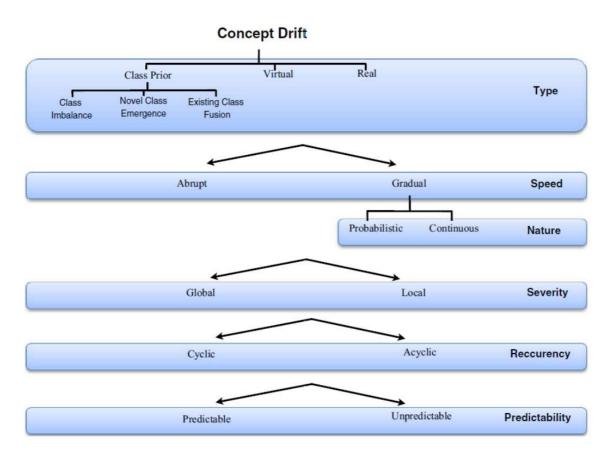


Figure 2.2: Concept drift characteristics [3]

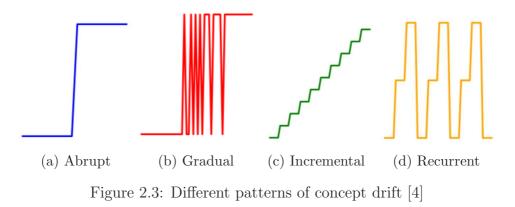
2.5.1 Velocity

Regard the time that occurs to the drift to be showed and more precisely is the number of time steps for a new concept to replace the old one. As shown in Figure 2.3, we can have different kind of drift:

- Abrupt drift: occur in the moment in which the event arises in a very short window size. You can detect it due to the fact that the learned performance decline faster.
- Incremental drift: happens when the change is linear and the learned performance decreases in a progressive way.
- **Gradual drift**: can appears during a very large window size and it's characterized from the fact that there are a very huge amount of fluctuations among two concepts.

2.5.2 Recurrency

This means that a concept may reappear after some time. We can divide the recurrency into cyclic and acyclic behavior [27]. The first one (Figure 2.3(d)) occurs with a certain periodicity caused for example for some seasonable trend. Instead, the second one means that the recurrency will be impossible to predict due for example to some event that could change the trend of the instances.



2.5.3 Severity

It concerns the portion of instances that are affected by the Concept drift. We can have local or global drifts. The first one affects just some regions of the instances space and for this reason, it can not be easy to detect because is more easily confuse the local drift with some noise in the instances. Global drifts it affects the overall instance space and unlike the local drift is more easiest to detect the drift.

2.5.4 Predictability

Is the possibility to predict, trough previous data, the evolution of the concept drift finding some trends or patterns. In this sense, we can say that a drift can be predictable or unpredictable based on the fact that the centroid movement is random (unpredictable) or following a pattern (predictable).

2.6 Concept Drift Detectors

Concept drift is a major issue that affects the accuracy and reliability of many realworld applications of machine learning. We can define Concept drift detectors as online learning methods that mostly attempt to estimate the drift positions in data streams in order to modify the base classifier after these changes and improve accuracy.

More in detail, their purpose is to monitor specific properties of data stream, such as standard deviation [28], predictive error [29], or instance distribution [30]. Any changes to these characteristics are assumed to be caused by the drift presence. Thus, by measuring the level of changes, detectors are able to report the incoming shift. Gama et al [28] classified concept drift detectors into three general groups of:

- Sequential Analysis based Methods: These methods sequentially evaluate prediction results as they become available, and alarm for drifts when a predefined threshold is met. Examples of this kind of method are the Cumulative Sum (CUSUM) and Geometric Moving Average.
- Statistical based Methods: These methods probe the statistical parameters such as mean and standard deviation of prediction results to detect drifts in a stream. The Drift Detection Method (DDM), Early Drift Detection Method (EDDM) and Exponentially Weighted Moving Average (EWMA) are members of this group.
- Windows-based Methods: They usually use a fixed reference window summarizing the past information and a sliding window summarizing the most recent information. A significant difference between the distributions of these windows suggests the occurrence of a drift. Statistical tests or mathematical inequalities, with the null-hypothesis that the distributions are equal, can be used to decide the level of difference. Adaptive Windowing (ADWIN), the Hoeffding Drift Detection Methods (HDDM_{A-test} and HDDM_{W-test}) and SeqDrift detectors are placed in this group.

2.6.1 Drift Detection Method (DDM)

The Drift Detection Method (DDM) proposed in [28] is based on a binomial distribution. In this way, it can describe the behavior of a random variable that gives the number of classification errors in a sample of size n. More precisely, DDM calculates for each instance i in the stream, the probability of misclassification (p_i) and its standard deviation (s_i).

- If the distribution of the samples is stationary, p_i will decrease as sample size increases.
- If the error rate of the learning algorithm increases significantly, it suggests changes in the distribution of classes.

DDM calculates the values of p_i and for each instance and when p_i+s_i reaches its minimum value, it stores p_{min} and s_i . When $p_i + s_i = p_{min} + 2s_{min}$, a warning level is reached and examples are stored in anticipation of possible concept drift. If $p_i + s_i = p_{min} + 3s_{min}$, a drift level is reached, informing about a context change. The base learner and the values of p_{min} and s_{min} are then reset and a new base learner is trained on the instances stored since the warning level.

2.6.2 Early Drift Detection Method (EDDM)

In [31] Baena-Garcia proposed the Early Drift Detection Method as a modified version of DDM for improving the detection in the presence of gradual drift. EDDM uses the distance-error-rate of the base learner to identify whether a drift occurred. When no concept drift occurs, the base learner improves its predictions and the distance between errors increases. While, when a concept drift is detected, the base learner makes more mistakes and the distance between errors decline. The average distance between two errors (p_i) and its standard deviation (s_i) are computed. These values are stored when $p_i + 2s_i$ reaches its maximum value (obtaining pmax and smax). This value shows that the base learner approximates the current concept accurately. EDDM defines two thresholds, similar to DDM. When ($p_i + 2s_i$) / ($p_{max} + 2s_{max}$) < a, the warning level is reached and the examples are stored anticipating a concept drift. The drift level is reached when ($p_i + 2s_i$) / ($p_{max} + 2s_{max}$) < β , informing about a change in the context. The values of a and are 0.95 and 0.9, respectively. The base learner and the values of p_{max} and s_{max} are reset and a new base learner is trained on the examples stored from the warning level.

2.6.3 Adaptive Windowing (ADWIN)

ADWIN, by Bifet et al. [29], through the results of the predictions to detect drifts, slides the window w in order to detect the drift. It examines two large enough subwindows, enlarging them when there is no drift and shrinking the windows when drift occurs. In this way is possible to show distinct averages. More precisely, the older portion of the window is based on a distribution that is different from the current one. After a drift detection, elements are dropped from the tail of the window until no significant difference is seen.

2.6.4 Cumulative SUM (CUSUM)

The CUMulative SUM is a sequential analysis based method and it's basically the sum of the entire process history. It is memoryless, and its accuracy depends on the choice of two parameters: the magnitude of the change allowed δ , and the threshold to trigger an alarm λ . When $g_t = \max(0, g_{t-1} + (r_t - v)) > \lambda$ where x_t is the current sample and $g_0=0$, a drift is highlighted. CUSUM is very effective for small shifts but it is relatively slow to respond to large shifts.

2.6.5 Exponentially Weighted Moving Average (EWMA)

This method is based on CUSUM but, differently from it, it uses a weighted sum of the recent history to be more meaningful. In fact, it can detect drift through an increase in the mean of a sequence of random variables. With this method, a change detector for Bernoulli distribution that computes on-line the probability of correctly classifying a sample has been introduced. Then, when the difference between two estimations exceeds a certain parameterized threshold, a concept drift is identified.

2.6.6 Geometric Moving Average

Similar to CUSUM, GMA is a sequential analysis based method. Given a λ and a threshold h to set the sensitivity of the algorithm, a concept drift, is detected when a target function $g_t = \lambda g_{t-1} + (1-\lambda)x_t > h$ where $g_0 = 0$.

2.6.7 Hoeffding Drift Detection Methods (HDD M_{A-test} and HDD M_{W-test})

This kind of method compares the moving averages to detect drifts. The latter uses the EMWA forgetting scheme to weight the moving averages. Then, weighted moving averages are compared to detect the drift. For both cases, we need to set an upper bound to the level of difference between averages. We need to use $HDDM_{A-test}$ for detecting abrupt drifts, instead if we want to detect gradual drifts we need to use $\mathrm{HDDM}_{W\text{-test}}$.

2.6.8 Page Hinkley Test

It's a variant of CUSUM. It computes the values received in input and their mean till the current moment. When a concept drift occurs, the base learner will fail to correctly classify incoming instances, making the actual accuracy decrease. As a consequence, the average accuracy up to the current moment also decreases. The cumulative difference between these two values (U_T) and the minimum difference between these two values (m_T) are computed. Higher U_T values indicate that the observed values differ considerably from their previous values. When the difference between U_T and m_T is above a specified threshold that corresponds to the magnitude of changes that are allowed (λ) , a change in the distribution is detected. Higher λ values result in fewer false alarms but might miss or delay some changes.

2.6.9 Reactive Drift Detection Method (RDDM)

This method is based on DDM and, among other heuristic modifications, adds an explicit mechanism to discard older instances of very long concepts to overcome or at least alleviate the performance loss problem of DDM. It should deliver higher or equal global accuracy in most situations by detecting most drifts earlier than DDM. The main idea behind RDDM is to periodically shorten the number of instances of very long stable concepts to tackle a known performance loss problem of DDM.

2.6.10 SEED Change Detector

SEED uses two windows and a statistical test. It does a comparison between the means of both windows to identify concept drifts. Similarly to EDDM, it uses the distance between concept drifts to compute the volatility shift of the stream that means that the rate at which changes occur changes.

2.6.11 STEPD

In STEPD, when a substantial difference in the examples of the recent window with respect to those of the older window is highlighted, warnings and drifts are detected.

The parameters of STEPD with their respective default values are the recent window size (w=30) and the significance levels for detecting drifts($\alpha_d=0.003$) and warnings ($\alpha_w=0.05$).

