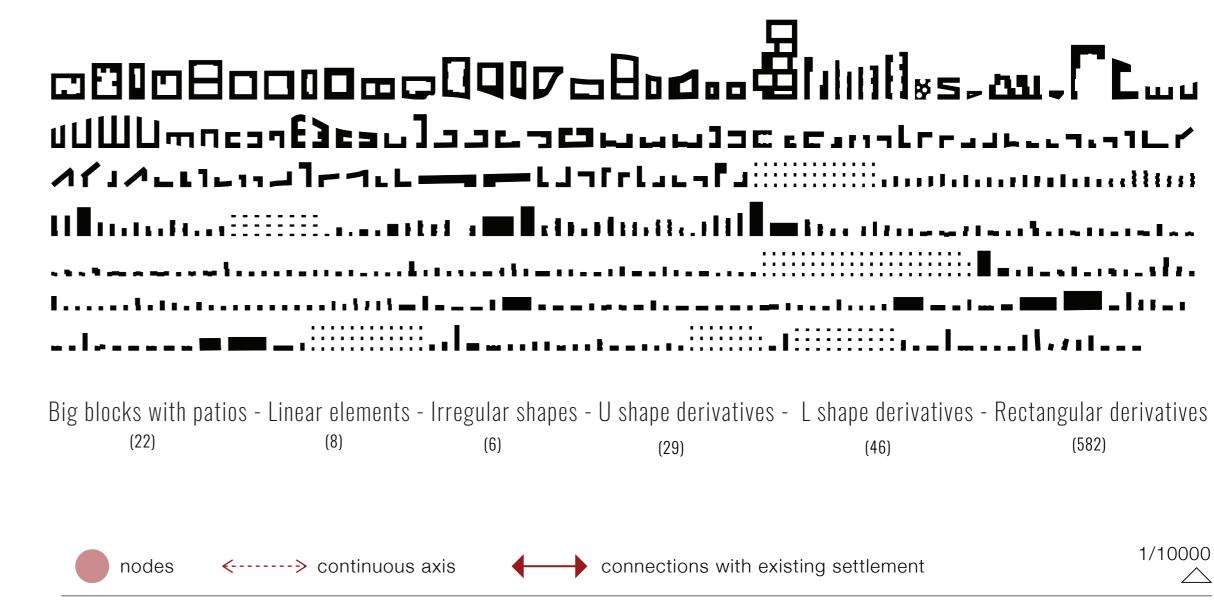
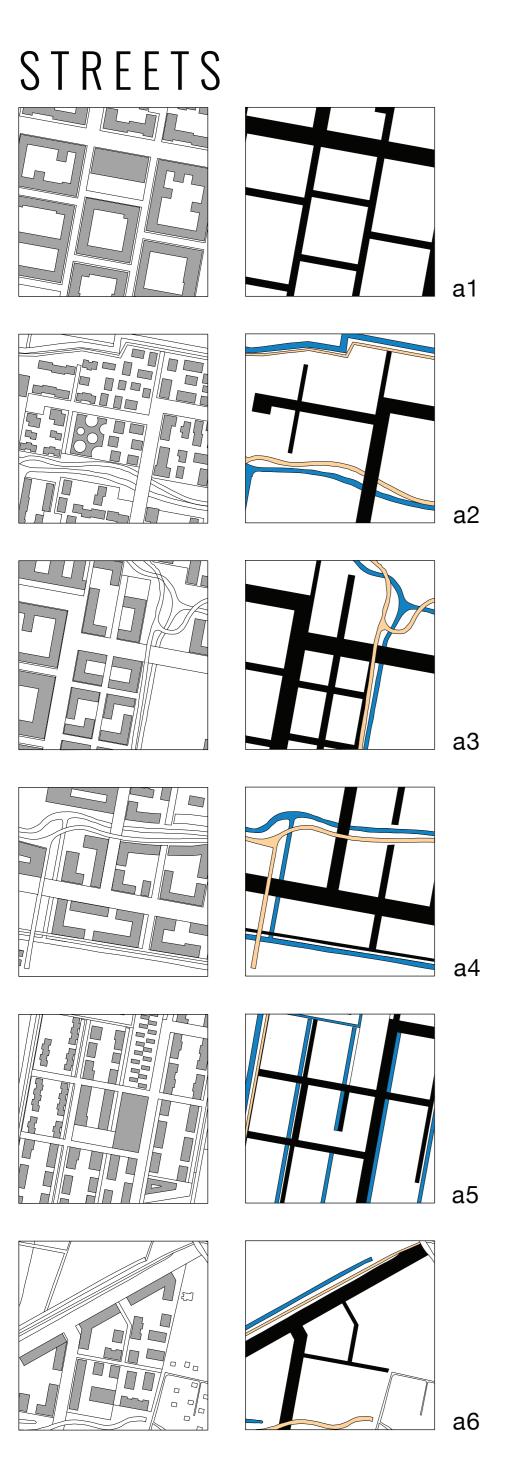
