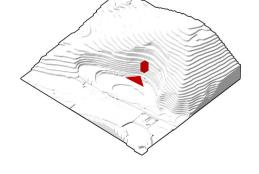
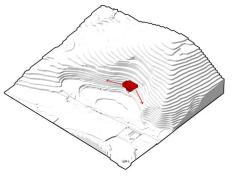


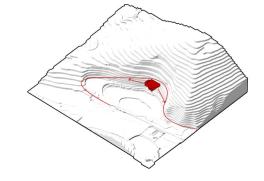
1.Existing topography



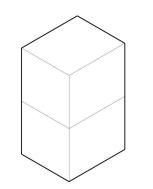
2. Selecting the suitable position to insert building



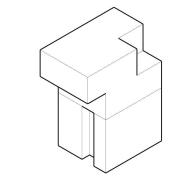
3. Shaping the building with topography



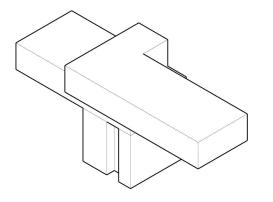
4. Connecting building with environment



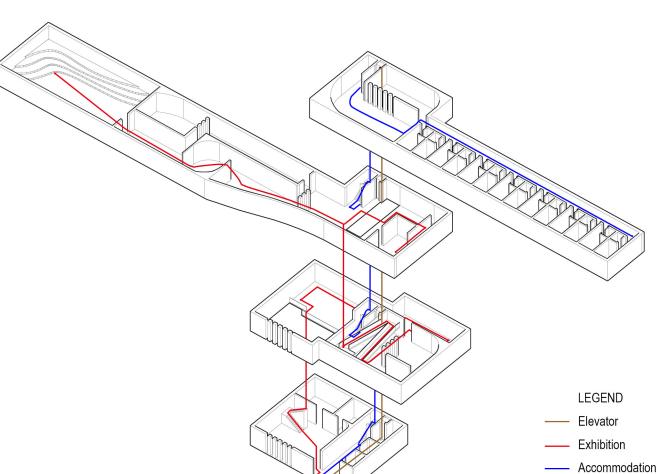
1. Separating different functions



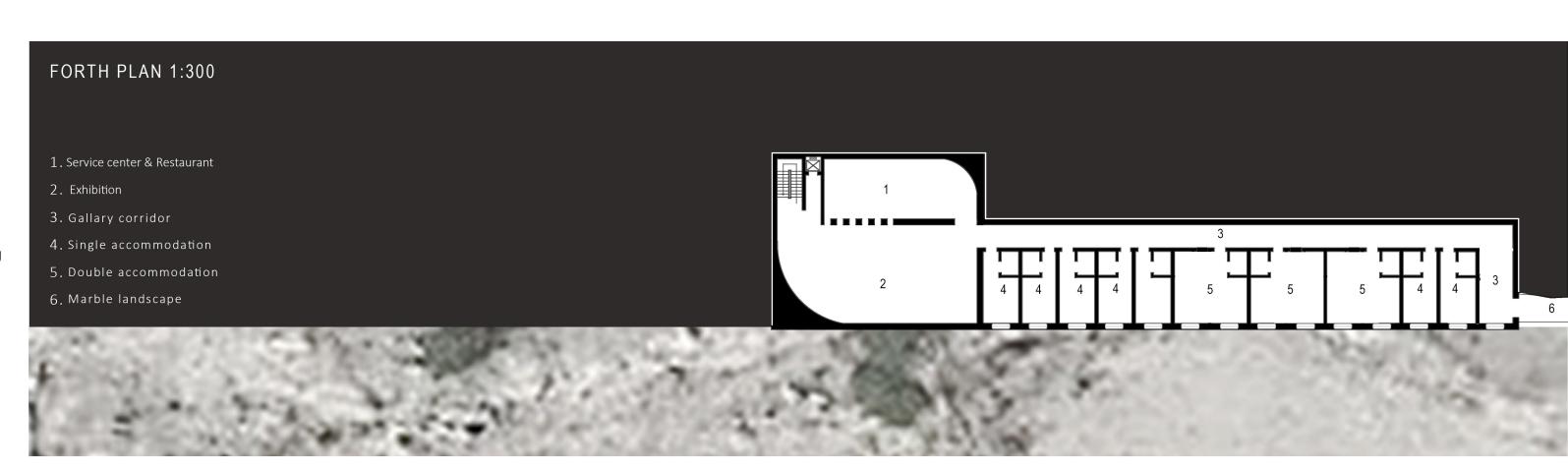
2. Push and pull in quarry mountain

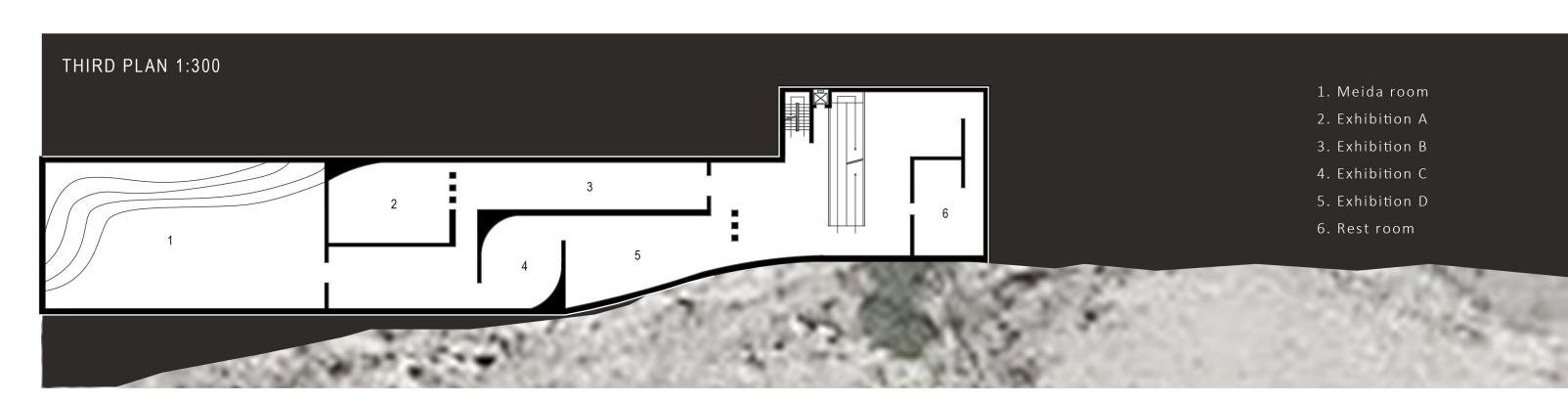


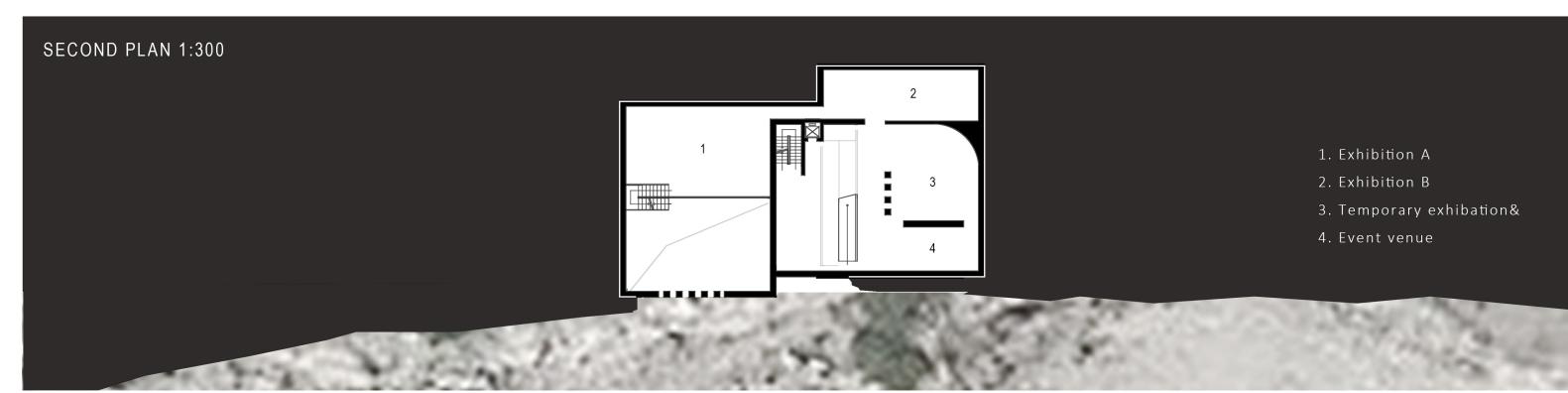
3. Extending the volume according to topography 4. Creating the opening of buildings

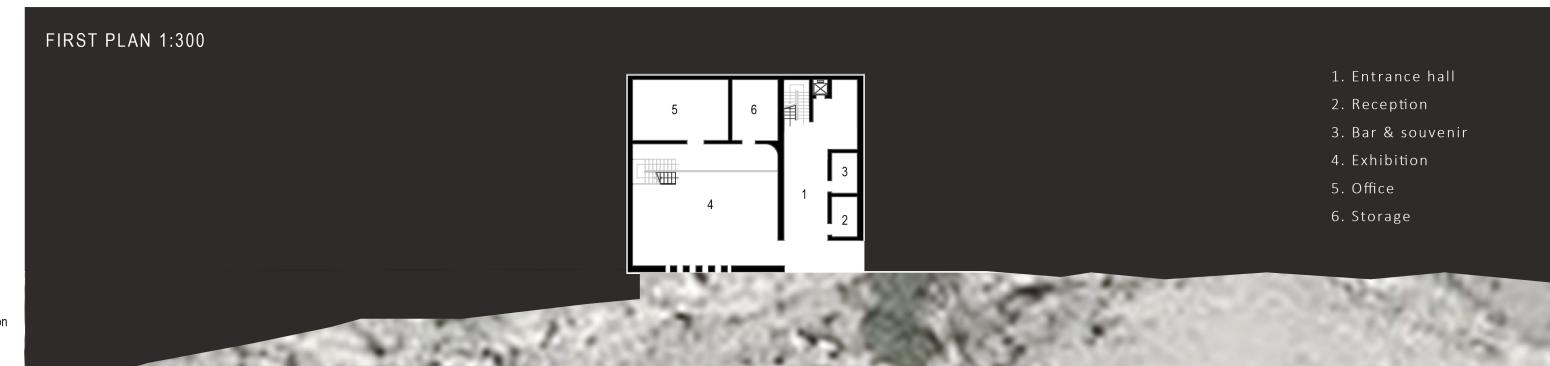


A.A 2018-2019











Sustainable Architecture and Landscape Design

8