2.6.12 Sequential Hypothesis Testing Drift

According to Sakthithasan et al. [32] the sequential hypothesis testing drift detector (SeqDrift1) aims to improve over ADWIN through a substantial reduction of its false positive rate and computational overhead. Two windows are used to calculate their respective sample means, trying to identify differences among them both by the use of the Bernstein inequality [33] statistical test. It provides narrow bounds for the difference between the true population and the computed sample mean. If both windows have similar means, the older window receives the instances from the newer window. In this case, random sampling is performed to compute the new mean of the window. If the means are statistically different, the older window is changed by the newer window. An extended work, SeqDrift2 [34] was proposed with some enhancements, like the use of reservoir sampling for memory management and tighter bounds for the difference between the means, reducing the processing time and false positive rate, respectively.

Chapter 3

MOA Framework

In this chapter, we give a brief introduction on MOA framework starting from its definition, then describing the process to detect a concept drift. In the last part, the dataset used for the experiment, created with MOA and not, are explained.

3.1 Definition of Massive Online Analysis (MOA)

According to Bifet et al [5] MOA is a software environment for implementing algorithms and running experiments for online learning from evolving data streams. The goal behind designing MOA framework is to deal with various problems related to the implementation of algorithms to real dataset and compare algorithms in benchmark streaming setting. Generally, in order to run MOA framework, there are two approaches, one is to use graphical user interface of MOA, another is to use command line. In this work we focus out on the different drift detection methods on MOA and their performance.

3.2 How it works

3.2.1 Introduction

Like all the data stream environments, MOA framework, has three components, as illustrated in Figure 3.1. The first element, without which we can not start, is a data stream input that could be in CSV or ARFF format. The second component is an algorithm to learn an appropriate model, and in the end, the third component is an

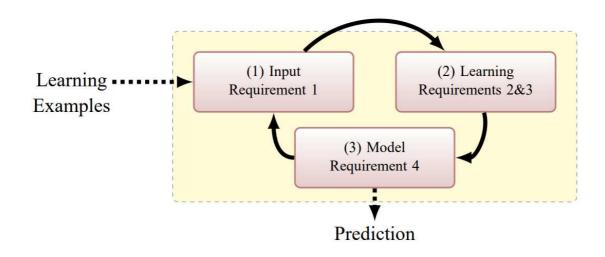


Figure 3.1: The data stream classification cycle [5]

evaluator method to analyze the performance of the generated model and if requested with a specific setting is able to detect a concept drift too. All the available methods in MOA are written in Java, therefore it is possible to extend new features or classifier by using MOA API. Figure 3.1 illustrates the data stream classification cycle.

Another important thing to underline is that, differently from a traditional batch learning setting, a data stream environment has different requirements to be fitted. The most significant ones are the following:

- Requirement 1: Process an example at a time, and inspect it only once.
- Requirement 2: Use a limited amount of memory.
- Requirement 3: Work in a limited amount of time.
- Requirement 4: Be ready to predict at any time.

3.2.2 Data Streams Evaluation

In the traditional batch learning, the lack of data is overcoming by analyzing and averaging different models that were generated with random training and test data. In data stream settings, the things are different because unlimited data problem causes different challenges. One solution, in this case, is to check the improvement of the model within different intervals of time and check to see how much the model improves. The cons of this approach are the real concept of accuracy over time. Therefore, two main approaches arise:

- Holdout: sometimes in the traditional batch approach, cross validation is very time consuming, instead it is acceptable to measure the performance only on one single holdout set, therefore, it is useful to predefine the division between train and test set. Eventually the results of different studies are directly comparable.
- Interleaved Test-then-Train or prequential: Each example can be used to test the model before it is used for training, and starting from this the accuracy can be incrementally updated. When intentionally executed in this order, the model is always tested on examples it has not seen. This scheme has the advantage that no test set is needed for testing, making maximum use of the available data.

For the advantages listed above, we used for our experiment an Interleaved Test-then-Train approach.

3.2.3 Concept Drift Stream

Basically, MOA stream generators add artificial concept drifts into the examples inside a stream. We should consider data streams generated from a pure distribution, thus Concept drift models as a weighted combination of two pure distributions in order to characterize the target concept before and after the drift. MOA for achieving a probability to define if a new instance of a stream belongs to the new concept after the drift or not, uses sigmoid function as shown in Figure 3.2

According to Figure 3.2, the sigmoid function $f(t) = 1/(1 + e^{-s(t-t_0)})$ has a derivative at the point t_0 equal to $f'(t_0) = \frac{s}{4}$. The tangent of angle is equal to this derivative, $\tan \alpha = \frac{s}{4}$. We observe that $\alpha = \frac{1}{W}$, and as $s = 4 \tan \alpha$ then $s = \frac{4}{W}$. So the parameter s in the sigmoid gives the length of W and the angle α . In this sigmoid model we only need to specify two parameters t_0 the point of change, and W the length of change.

3.2.4 Concept Drift Generator

MOA concept drift generator are the following:

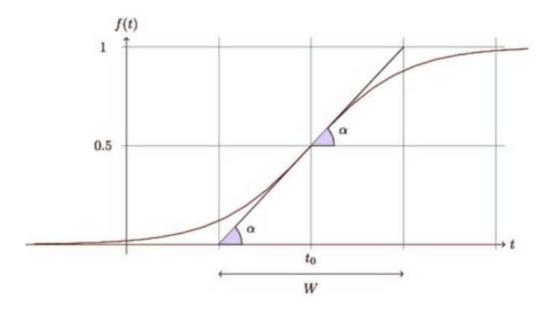


Figure 3.2: A sigmoid function $f(t) = 1/(1 + e^{-s(t-t_0)})$

Abrupt change generator

Any change in the parameters of the system that occurs either instantaneously or at least very fast with respect to the sampling period of the measurements can be defined as Abrupt change. In order to recreate this instantaneously drift, this generator produces a huge amount of instances all with the same value, then a setting instance changes the value and replicates it until the end.

Gradual change generator

As the term itself indicates, the gradual change allows a gradual increase in the value of the instances. This is a scenario where one concept fades gradually while the other takes over. A real-world example, to better understand it, is that of a device that begins to malfunction. At the beginning only a small number of data points will come from the stable failure state. Finally, the failure value will take over completely.

Incremental change generator

In this case, concept drift, is characterized by an incremental modification of the current concept toward a future concept. In order to recreate this kind of situation we have generated a stream of data that represents an incremental change. We based our dataset on a function $f(x) = mx + \varepsilon$ where m is a constant value of 0,40, x is an incremental value starting from 1000 and ε is a random value between -100 and +100.

Chapter 4

Il Paese Ritrovato Dataset

In this chapter we briefly present the system of Il Paese Ritrovato, a healthcare facility located in Monza that was created for the residential care of people affected by the Alzheimers disease. In particular we talk about the data collected that are available for our project and how we calculate the indexes to asses the wellness of the patients.

4.1 Il Paese Ritrovato

Il Paese Ritrovato is organized as a small town, where people lead a healthy life, feeling at home and receiving the necessary attention at the same time. The purpose of this place is to slow down the cognitive decline and minimize disabilities in everyday life, offering the resident the opportunity to continue to live a life that is rich and appropriate to his abilities, desires and needs.

4.2 The Pervasive System

The inhabitants of Il Paese Ritrovato are always followed through non-invasive devices, both environmental (advanced domotics) and physiological (wearable sensors), to guarantee adequate support for residual autonomy and help with daily difficulties. In particular, these technological tools help clinicians and professionals to continuously monitoring the wellness of the patients. The leading technologies are a localization system, that has the role of control and collecting patients' data, and a system that registers different indicators related to the well-being of the patients.

4.2.1 Localization system

The localization system in the health-care home is based on an RSSI (Signal strength indicator received) methodology useful for estimating a human position in an indoor location system. This type of technology allows us to calculate the patient's position by attributing to the strongest signal.

4.2.2 Indexes of Well-being

Through the use of location data, it has been possible to generate indicators that can be continuously calculated and analyzed, providing useful information to monitor an individual's state of well-being. The indicators are the following:

- **Distance index:** indicates the number of meters a patient takes during the day. Its value is calculated by exploiting the potential and the dynamics of the localization system. Knowing the distances between a position detector and the other a priori, it is possible to understand and calculate the movements of the individual patients simply by observing all the cells to which the patient has hooked during the day and calculating the total distance.
- Movement Index: is based on the detection of distances. Through this index we have an estimate of the quality and quantity of movements that a patient performs during the day. Each patient has a value, expressed in meters, that he should reach during the day. Based on the detection of the distance traveled to each patient, it is possible to calculate the movement index, which can take values between 0 (small movement) and 1 (sufficient movement).
- Sleep Index: the localization system registers the hours and the number of interruptions of the patients sleep by checking the signal of vicinity to the bed antennas during the night.
- Isolation Index: is based on the number of people the system locates in the same area as the monitored patient. This index can take values between 0 and 1, wherein the first case, the person examined has never been close to other people, while in the second one it has been close to other people all day.
- Independence Index: assesses a patient's level of autonomy. As for the Isolation index, it is calculated on the average of the amount of time that

the person monitored is in the company of doctors, health professionals and operators. It has a value between 0 and 1.

• Relational Index: estimates the relationship between two people by quantifying the amount of time they spend together in one day. When the two people monitored have never been in the same area of interest then their relational value will be zero, otherwise, in the opposite case in which the two people share the same spaces for the whole day then their index will assume a value equal to 1.

For the experiment (Chapter 5 Section 5.4.3), we used distance indices for a period of observation that starts from February 1st and ends on the 25th of August of this year.

4.3 Issues and Artifacts

During the data collection's phase, to carry out our experiment, we met, managed and solved various types of problems related to data consistency and the missing values. As shown in Figure 4.1 we can notice different kinds of data problems. One of the first problems that can be noticed is the lack of values in some periods of observation (Figure 4.1(a)), more or less lasting over time. This particular type of problem can be caused by various factors such as the loss of the antenna connection, the lack of maintenance relative to the battery of patient bracelets when the latter discharges or fails due to external problems such as the presence of water in the bracelet. In figure 4.1(b) there is another type of problem we had to deal with, that refers to the peaks of anomalous and inconsistent values with the rest of the dataset. The main causes of this problem are due to the loss of the closest antenna connection. When it happens, the bracelet worn by the person tries to hook onto the first available antenna with the strongest signal. If the patient is found in the presence of more antennas, the signal will be bounced between the different receivers and in our dataset it will seem that the patient in observation has walked for many meters even if it is not true. The last type of problem observed, as shown in Figure 4.1(c), consists in the fact that not all the monitored patients stayed in the "Il Paese Ritrovato" health care home during the whole observation period of the experiment. We have noticed that some patients had an initial or final period of observation with all the values equal to 0. Going

deeper, we found that these patients arrived after the start date of the observations or left before the end of the experiment.