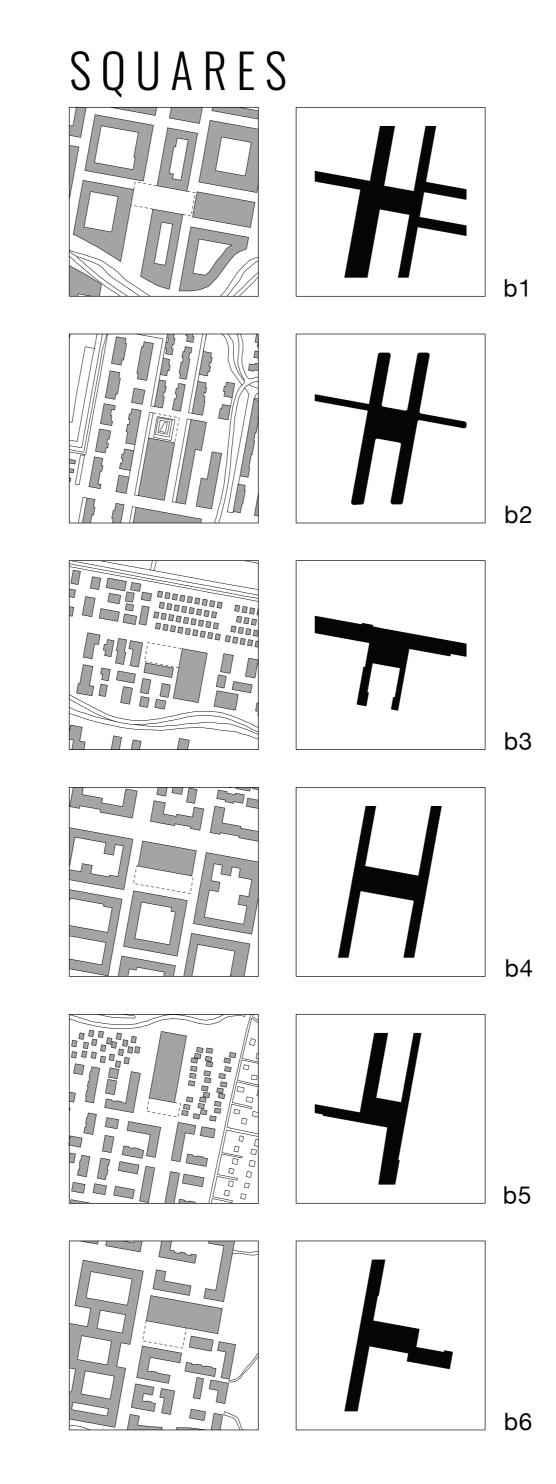
CASE STUDY 3: THE CONNECTED CITY