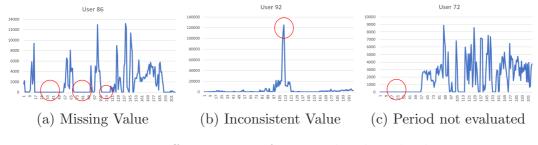


Figure 4.1: Different types of issues related to the dataset

4.4 Proposed Solution

We have decided to deal with the issue in Section 4.3 in the following way:

- To overcome the problem of the presence of null or missing values we decided to replace them with the average of the remaining values relative to the period of the individual patient.
- For the problem of inconsistent values we decided to calculate the standard deviation on the period of interest. When a value in this range exceeded three times the value of the standard deviation, the latter was replaced by the average value previously calculated.
- For patients who were not present for the entire duration of the experiment we decided to observe them only during their presence going to eliminate null values that could alter the results of the experiment.

4.5 Simulated Dataset

Based on the experience of Il Paese Ritrovato the Department of Electronics Information and Bioengineering of the Politecnico di Milano located in Como has created a software that allows the simulation of life inside a health care house. The engineers of the Politecnico have recreated the plan of the Il Paese Ritrovato, also positioning the various position detectors in the relative places. Later, this simulated house was populated by users who, as real patients, have constraints and needs and therefore move within the virtual home to meet their needs. Through this software, it was possible to overcome the problems listed in Section 4.3, and it was also possible to simulate behavioral drifts within some patients in the index that monitors the distance traveled. For the experiment, the system generated eight users and their movements were simulated for 3 years from 1 January 2016 to 31 July 2019.

Chapter 5

Experiments and Discussion

This chapter starts with a description about the main goal of performing experiments with MOA, then the following section explains the experiments set up regarding the main goal. Finally, the output of experiments is reported and in the last part, there is a discussion and comparison about the results of experiments.

5.1 Description

The objective is to detect the behavioral drifts in a Health-Care Facility dataset. In order to reach it, all the concept drift detection methods implemented in MOA have been used with different datasets with different kinds of drifts. To detect the best methods the accuracy, the average prediction error, the number of false positives, the number of false negative and the average delay detection in term of instances have been analyzed.

5.2 Experiments Set Up

To understand if the concept drift detectors in MOA can detect the behavioral changes, three types of experiments have been done. In the first experiment, as shown in table 5.1, we have tested all the detection methods that are present in MOA on all the different types of Real Drift. During this part, we have used a function implemented in MOA that gives us the possibility to generate a dataset in which there are different kinds of real drifts as shown in figure 5.1. Once understood which kind of drift is able to detect each algorithm, we have analyzed the results.

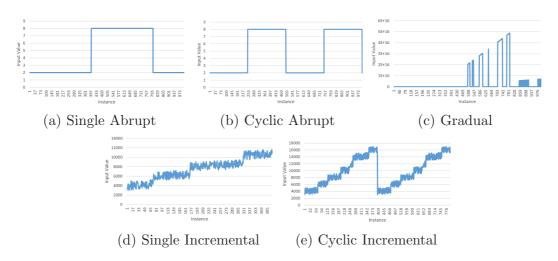


Figure 5.1: Different type of drifts generated by MOA framework

After that we have seen if the results are equal if we use simulated datasets regarding home daily activates. In the end of our experiment, we tested these methods on a real dataset coming from the health care house Il Paese ritrovato in Monza. For the first part of the experiment we used Naive Bayes as base learner in all tested drift detection methods, because of its speed, simplicity, freely available implementations, and widespread use in experiments in the data stream research area [26]. Another important setting is what concerns the SingleClassifierDrift that is a classifier implemented in MOA which tests each incoming instance using a base learner, in our case Naive Bayes, which returns a boolean value indicating if it correctly classified the instance or not. This value is passed to the parameterized drift detector analysed, which will flag the example for no drift, warning level, or drift level. If no drift is identified, the base learner is trained on the instance just arrived. If the warning level is reached, a new learner is built and both are trained. If the drift level is reached, the learner built on instances obtained in the warning level is used as the new base learner. Important to know is that ADWIN method does not have a warning level to set up because ADWIN is parameter- and assumption-free in the sense that it automatically detects and adapts to the current rate of change [5].

5.3 Experiment Evaluation

The most important properties in data drift detection are the following:

• False Positive (FP): happens when the algorithm thinks that a change has

occurred, but it has not occurred yet in the data stream.

- False Negative (FN): happens when a change has in fact occurred, but the algorithm has failed to detect it yes. Also known as a miss.
- Accuracy: Its value is a percentage of the correct prediction over a given dataset by a model. It is given by the following formula:

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN}$$

where TP stands for TRUE POSITIVE and TN for TRUE NEGATIVE. They are the number of times in which the algorithm correctly predicted.

• Prediction Error: is the difference between the actual value (AV) and the predicted value(PV) for that instance. If the base learner correctly classifies the actual instance, the error-rate decreases. Instead, if the error-rate increases, it is an indication of Concept drift. The tables 5.2, 5.3, 5.4, 5.5, 5.6 show the average prediction error that refers to the mean of the absolute values of each prediction error on all instances (n) of the test dataset as in the following formula:

$$\frac{\sum_{i=1}^{n} |AV_{i} - PV_{i}|}{n}$$

• Delay Detection Avg in terms of instances it is the average number of instances between the moment in which the real drift occurs and the moment in which the algorithm catches the drift.

In general, the best algorithm will have a minimal number of false alarms and maximal number of early detections, whereas poor algorithms give large number of false alarms, missing or severely delayed true detections. In order to evaluate a model in MOA framework, after an experiment completes, MOA provides a .txt format file as an output which contains several information regarding to learning evaluation instances, evaluation time (CPU/seconds), model cost (RAM-Hours), learned instances, detected changes, detected warmings, prediction error (average), true changes, delay detection, true changes detected, inputs values, model training instances, model serialized size (byte) that can be used for evaluation tasks. Among all properties, our focus is on prediction error, change detected, and also on true changes and true changes detected that have been useful to identify false positive and false negative.

Detection Drift	ABRUPT SINGLE	ABRUPT CYCLIC	GRADUAL	INCREMENTAL	INCREMENTAL CYCLIC	NO DRIFT
ADWIN	YES	YES	YES	YES	YES	NO
CUSUM	YES	YES	YES	YES	YES	NO
DDM	YES	YES	YES	NO	NO	NO
EDDM	NO	YES	YES	NO	NO	NO
EWNAChartDM	YES	YES	YES	NO	NO	NO
GeometricMovingAverageDM	NO	NO	NO	YES	YES	NO
HDDM_A_Test	YES	YES	YES	YES	YES	NO
HDDM_W_Test	YES	YES	YES	YES	YES	NO
PageHinkleyDM	YES	YES	YES	YES	YES	NO
RDDM	YES	YES	YES	NO	NO	NO
SEEDChangeDetector	YES	YES	YES	YES	YES	NO
STEPD	YES	YES	YES	NO	NO	NO
SeqDrift1ChangeDetector	YES	YES	NO	NO	NO	NO
SeqDrift2ChangeDetector	YES	YES	YES	NO	NO	NO

Table 5.1: The table shows which type of drift each method is able of detect in the first part of our experiment

5.4 Results

All experiments are carried out using MOA (Massive Online Analysis). We have considered three variations of concept drifts: Abrupt drift (single and cyclic), Gradual drift and Incremental drift (single and cyclic) on all the drift detection algorithms listed above. All the methods are analyzed with the properties written in the previous section.

5.4.1 Experiments on MOA generator Dataset

As highlighted in Subsection 5.3, one of the most important measure to analyze a drift is the prediction error. In order to measure its performance we need to show and compare the trend over time for all the algorithms. In the following figures starting from Figure 5.2 to Figure 5.6, is possible to see with the red vertical line the real changes that occur in the trends, with the red horizontal line the trends of the prediction error of the all algorithms presented and with the vertical black line the instance in which the drift is detected. Then, tables for each kind of drift with their respective values are reported.

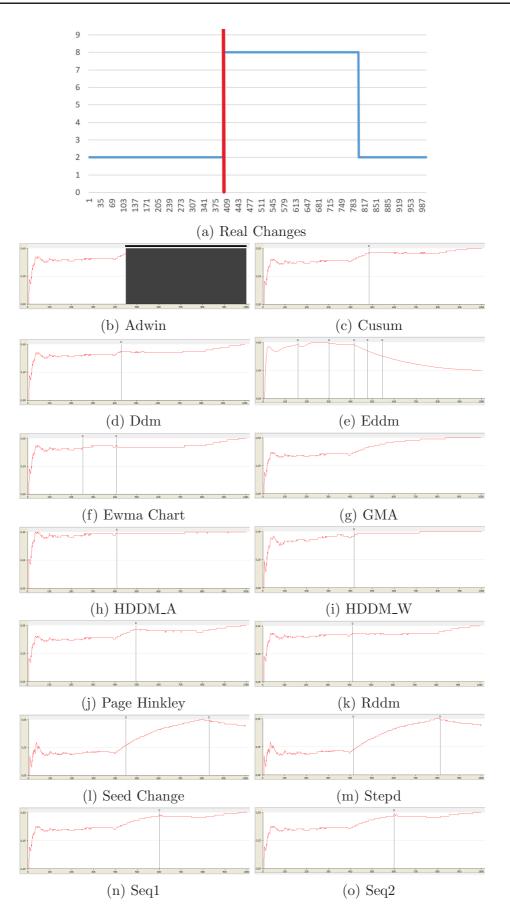


Figure 5.2: The prediction error and the instance in which the drift is detected in an Abrupt drift