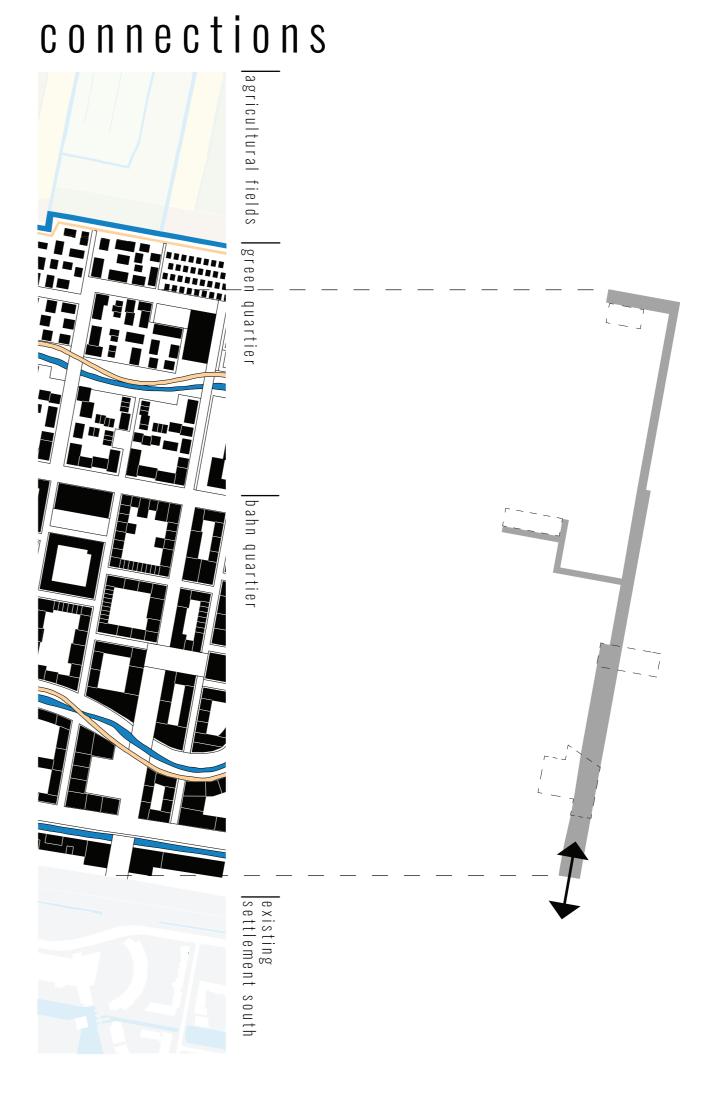




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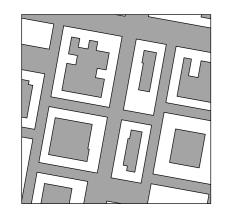


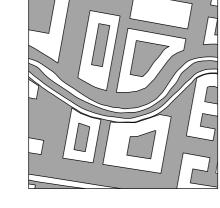
a1: Shifted grid texture; a2: Dead end streets; a3: Small grid surrounded by big streets; a4: Perpendicular streets with water and path; a5: Streets along with water; a6: Different oriented streets

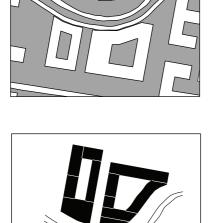
b1: Square surrounded by five buildings; b2: One side attached square; b3: Two side attached square facing to main street; b4: Square attached to a same size building; b5: Small square attached to a big building; b6: Small square connected to courtyards

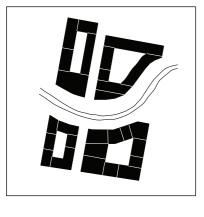
c1: Big blocks with courtyards; c2: Buildings following the water shape; c3: L and U shapes combinations; c4: Small rectangs cluster; c5: Different size rectangs in linear organization; c6: U shapes combination; c7: Dominating big rectang between smallers; c8: Different size rectangs creating enclosed space; c9: Irregular shape organization