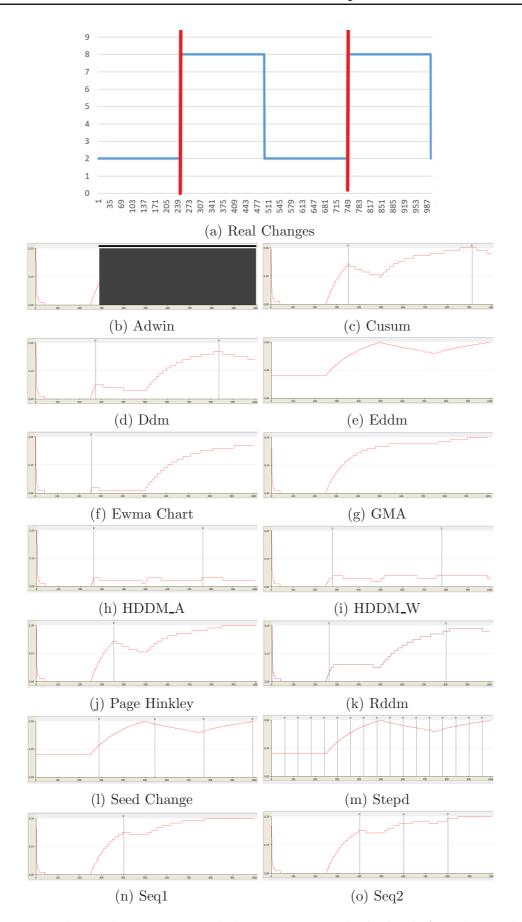


Figure 5.3: The prediction error and the instance in which the drift is detected in a cyclic Abrupt drift

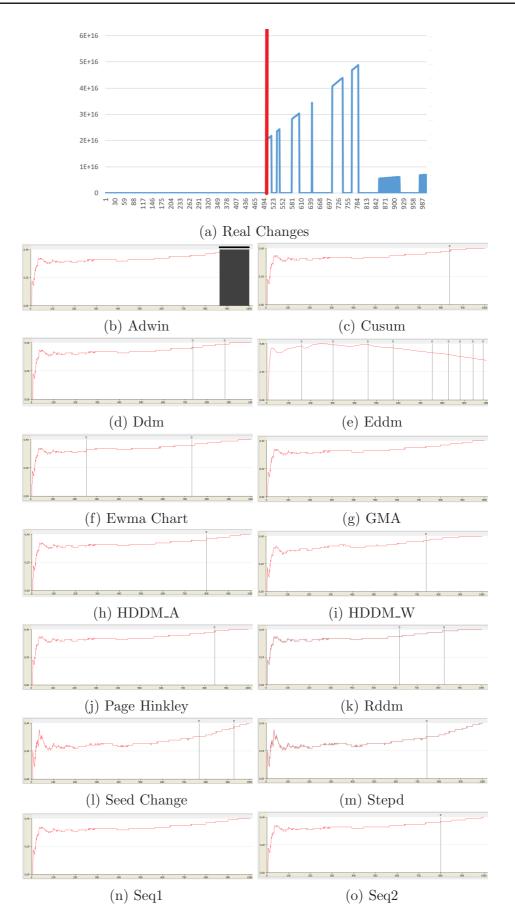


Figure 5.4: The prediction error and the instance in which the drift is detected in a Gradual drift

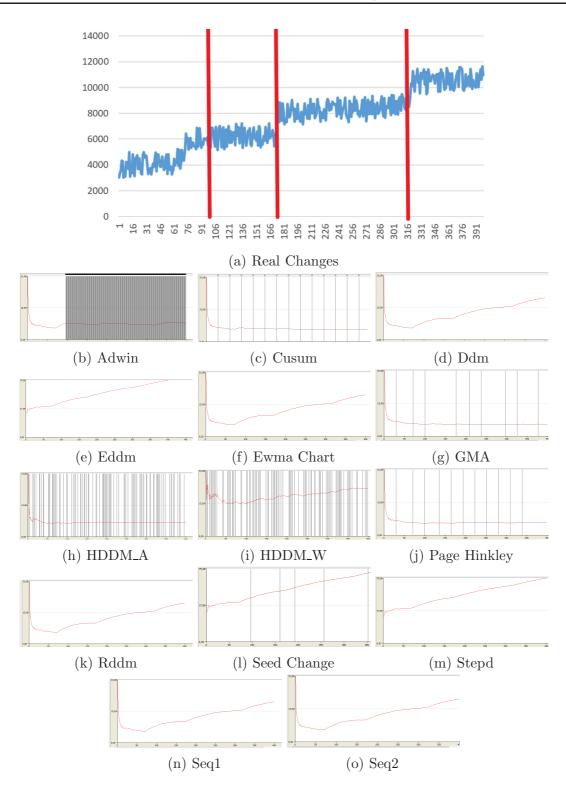


Figure 5.5: The prediction error and the instance in which the drift is detected in an Incremental drift

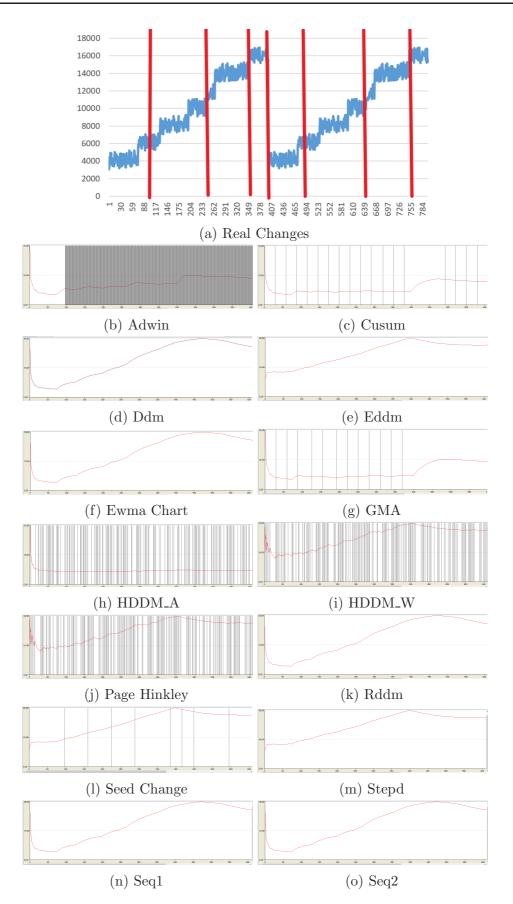


Figure 5.6: The prediction error and the instance in which the drift is detected in a cyclic Incremental drift

CYCLIC ABRUPT	ACCURACY	PREDICTION ERROR	FALSE POSITIVE	FALSE NEGATIVE	DELAY DETECTION AVG IN INSTANCE
ADWIN	91,6	1,870957513	708	0	20
CUSUM	92,4	1,18330909	0	0	131
DDM	96,3	1,136879686	0	0	54
EDDM	93,8	1,977433331	0	2	-
EWNAChartDM	96,3	1,084511709	0	1	3
GeometricMovingAverageDM	92,4	1,379083686	0	2	-
HDDM_A_Test	96,1	1,441276203	0	0	12
HDDM_W_Test	95,2	1,343241626	0	0	30
PageHinkleyDM	92,4	1,191895544	0	1	52
RDDM	96,3	1,393502248	0	0	32
SEEDChangeDetector	94,8	1,977433331	2	0	29
STEPD	95,8	1,977433331	14	0	41
SeqDrift1ChangeDetector	92,4	1,392201718	0	1	75
SeqDrift2ChangeDetector	92,4	1,371532301	1	0	101

Table 5.3: Evaluation of concept drift detector on a cyclic abrupt generated by MOA

GRADUAL	ACCURACY	PREDICTION ERROR	FALSE POSITIVE	FALSE NEGATIVE	DELAY DETECTION AVG IN INSTANCE
ADWIN	79,1	1,949961108	135	0	365
CUSUM	75,7	1,910575481	0	0	340
DDM	80	1,92061238	1	0	235
EDDM	80,2	1,674491942	8	0	76
EWNAChartDM	82,2	0,019531705	1	0	231
GeometricMovingAverageDM	41,4	1,972260302	0	1	-
HDDM_A_Test	82,5	0,19637868	0	0	99
HDDM_W_Test	82,2	0,196235537	0	0	242
PageHinkleyDM	64	0,191514408	0	0	346
RDDM	81,2	1,924514432	1	0	119
SEEDChangeDetector	80,5	1,648296593	1	0	269
STEPD	81,8	1,648296593	0	0	243
SeqDrift1ChangeDetector	60,6	1,972260302	0	1	-
SeqDrift2ChangeDetector	60,6	0,193226746	0	0	301

Table 5.4: Evaluation of concept drift detector on a gradual drift generated by MOA

SINGLE ABRUPT	ACCURACY	PREDICTION ERROR	FALSE POSITIVE	FALSE NEGATIVE	DELAY DETECTION AVG IN INSTANCE
ADWIN	91,6	1,934367308	551	0	49
CUSUM	92,4	0,207071208	0	0	85
DDM	96,3	0,019406166	0	0	30
EDDM	93,8	1,185067226	4	0	17
EWNAChartDM	96,3	0,190556366	1	0	6
GeometricMovingAverageDM	92,4	0,225036521	0	1	-
HDDM_A_Test	96,1	0,164992833	0	0	9
HDDM_W_Test	95,2	1,763483789	0	0	17
PageHinkleyDM	92,4	2,042094985	0	0	96
RDDM	96,3	0,19199027	0	0	14
SEEDChangeDetector	94,8	2,444029851	1	0	49
STEPD	95,8	2,444029851	1	0	15
SeqDrift1ChangeDetector	92,4	0,220021341	0	0	201
SeqDrift2ChangeDetector	92.4	0,220021341	0	0	201

Table 5.2: Evaluation of concept drift detector on a Single abrupt generated by MOA

INCREMENTAL	ACCURACY	PREDICTION ERROR	FALSE POSITIVE	FALSE NEGATIVE	DELAY DETECTION AVG IN INSTANCE
ADWIN	34,7	0,393973548	0	96	1,6
CUSUM	21,7	0,283116408	0	386	30
DDM	28,9	0,098901442	0	399	-
EDDM	24	0,037285965	0	399	-
EWNAChartDM	21,7	0,989014423	0	399	-
GeometricMovingAverageDM	21,7	0,275153975	0	390	40
HDDM_A_Test	27,5	0,347581454	0	305	4
HDDM_W_Test	16,4	0,112491533	0	307	3
PageHinkleyDM	21,7	0,291582614	0	388	40
RDDM	33	0,098901442	0	399	-
SEEDChangeDetector	24,1	0,037285965	0	394	80
STEPD	18	0,037285965	0	399	-
SeqDrift1ChangeDetector	28,7	0,989014423	0	399	0
SeqDrift2ChangeDetector	28,7	0,989014423	0	399	0

Table 5.5: Evaluation of concept drift detector on a incremental drift generated by a function

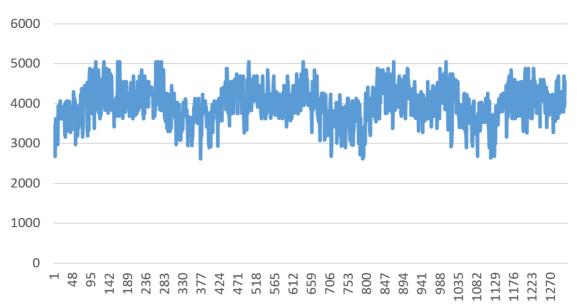
CYCLIC INCREMENTAL A	ACCURACY	PREDICTION ERROR	FALSE POSITIVE	FALSE NEGATIVE	DELAY DETECTION AVG IN INSTANCE
ADWIN	34,7	0,656355278	0	96	1,3
CUSUM	21,7	0,529118145	0	774	33
DDM	28,9	0,177053197	0	798	-
EDDM	24	0,489013784	0	798	-
EWNAChartDM	21,7	0,177053197	0	798	-
GeometricMovingAverageDM	21,7	0,065470756	0	780	38
HDDM_A_Test	27,5	0,36164787	0	596	4
HDDM_W_Test	16,4	1,621490387	0	581	3,6
PageHinkleyDM	21,7	0,086348959	0	784	57
RDDM	33	0,177053197	0	798	-
SEEDChangeDetector	24,1	0,489013784	0	785	61
STEPD	18	0,489013784	0	798	-
SeqDrift1ChangeDetector	28,7	0,177053197	0	798	-
SeqDrift2ChangeDetector	28,7	0,177053197	0	798	-

Table 5.6: Evaluation of concept drift detector on a cyclic incremental drift generated by a function

Change detection is a significant element of systems that need to adapt to changes in their input data. DDM and RDDM work well for detecting abrupt changes both with single and cyclic and reasonably fast changes founding drifts in the right moment that occur, but they have difficulties in detecting slow, gradual changes and incremental ones too. For abrupt drift, the CUSUM method is the one that is able to detect the right drift but with the highest value in terms of delay followed by Seq1 and seq2. In addicti. The last thing that we can see in abrupt drift is that PageHinkle finds the right number of drifts with a soft delay but has a low accuracy compared with the others. For Gradual drift, considering the results, HDDM_{A-test} and HDDM_{W-test} have high accuracy and they are able to detect the right number of changes with a relative delay. Another method that has a good performance in Gradual drift is the EDDM. It found the right drift on time (delay is approximately 0) and with a very low prediction error on average. We can say that, considering a quality/cost trade off, for gradual drift the most performing is the EDDM algorithm. ADWIN, instead, seems to be the algorithm with the best results for incremental drift where all the other kinds of methods fail dramatically.

5.4.2 Experiments on Simulated Dataset

During this phase, we have analysed a dataset coming from software that simulated the behavior of patients during their permanence in a health care facility. We will focus on evaluating the number of drift that each method is able to detect. Moreover, we will try to understand which of them doesn't recognise the periodicity and the glitch that could stay in the data. This dataset contains record starting from the 1st January 2016 to the 31st July 2019 of 8 patients. Each trend is built based on a sinusoidal pattern, that simulates the movement of a person, without drift, during the different season that occurs during the years. More in detail, it has been created from the relation between the weather (temperature, weather conditions, humidity) in Milan in the last 3 years and the distance made by a patient of the Healt-care Facility II Paese Ritrovato as explained in Chapter 4.



BASIC MOVEMENT

Figure 5.7: Sinusoidal trend, that simulates the movement of a person, without drift, during the years

As shown in Figure 5.7, it is possible to see a sinusoidal trend in which during the

warmer seasons, the number of meters that a person does during the day increase, instead, during the colder ones, the same value decreases. By analysing this trend from the framework MOA, with all the methods taken into consideration in this thesis, as expected, no drift occurs. Starting from this trend, for each patient, a different behavior that could contain drift was simulated:

• User 1: The behavior simulated is a linear discendent. The user have a slow and continuos decrease in value. It was made with the following formula

X = random.between(-3*incremental value + 2500; -0, 7*incremental value + 2500) + movement's data

• User 2: The behavior simulated is the original trend affected by rumors with zero mean. It was made with the following formula:

$$X = random.between(-500; 500) + movement's data$$

• User 3: The behavior simulated represent a patient that during the week end increase the number of meter walked. It was made with the following formula:

X = if(date is a weekend; random.betweeen(-50; 200); random.between(-200; 50)) + moviment's data

• User 4: The behavior simulated a significant regression. It wants to simulate a patient that reduce drastically the meters walked with the passing of the days. It was made with the following formula:

X = (1 - (1/(1 + exp(-0, 01 * (incremental value - 600))))) * movement's data

• User 5: The behavior simulated want to create a regression lighter than user 4. It simulate a patient that reduce the number the meters as user 4 but slower. It was made with the following formula:

• User 6: The behavior simulated is a soft regression. It was made with the following formula:

X = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600))))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600)))))))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600))))))))) * movement's data = (1 - (0, 1/(1 + exp(-0, 01 * (incremental value - 600))))))))))))))

• User 7: The behavior simulate a little sudden change in the behavior of the user. It was made with the following formula:

$$\label{eq:constraint} \begin{split} X &= if(incremental value < \\ predefined random value; random.between(-100; 100); random.between(-1100; -900)) + \\ & movement's data \end{split}$$

• User 8: The behavior wants to simulate a glitch due for example to the smart sensor or the battery of the bracelet. It was made that the following formula:

$$\begin{split} X &= if(or(incremental value < \\ predefined random value * 1/4; incremental value > predefined random value * \\ 3/4); random.between(-100; 100); random.between(-1100; -900)) + \\ movement's data \end{split}$$

In Figure 5.8 are shown the pattern of each user.

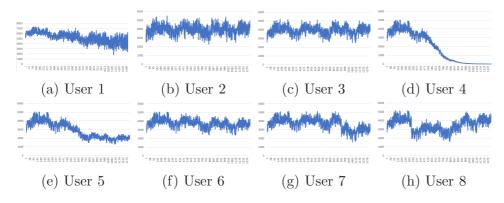


Figure 5.8: The trend of movement for each user for a period of 3 years

Each of the trend in Figure 5.8 is tested on MOA with all the different methods. In Table 5.7 is possible to see which method can detect which drift. Following, start from Figure 5.9 to Figure 5.16 is possible to compare the moment in which the real change occured (red horizontal line) with drifts detected by each method (black horizonal line). With the horizontal red line is possible to see the prediction error of each method.

5.4 Results

Detection Drift	User 1	User 2	User 3	User 4	User 5	User 6	User 7	User 8
ADWIN	yes							
CUSUM	yes							
DDM	no							
EDDM	no							
EWNAChartDM	no							
GeometricMovingAverageDM	yes							
HDDM_A_Test	yes							
HDDM_W_Test	yes							
PageHinkleyDM	yes							
RDDM	no							
SEEDChangeDetector	yes							
STEPD	no							
SeqDrift1ChangeDetector	no							
SeqDrift2ChangeDetector	no							

Table 5.7: The table shows which type of drift each method is able of detect in the simulated dataset

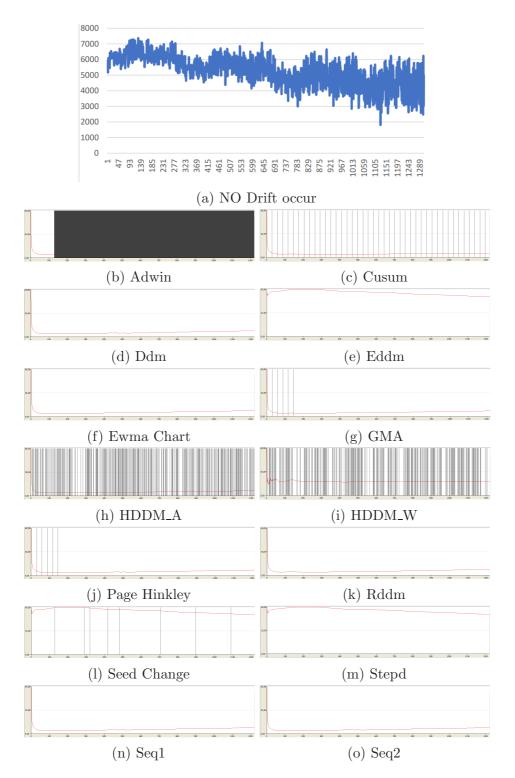


Figure 5.9: The prediction error and the instance in which the drift is detected compared with the trend of User 1

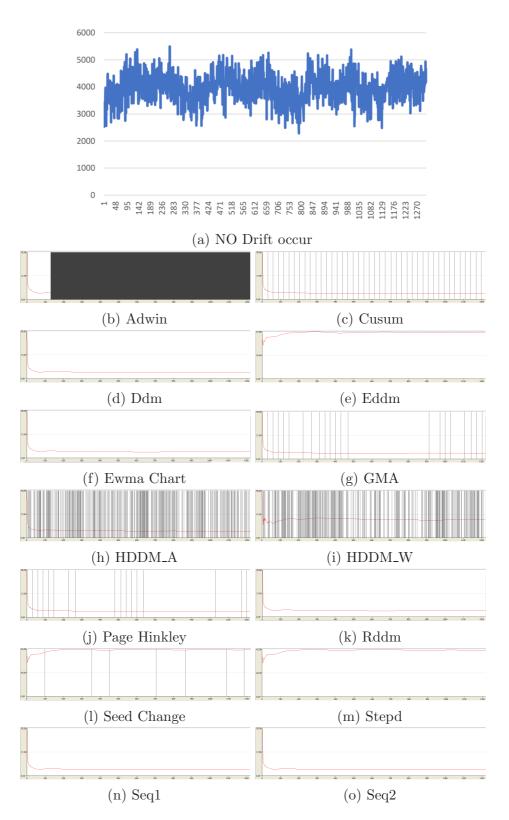


Figure 5.10: The prediction error and the instance in which the drift is detected compared with the trend of User 2