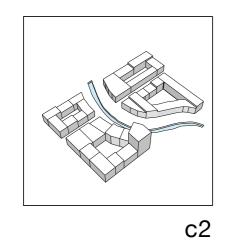


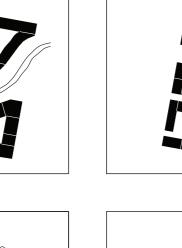


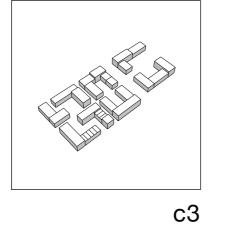


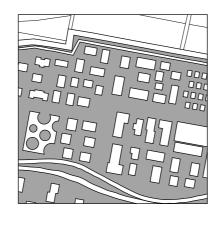


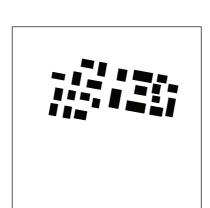


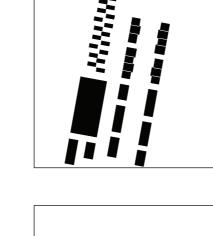


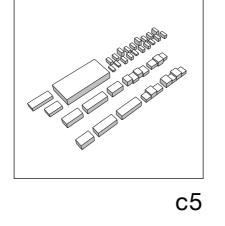


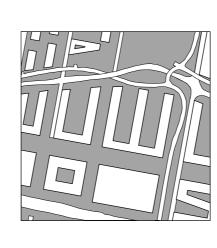


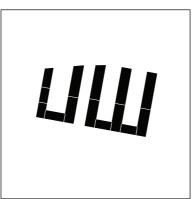


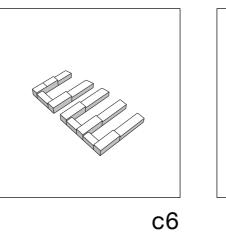


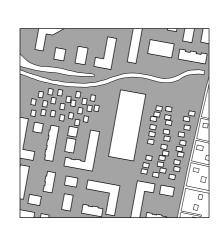


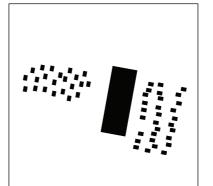


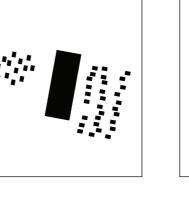


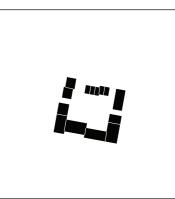


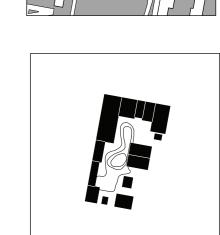


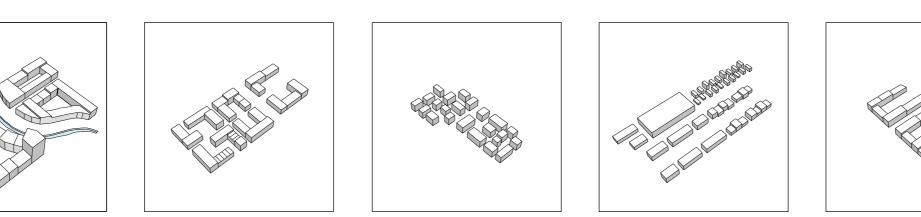




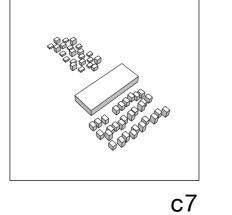


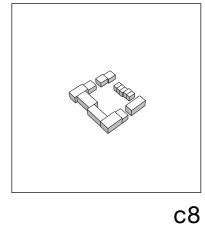


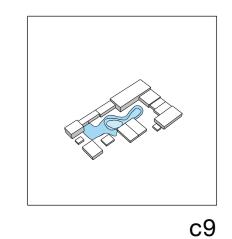




с4







c1