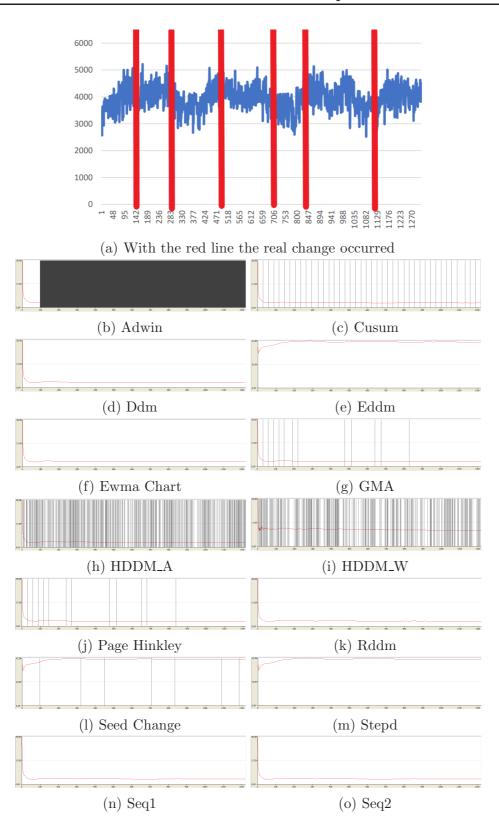


Figure 5.11: The prediction error and the instance in which the drift is detected compared with the real drift colored in red of the user 3

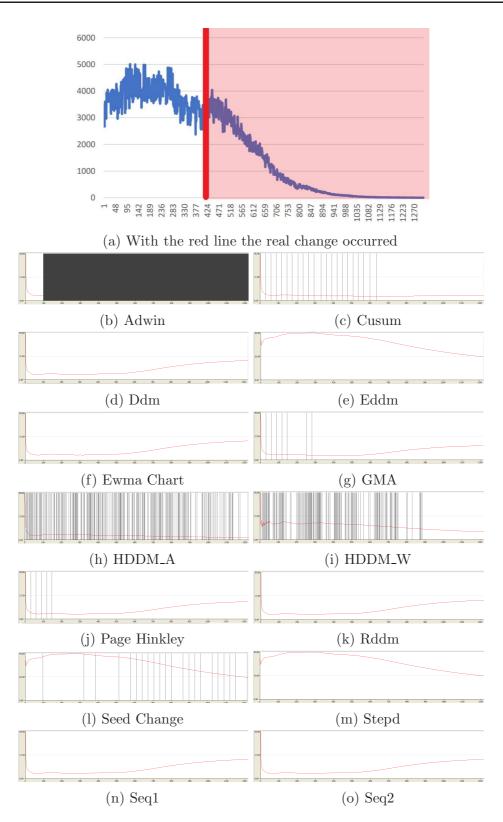


Figure 5.12: The prediction error and the instance in which the drift is detected compared with the real drift colored in red of the user 4

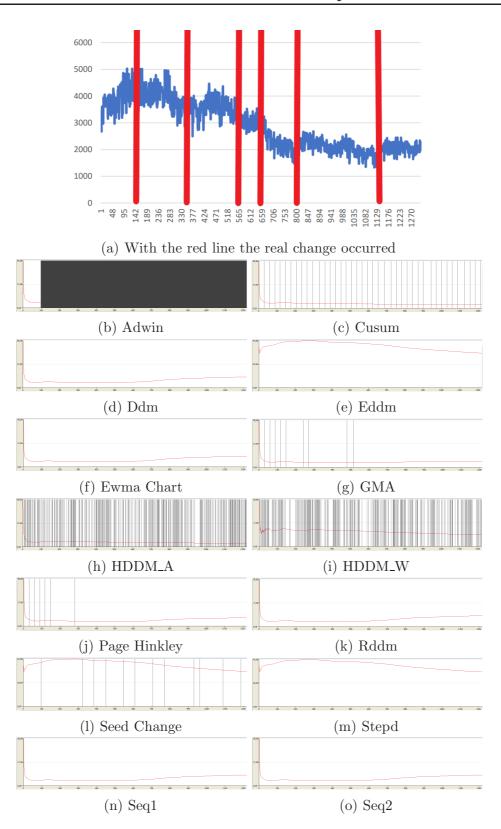


Figure 5.13: The prediction error and the instance in which the drift is detected compared with the real drift colored in red of the user 5

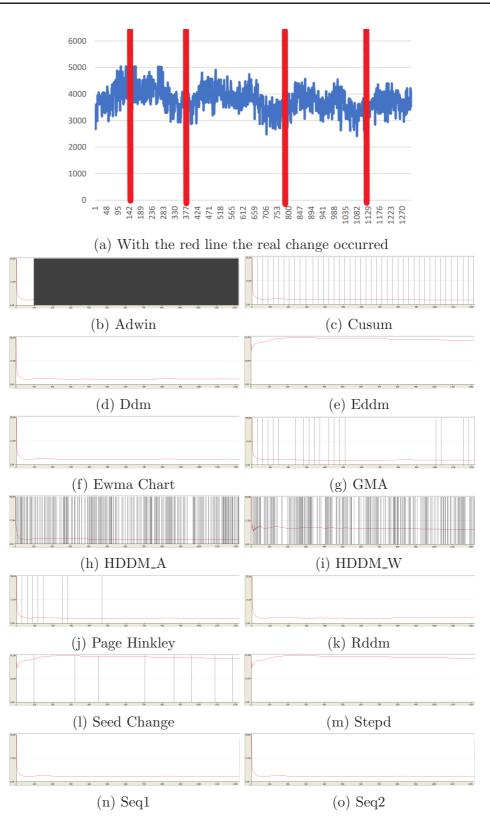


Figure 5.14: The prediction error and the instance in which the drift is detected compared with the real drift colored in red of the user 6

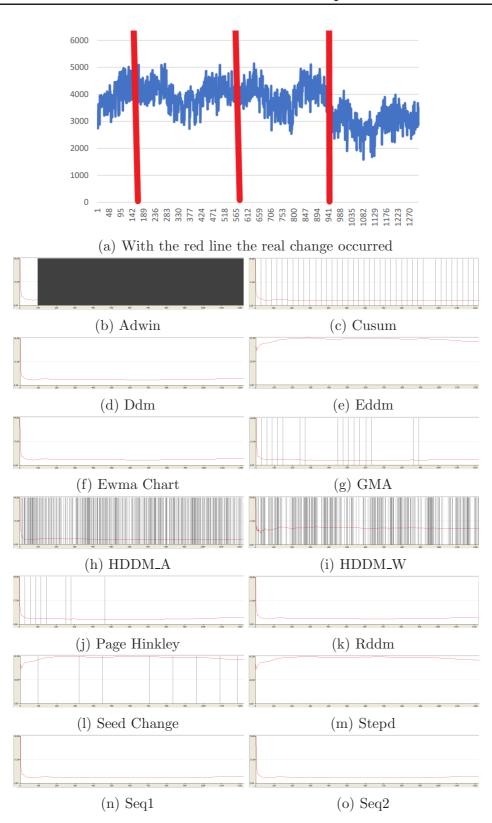


Figure 5.15: The prediction error and the instance in which the drift is detected compared with the real drift colored in red of the user 7

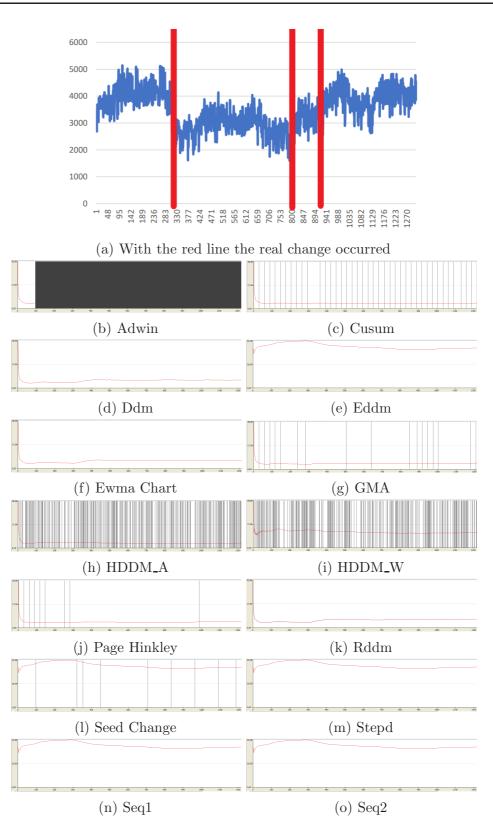


Figure 5.16: The prediction error and the instance in which the drift is detected compared with the real drift colored in red of the user 8

Analysing Table 5.7 and Figure from 5.9 to Figure 5.16 all the methods that are statistically based are not able to detect any drift. This happens because these methods probe the statistical parameters such as mean and standard deviation of prediction results to detect drifts in a stream. This means that, in the statistically based methods, if the distribution of the samples is stationary the probability of misclassification will decrease and no drift will be detected. In our experiments, all the trends doesn't generate value that goes out from the deviation standard. That's the reason why these kind of methods aren't able to detect drifts. In Figure 5.17 is possible to see an example of what has been said. Using a DDM method on user 1, the prediction error decreases all the time.



Figure 5.17: The prediction error of DDM method. It decrease because the distibution of the data of the user 1 are stationary

The only exception is for user 4 where even if the distribution of the samples is not stationary, the decreasing trend is too slow to find an abrupt drift. To see some abrupt drift in these trends, we need to manipulate the data generating some value that stands out from the standard deviation.

Tables from 5.8 to 5.15 explain the number of change detected by each methods compared with the number of real drifts. In addiction the number of false positive and false negative is given.

5.4 Results

USER 1	CHANGE DETECTED	REAL CHANGE	FALSE POSITIVE	FALSE NEGATIVE
ADWIN	1010	0	1010	0
CUSUM	33	0	33	0
DDM	0	0	0	0
EDDM	0	0	0	0
EWNAChartDM	0	0	0	0
GeometricMovingAverageDM	5	0	5	0
HDDM_A_Test	251	0	251	0
HDDM_W_Test	228	0	228	0
PageHinkleyDM	5	0	5	0
RDDM	0	0	0	0
SEEDChangeDetector	7	0	7	0
STEPD	0	0	0	0
SeqDrift1ChangeDetector	0	0	0	0
SeqDrift2ChangeDetector	0	0	0	0

Table 5.8: Beanchmarking between change detected and the real change occurred

USER 2	R 2 CHANGE DETECTED REAL CH		FALSE POSITIVE	FALSE NEGATIVE
ADWIN	1057	0	1057	0
CUSUM	33	0	33	0
DDM	0	0	0	0
EDDM	0	0	0	0
EWNAChartDM	0	0	0	0
GeometricMovingAverageDM	15	0	15	0
HDDM_A_Test	252	0	252	0
HDDM_W_Test	220	0	220	0
PageHinkleyDM	13	0	13	0
RDDM	0	0	0	0
SEEDChangeDetector	5	0	5	0
STEPD	0	0	0	0
SeqDrift1ChangeDetector	0	0	0	0
SeqDrift2ChangeDetector	0	0	0	0

Table 5.9: Beanchmarking between change detected and the real change occurred

USER 3	CHANGE DETECTED	REAL CHANGE	FALSE POSITIVE	FALSE NEGATIVE
ADWIN	1104	6	1098	0
CUSUM	33	6	27	0
DDM	0	6	0	6
EDDM	0	6	0	6
EWNAChartDM	0	6	0	6
GeometricMovingAverageDM	12	6	6	0
HDDM_A_Test	257	6	251	0
HDDM_W_Test	201	6	195	0
PageHinkleyDM	12	6	6	0
RDDM	0	6	0	0
SEEDChangeDetector	5	6	0	1
STEPD	0	6	0	6
SeqDrift1ChangeDetector	0	6	0	6
SeqDrift2ChangeDetector	0	6	0	6

Table 5.10: Beanchmarking between change detected and the real change occurred

USER 4	CHANGE DETECTED	REAL CHANGE	FALSE POSITIVE	FALSE NEGATIVE
ADWIN	1105	846	259	0
CUSUM	21	846	0	825
DDM	0	846	0	846
EDDM	0	846	0	846
EWNAChartDM	0	846	0	846
GeometricMovingAverageDM	7	846	0	839
HDDM_A_Test	205	846	0	641
HDDM_W_Test	155	846	0	691
PageHinkleyDM	5	846	0	841
RDDM	0	846	0	846
SEEDChangeDetector	16	846	0	830
STEPD	0	846	0	846
SeqDrift1ChangeDetector	0	846	0	846
SeqDrift2ChangeDetector	0	846	0	846

Table 5.11: Beanchmarking between change detected and the real change occurred

USER 5	CHANGE DETECTED REAL CHANGE		FALSE POSITIVE	FALSE NEGATIVE
ADWIN	1007	6	1001	0
CUSUM	33	6	27	0
DDM	0	6	0	6
EDDM	0	6	0	6
EWNAChartDM	0	6	0	6
GeometricMovingAverageDM	9	6	3	0
HDDM_A_Test	211	6	205	0
HDDM_W_Test	200	6	194	0
PageHinkleyDM	6	6	0	0
RDDM	0	6	0	6
SEEDChangeDetector	10	6	4	0
STEPD	0	6	0	6
SeqDrift1ChangeDetector	0	6	0	6
SeqDrift2ChangeDetector	0	6	0	6

Table 5.12: Beanchmarking between change detected and the real change occurred

USER 6	CHANGE DETECTED	DETECTED REAL CHANGE		FALSE NEGATIVE	
ADWIN	1002	4	998	0	
CUSUM	21	4	17	0	
DDM	0	4	0	4	
EDDM	0	4	0	4	
EWNAChartDM	0	4	0	4	
GeometricMovingAverageDM	14	4	10	0	
HDDM_A_Test	213	4	209	0	
HDDM_W_Test	201	4	197	0	
PageHinkleyDM	8	4	4	0	
RDDM	0	4	0	4	
SEEDChangeDetector	6	4	2	0	
STEPD	0	4	0	4	
SeqDrift1ChangeDetector	0	4	0	4	
SeqDrift2ChangeDetector	0	4	0	4	

Table 5.13: Beanchmarking between change detected and the real change occurred

5.4 Results

USER 7	CHANGE DETECTED	REAL CHANGE	FALSE POSITIVE	FALSE NEGATIVE
ADWIN	1102	3	1099	0
CUSUM	32	3	29	0
DDM	0	3	0	3
EDDM	0	3	0	3
EWNAChartDM	0	3	0	3
GeometricMovingAverageDM	16	3	13	0
HDDM_A_Test	250	3	247	0
HDDM_W_Test	212	3	209	0
PageHinkleyDM	8	3	5	0
RDDM	0	3	0	3
SEEDChangeDetector	6	3	3	0
STEPD	0	3	0	3
SeqDrift1ChangeDetector	0	3	0	3
SeqDrift2ChangeDetector	0	3	0	3

Table 5.14: Beanchmarking between change detected and the real change occurred

USER 8	CHANGE DETECTED	HANGE DETECTED REAL CHANGE		FALSE NEGATIVE	
ADWIN	1212	3	1209	0	
CUSUM	43	3	40	0	
DDM	0	3	0	3	
EDDM	0	3	0	3	
EWNAChartDM	0	3	0	3	
GeometricMovingAverageDM	20	3	17	0	
HDDM_A_Test	311	3	308	0	
HDDM_W_Test	292	3	289	0	
PageHinkleyDM	8	3	5	0	
RDDM	0	3	0	3	
SEEDChangeDetector	9	3	6	0	
STEPD	0	3	0	3	
SeqDrift1ChangeDetector	0	3	0	3	
SeqDrift2ChangeDetector	0	3	0	3	

Table 5.15: Beanchmarking between change detected and the real change occurred

Analysing the result shown in the tables from 5.8 to 5.15 all the methods that are based on Windows or Sequential Analysis have detected at least a drift in each user. For what concern ADWIN method, as said in section 5.2, it hasn't a warning level. Furthermore, being a windows based method, it shrinks the slides of the windows each time that a drift occurs. In presence of a positive or negative incremental trend, it founds drift at each occurrence and at the end the size of the window is equal to one instance. This is the biggest problem of ADWIN with an incremental drift. Belonging to the same group of methods, HDDM has the same problem too. In fact, together with the ADWIN, it is the method that havve the highest number of false positive in all the datasets. The only difference is that ADWIN method spotted drift comparing the distribution of the two windows looking at the average of the value. Instead, HDDM uses the weighted moving averages to detects the drift. In this way, the number of detected drift is lower, but the problem of the periodicity is not solved because they looking to a portion of data (window) and not to the entire trend. For the methods that are based on Sequential Analysis, such as CUSUM, Page Hinkley and Geometric Moving Average (Section 2.6), alarm for drifts when a predefined threshold is met. The parameters that are possible to configure in MOA for this methods are the magnitude (δ) , which is the minimum distance between the concepts at the beginning and end of the period of drift to spotted it, and the threshold (λ) to trigger an alarm. Results shown in Figure 5.7 were performed using the following values: $\delta = 50, \ \delta = 0.005$. Different values have been proposed and validated in the literature, for our experiment we have used the following setting: $\delta = 1500$, $\lambda = 0.001$ according to Goncalves at [26]. With these new values, the results for these methods are shown in the table 5.16.

Change Detect	CUSUM	GeometricMovingAverageDM	PageHinkleyDM
User1	32	5	5
User2	32	11	9
User3	32	9	10
User4	9	7	5
User5	11	9	5
User6	30	14	8
User7	31	14	7
User8	28	18	8

Table 5.16: The number of drift that the sequential based methods detect with the new setting

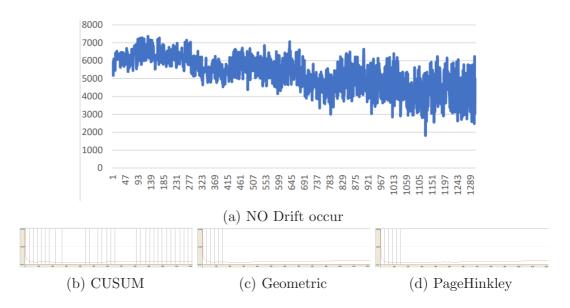


Figure 5.18: The prediction error and the instance in which the drift is detected compared with the real drift colored in red. In this case no drift occur.

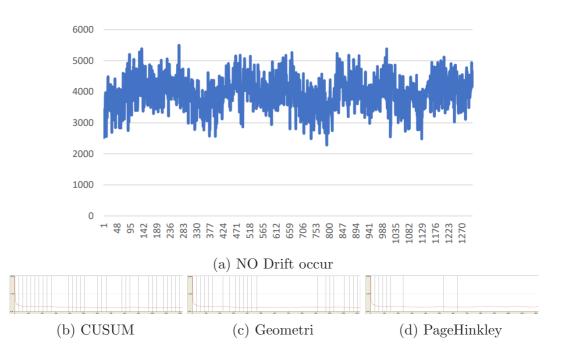


Figure 5.19: The prediction error and the instance in which the drift is detected compared with the real drift colored in red. In this case NO drift occur.

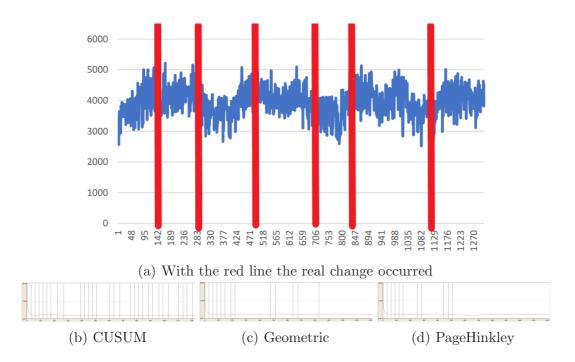


Figure 5.20: The prediction error and the instance in which the drift is detected compared with the real drift colored in red

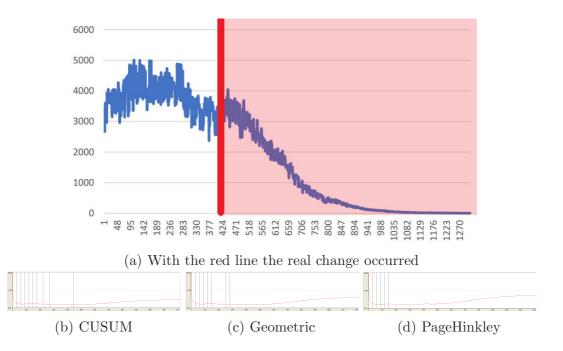


Figure 5.21: The prediction error and the instance in which the drift is detected compared with the real drift colored in red

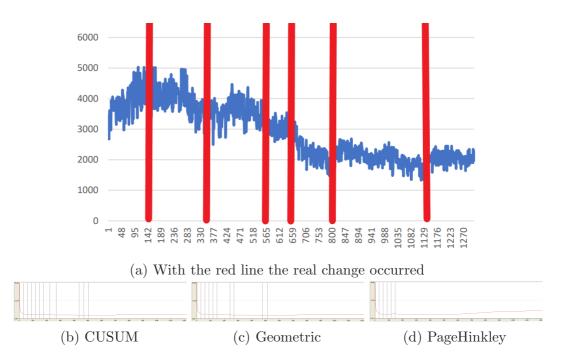


Figure 5.22: The prediction error and the instance in which the drift is detected compared with the real drift colored in red

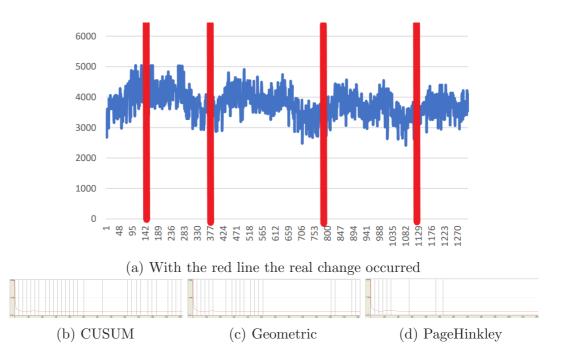


Figure 5.23: The prediction error and the instance in which the drift is detected compared with the real drift colored in red

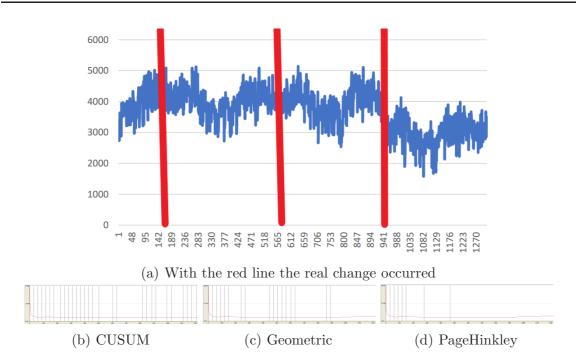


Figure 5.24: The prediction error and the instance in which the drift is detected compared with the real drift colored in red

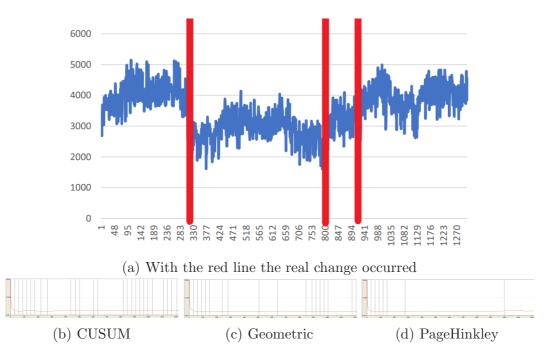


Figure 5.25: The prediction error and the instance in which the drift is detected compared with the real drift colored in red

The most relevant results in Table 5.16 are those related to the CUSUM method,

in particular on the user 4 (Figure 5.21 (a)), 5 (Figure 5.22 (a)) and 6 (Figure 5.23 (a)). In these three users, the CUSUM method reduce the number of false positive. The last method that is able to detect drift in the simulated dataset is the SEED change detector. As show in Table ??, it is the method that generate the least number of false positive and false negative. This kind of algorithm is a Windows based methods that also exploit the potential of methods with a statistical base. In this way it does a comparison between two windows but instead of using the mean of the windows, use the concept of the average distance and the its standard deviation as explained for EDDM method in Chapter 2 Section 2.6. In this way is possible to eliminate errors due to the periodicity of the trend.

5.4.3 Experiments on Real Dataset

In the last part of our experiment we tried to analyse the dataset coming from the health care facility II Paese Ritrovato. As written in Chapter 4, the period analysed start from 1st February 2019 to the 25th August 2019 and there was also problems relative of missing value or artifacts. Once solved all of this problems, we have decided to take the trend of the patients who had at least 100 records, with value greater than zero, in their data, in order to have a reasonable signal to analyse. Figure 5.26 shows the 11 out of 98 patient that we have analysed.

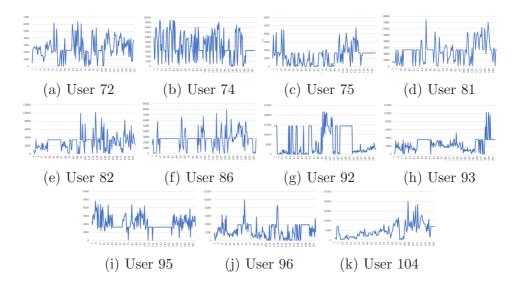


Figure 5.26: Movement's data for each significant user in the real dataset, after the adjustment

As we expected, the results didn't reveal any drift due to the few number of sample for each patient and no time in order to train a model able to predict values.

5.5 Discussion

Comparing the results obtained in the various experiments, it is possible to note congruity between methods. In fact, through the results obtained in the first experiment (Section 5.4.1) and those obtained in the second one (Section 5.4.2) it is possible to see that the methods analysed have the same way of interpreting the data. In particular, the statistical based methods that are such as DDM, EDDM, RDDM, EWMA, in both tests, responded equally finding abrupt drift where there is one, such as the first experiment, and not finding abrupt drift where, as in the second experiment, there isn't. This kind of method has proved useful in finding abrupt drift but have confirmed their difficulty in detecting slow, gradual changes and incremental ones too. In order to detect them, the statistical based methods need a value that is out of the standard deviation and in an incremental drift is impossible to find it. A different argument must be made for sequential analysis or windows based methods. They confirmed their predisposition to find incremental drifts. In particular, ADWIN seems to be the algorithm with the best results for progressive drifts where all the other kinds of methods fail. However, they are not able to understand if inside the data there are noises, periodicity or glitches. As shown during the experiments, based on the concept of windows, these types of methods are not able to understand the average behavior over the entire period not taking into consideration the periodicity and the rumors. From the observed experiments, we can see that the SEED Change Detector, is the only one that, comes closest to finding the real drifts number. This happen because, as explained in Section 2.6.10, it uses two windows and a statistical test. It does a comparison between the means of both windows to identify concept drifts and, similarly to EDDM, it uses the distance between concept drifts to compute the volatility shift of the stream that means that the rate at which changes occur changes. In this way is able to prevent errors in prediction due to the periodicity, rumours and glitches.

Chapter 6

Conclusions and future work

This chapter presents the conclusions of this study. The first part of this chapter presents a summary of the objective of this research and all the work done. Thus, the strengths and weaknesses of the concept of MOA drift detectors are discussed. In the end, there are suggestions for the improvement and development of drift classifiers in the MOA framework.

6.1 Conclusions

The aim of this thesis is to understand which method can be the best one to detect behavioral changes trough a comparison of Concept Drift Detectors in Health-Care Facility Dataset. Initially, we started with a couple of researches related to the past studies concerning the behavioral drifts, concept drifts and detectors of concept drifts. After that, we have studied more in detail the MOA framework, to understand how MOA analyses online massive data stream, how it performs machine learning tasks and which types of dataset formats it supports, then some procedures have been taken to convert the file format, relative to the simulated dataset and the real one, to a format that MOA supports. Once understood how it works, we have performed several experiments with concept drift detectors of MOA based on datasets generated automatically by MOA itself, to understand how the detectors can detect a drift. All the algorithms for the detection have been tested on 5 different datasets. Each file contained a different type of drift among Abrut drift, Abrupt cyclic drift, Incremental drift, Incremental cyclic drift, and Gradual drift. Once analysed them, we tested the same methods on a dataset that simulates the behavior of patients in a health care home. Even in this dataset, behavioral drifts have been artificially inserted to understand how MOA works with non-self generated files. In the last part of our experiment, we decided to test the detection methods implemented in MOA with a dataset of real data obtained from the "Il Paese Ritrovato" health care facility. Then, a comparison based on the outcomes of experiments has been made to point out the final results. The results of the experiments reveal that Abrupt drifts can be easily detected through the DDM method or more in general with an algorithm that is statistically based. Through the EDDM it is possible instead to find in a very detailed way Gradual drifts. Finally, as far as the incremental drift is concerned, we can use ADWIN able to identify all the various behavioral drifts over time but, in the presence of rumours, periodicity and glitches, this method is not recommended. In these cases, in fact, if would be better to use a SEED Change detector algorithm that exploits its statistic component even being a window based method. As a conclusion, no methods can detect all the kind of drifts. We need always switch between the algorithms based on the nature of the drift. The only one that, considering all the experiments in Chapter 5, is close to having excellent performance in all types of drifts, is the SEED Change detector algorithm.

6.2 Future work

Overall, this study provides an understanding of the concept drift detectors in MOA framework. However, the experiments that have been presented have raised other questions regarding the correlation between the indexes took in considerations, the moment when a drift occurs and also its duration. Therefore, some adaptations and improvements have been left for the future. The reason behind expecting these future improvements is related to the main concern of our study which is early detection of behavioral drift. It requires other significant properties such as the moment and the duration of the behavioral drifts to identify behavioral changes accurately to anticipate future illness. Moreover it could be extremely significant the study between the different indexes to better understand the nature of the drift, that could be for example a drift relative a physical problem, if it concerns only the movement index, or mental problem, if it occurs in both relation and sleep indexes. So an illness can be predicted according to that information, while in this study the values of these properties are unknown. For future work, others can add some options to the concept

drift detectors of MOA to obtain values of all the three properties. So an illness can be predicted according to that information, while in this study, the benefits of these properties are unknown. For future work, others can add some options to the concept drift detectors of MOA to obtain more significant values.

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